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A Glance Over the Serverless Framework

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Short Bio



Rafael Zotto

Holds a master degree in Computer Science focused in high performance computing. Specialized in parallel and distributed computing with special interest in mobile and web technologies. Works for HP Inc. for the past decade acting as senior software architect for print firmware and wearable technologies. Recently joined the Data Science research team in Porto Alegre, Brazil.

Agenda



- Background
- Serverless Framework: 10,000 Foot Overview
- Installation
- Demo

How should my app withstand a server failing?

How can I tell if a server has been compromised?

How can I increase utilization of my servers?

Which OS should my servers run?

How much remaining capacity do my servers have?

How should I implement dynamic configuration changes on my servers?

When should I decide to scale up my servers?

What size servers are right for my budget?

How will I keep my server OS patched?

How can I control access from my servers?

Which packages should be baked into my server images?

Servers

(AAHHHHHHHHH!!)

How will new code be deployed to my servers?

How will the application handle server hardware failure?

How many users create too much load for my servers?

What size server is right for my performance?

Which users should have access to my servers?

Should I tune OS settings to optimize my application?

When should I decide to scale out my servers?

How many servers should I budget for?

Architect to be Serverless



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- Fully Managed
 - No provisioning, zero administration, high-available
- Developer Productivity
 - Focus on what matters, innovate quickly
- Continuous Scaling
 - Up and Down automatically

Serverless Definition

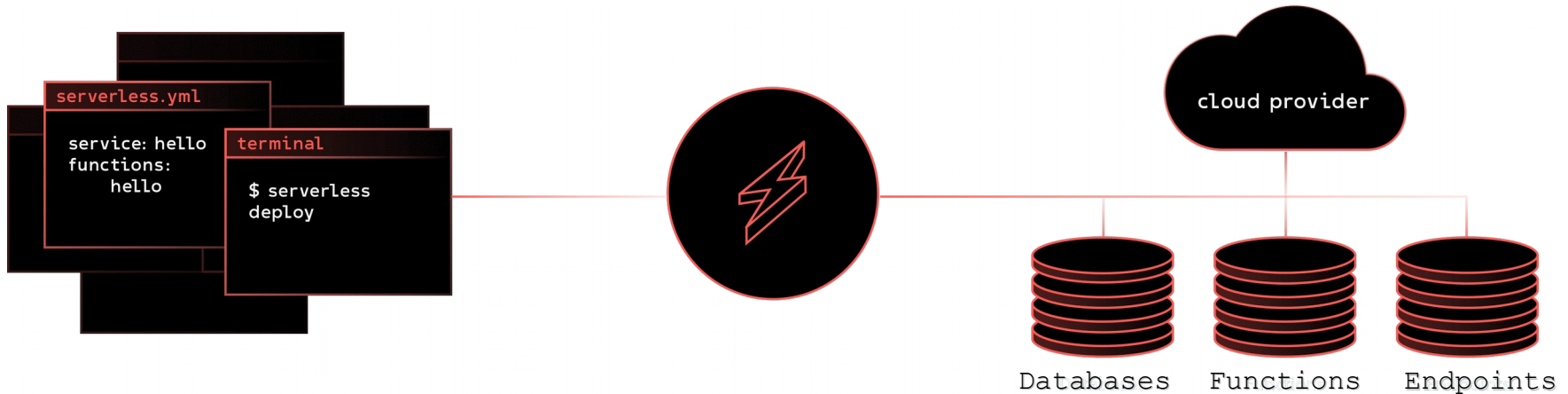


- Platform to develop, run and manage applications without the complexity of building and maintaining infrastructure.
- No free lunch!
 - You will pay for it.
 - Sub-second billing

Serverless Framework



➤ *“The easy, open way to build serverless applications”*



Framework Pillars



- Infrastructure as Code
 - .yml file for definitions
- Simple Serverless Development
 - Intuitive CLI experience
- Provider Agnostic
 - Main Cloud Providers supported

Main Features



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- **Multi Lingual**
 - Pick your poison: python, node.js, java, go, scala, C#, ...
- **Robust Ecosystem**
 - Hundred of plugins
- **Cloud Agnostic**
 - AWS, Azure, IBM, Google Cloud,...
- **Streaming Logs**
 - Easy troubleshoot
- **Lifecycle Management**
 - Local development, stages, rollback, ...

Getting Started



- > `npm install -g serverless`
- > `serverless login`

Choose your provider:



Create a new service



➤ `sls create --template %template_id%`

➤ Multiple templates available

"aws-nodejs", "aws-nodejs-typescript", "aws-nodejs-ecma-script", "aws-python", "aws-python3", "aws-groovy-gradle", "aws-java-maven", "aws-java-gradle", "aws-kotlin-jvm-maven", "aws-kotlin-jvm-gradle", "aws-kotlin-nodejs-gradle", "aws-scala-sbt", "aws-csharp", "aws-fsharp", "aws-go", "aws-go-dep", "azure-nodejs", "fn-nodejs", "fn-go", "google-nodejs", "kubeless-python", "kubeless-nodejs", "openwhisk-java-maven", "openwhisk-nodejs", "openwhisk-php", "openwhisk-python", "openwhisk-swift", "spotinst-nodejs", "spotinst-python", "spotinst-ruby", "spotinst-java8", "webtasks-nodejs", "plugin" and "hello-world"

.yml Quick Peek



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- Service Stack Name
- Cloud Provider
- Default Runtime
- Functions
- Events

```
cmd - vim serverless.yml

service:
  name: aws-nodejs-typescript

# Add the serverless-webpack plugin
plugins:
  - serverless-webpack

provider:
  name: aws
  runtime: nodejs6.10

functions:
  hello:
    handler: handler.hello
    events:
      - http:
          method: get
            path: hello

~/c/tdc/serverless.yml [unix] (09:38 10/11/2018)
"serverless.yml" [unix] 18L, 271C
vim.exe
```

Deploy, Test and Diagnose



➤ Service

```
➤ sls deploy -v
```

➤ Function

```
➤ sls deploy function -f %function_name%
```

Deploy, **Test** and Diagnose



➤ Remote Invoke

➤ `sls invoke -f %function_name%`

➤ Local Invoke

➤ `sls invoke local -f %function_name%`

➤ *Option to pass input data*

Deploy, Test and **Diagnose**



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➤ Retrieve remote logs

```
➤ sls logs -f %function_name%
```

➤ *Options to tail, filter and pooling.*

Cleanup



➤ Remove the stack completely

➤ `sls remove`

➤ Heads Up!

➤ Removing and re-deploying cause the cloud IDs to change!

Changing Provider



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➤ Adjust .yml file

```
1  service: tdc-sample-service
2
3  provider:
4    name: azure
5    location: West US
6
7  plugins:
8    - serverless-azure-functions
9
10 functions:
11   hello:
12     handler: handler.hello
13     events:
14       - http: true
15         x-azure-settings:
16           authLevel : anonymous
```

```
1  service: tdc-sample-service
2
3  provider:
4    name: aws
5    region: us-east-1
6    runtime: nodejs6.10
7
8  functions:
9    hello:
10     handler: handler.hello
11     events:
12       - http
13         path: tdc
14         method: get
```

Changing Provider



➤ Adjust entry point (handler)

```
1 'use strict';
2
3 module.exports.hello = function (context) {
4   context.res = {
5     status: 200,
6     body: JSON.stringify({}),
7   };
8
9   context.done();
10 };
```

```
1 'use strict';
2
3 module.exports.hello = (event, context, callback) => {
4   const response = {
5     statusCode: 200,
6     body: JSON.stringify({}),
7   };
8
9   callback(null, response);
10 };
```

Useful Resources



- <https://serverless.com/framework/>
- <https://serverless.com/framework/docs/getting-started/>
- <https://github.com/serverless/examples>



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