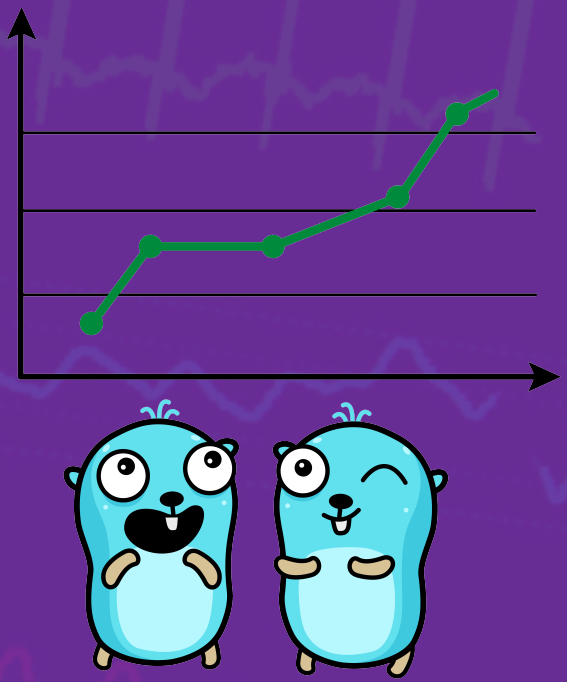


Monitore para Go e com Go

Monitore tudo com Go como meio ou como fim

Marco Paulo Ollivier

@marcopollivier

Marco Ollivier

Análise de Sistemas
@ Infnet

Software Engineer
@ OLX

Mentor de novos talentos
@ Codenation

Co-organizador
@ GopheRio

Palestrante

GopheRio

meetup.com/GopheRio

!!! CUIDADO !!!

Altíssimo nível de trocadilhos e analogias

Agenda

- Porque monitorar é importante?
- Faça testes e exames preventivos
- Faça um eletrocardiograma
- Faça um checkup geral
- Diagnostique rápido, medique rápido
- Encerramento

Porque monitorar é importante?

Esteja sempre atendo, monitore e investigue quando algo parecer estranho

Usuários Felizes


FAZEMOS NOSSO USUÁRIO SORRIR
TEMOS PAIXÃO POR DESAFIOS
E FAZEMOS ACONTECER
ESTAMOS JUNTOS
SOMOS TODOS DONOS
FAZEMOS DE MANEIRA SIMPLES
LEVAMOS NOSSO TRABALHO A SÉRIO,
MAS NÃO TANTO A NÓS MESMOS

Clientes felizes são clientes pagantes

Muitas pessoas ainda compram a mentalidade "**se você construir, eles virão**".

Se você colocar o **cliente em primeiro lugar**, ele continuará fiel ao seu aplicativo.

…uma das **piores coisas para o seu negócio é um site propenso a erros**.

Nada impulsionará os clientes se tiverem que esperar o site carregar.

www.monitis.com/blog/why-application-monitoring-is-critical-for-your-business/

Como 1seg custou US$1,6bi a Amazon

> *"Esse 1 segundo é essencial para fornecer uma grande experiência ao usuário" – Jeff Bezos, CEO da Amazon*

danielscott.com.br/como-1-segundo-custava-16-bilhao-em-vendas-a-amazon/

Como 1seg custou US$1,6bi a Amazon

Uma análise mais aprofundada mostra que a cada 100 milissegundos de demora, as vendas caem em 1%

danielscott.com.br/como-1-segundo-custava-16-bilhao-em-vendas-a-amazon/

Quanto vale 1/4 de seg para o Google?

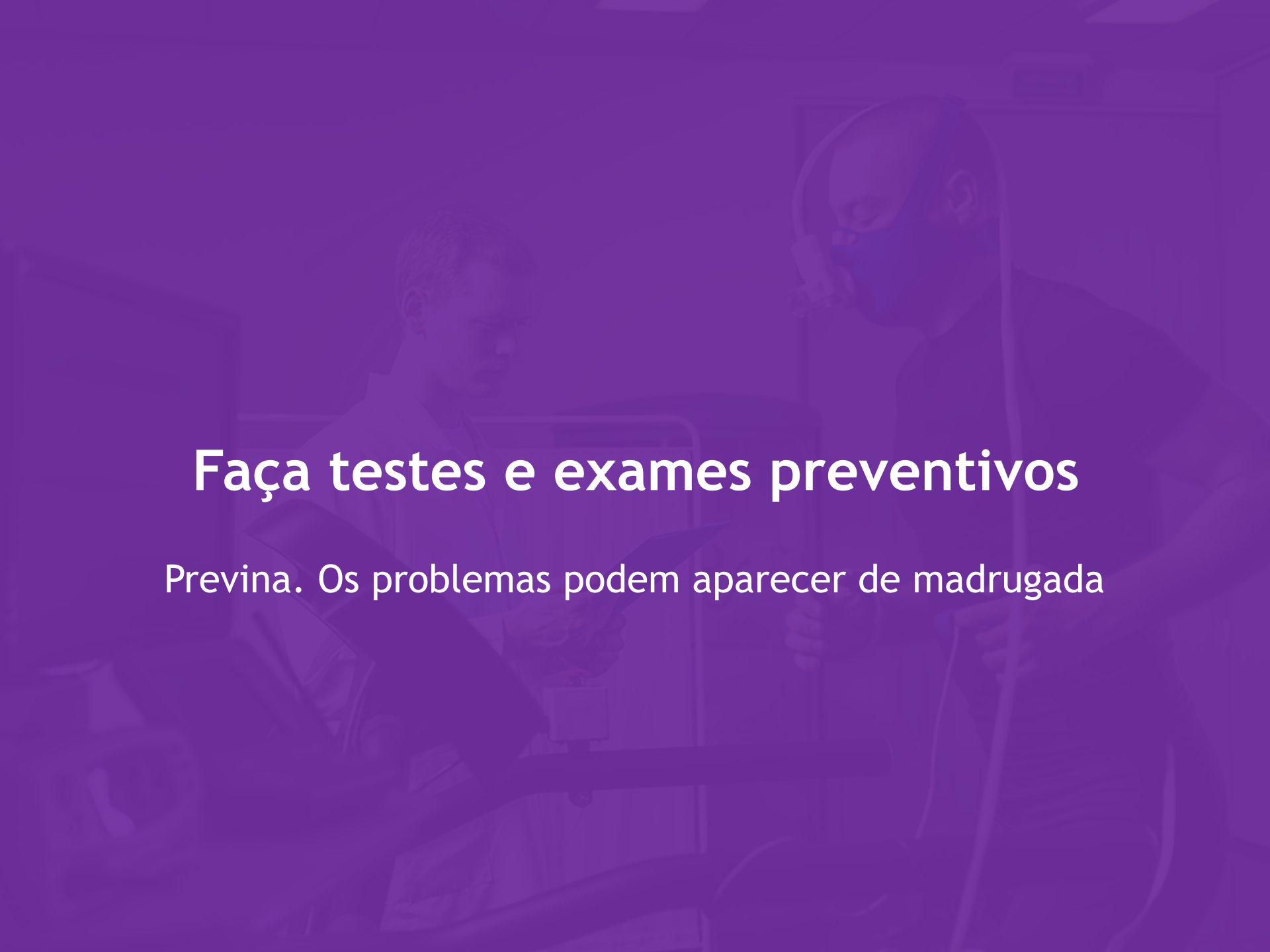
O Google estima que **1/4 de segundo** a mais para carregar uma busca resultaria numa perda de **8 milhões de buscas** por dia

danielscott.com.br/como-1-segundo-custava-16-bilhao-em-vendas-a-amazon/


4:00

Regra de ouro #1

Ache o problema antes do usuário

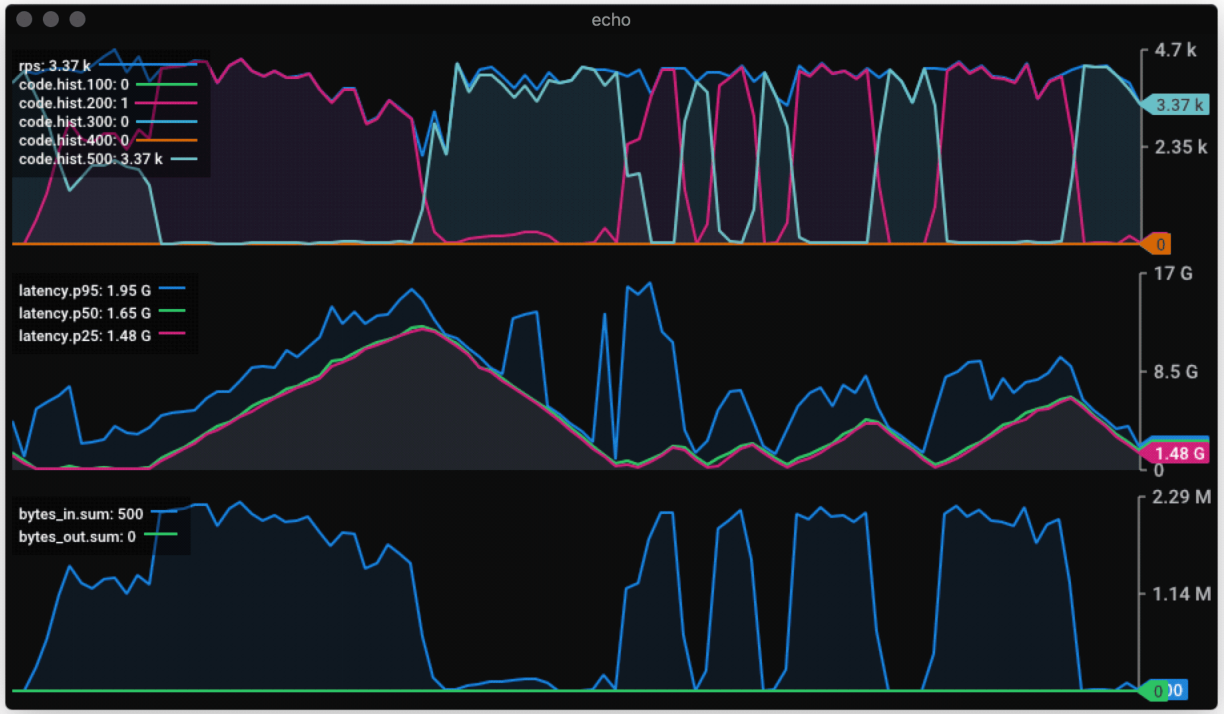


Faça testes e exames preventivos

Previna. Os problemas podem aparecer de madrugada

Vegeta

As vezes precisamos de um teste de esforço... **It's over 9000!**



Instalando


$ brew update && brew install vegeta
$ go get -u github.com/tsenart/vegeta

Preparando

```
POST http://localhost:8082/api/v1/send/data
Content-Type: application/json
Authorization: Basic YXBpdXNyOlRTZiNAYzRyVDJrMTgjYXBp
@payload.json
```

targets.txt

Preparando

```
{
  "id": 594,
  "list_id": 482052793,
  "name": "teste ",
  "phone": "21 987676778",
  "email": "teste@gmail.com",
  "message": "teste 4",
  "adreply_body": "teste 5",
  "source": "manual"
}
```

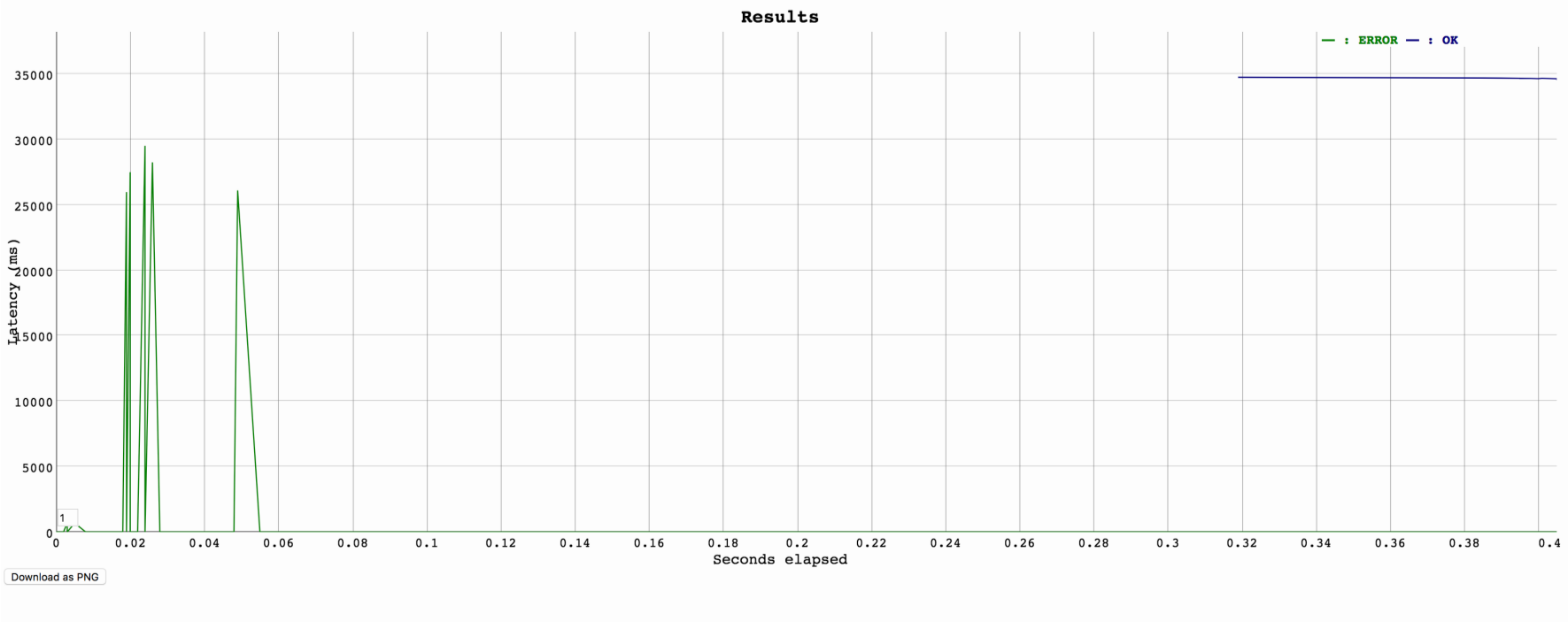
payload.json

Atacando

```
$ vegeta attack -duration=5s -rate=10000/1s -targets=targets.txt -output=results.bin


$ vegeta plot -title=Results results.bin > results-plot.html
```

github.com/tsenart/vegeta

Analisando


Results
— : ERROR — : OK
35000
30000
25000
20000
15000
10000
5000
0
Latency (ms)
0
0.02
0.04
0.06
0.08
0.1
0.12
0.14
0.16
0.18
0.2
0.22
0.24
0.26
0.28
0.3
0.32
0.34
0.36
0.38
0.4
Seconds elapsed
Download as PNG

Vegeta + Jplot + Jaggr

Trocando isso...

```
$ vegeta attack -duration=5s -rate=10000/1s -targets=targets.txt -output=results.bin


$ vegeta plot -title=Results results.bin > results-plot.html
```

Por isso...

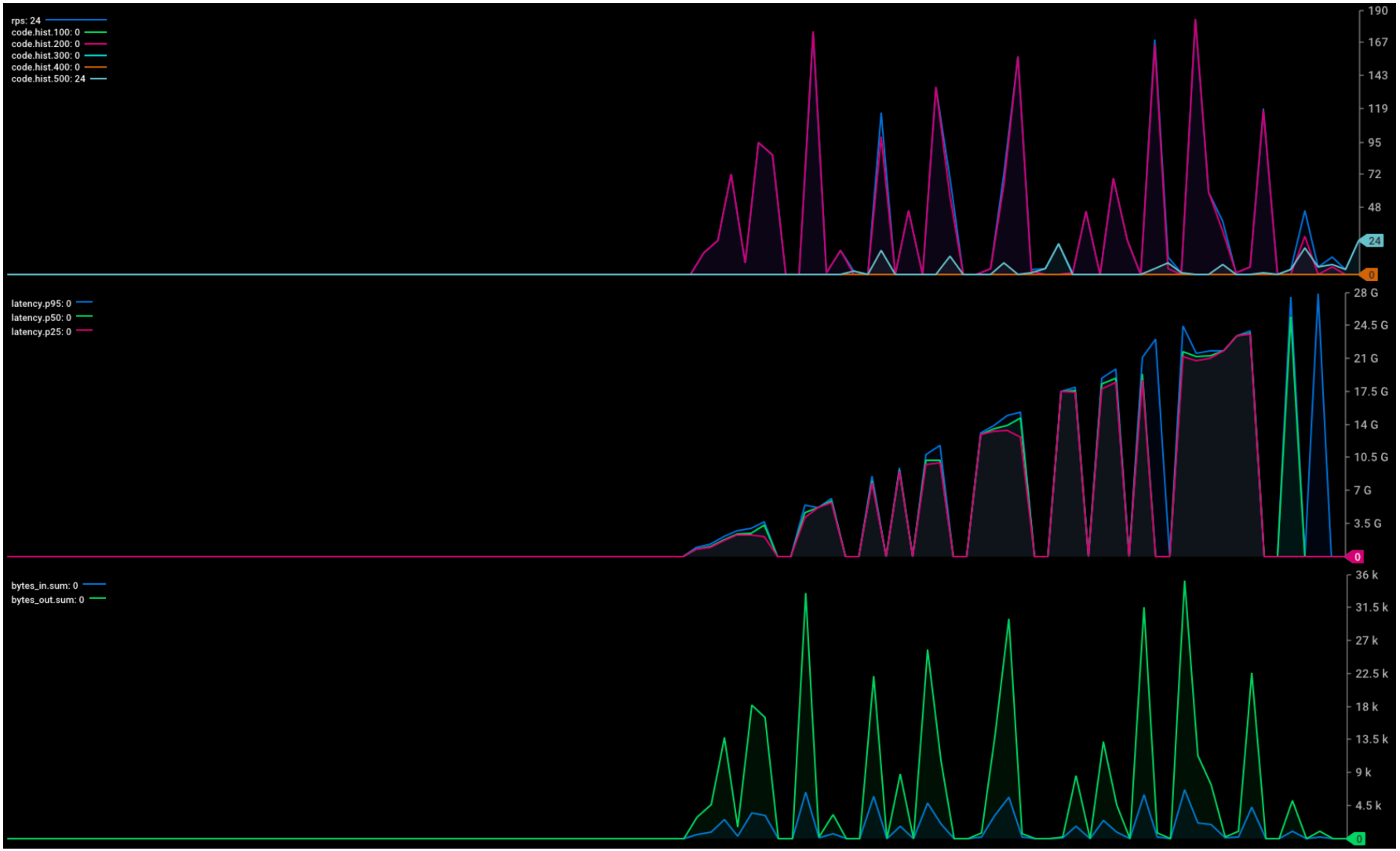
```
$ vegeta attack -rate 100 -duration 5m -targets=targets.txt | \
  vegeta encode | \
  jaggr @count=rps hist\[100,200,300,400,500\]:code p25,p50,p95:latency sum:bytes_in sum:bytes_out | \
  jplot rps+code.hist.100+code.hist.200+code.hist.300+code.hist.400+code.hist.500
latency.p95+latency.p50+latency.p25 bytes_in.sum+bytes_out.sum
```

github.com/tsenart/vegeta

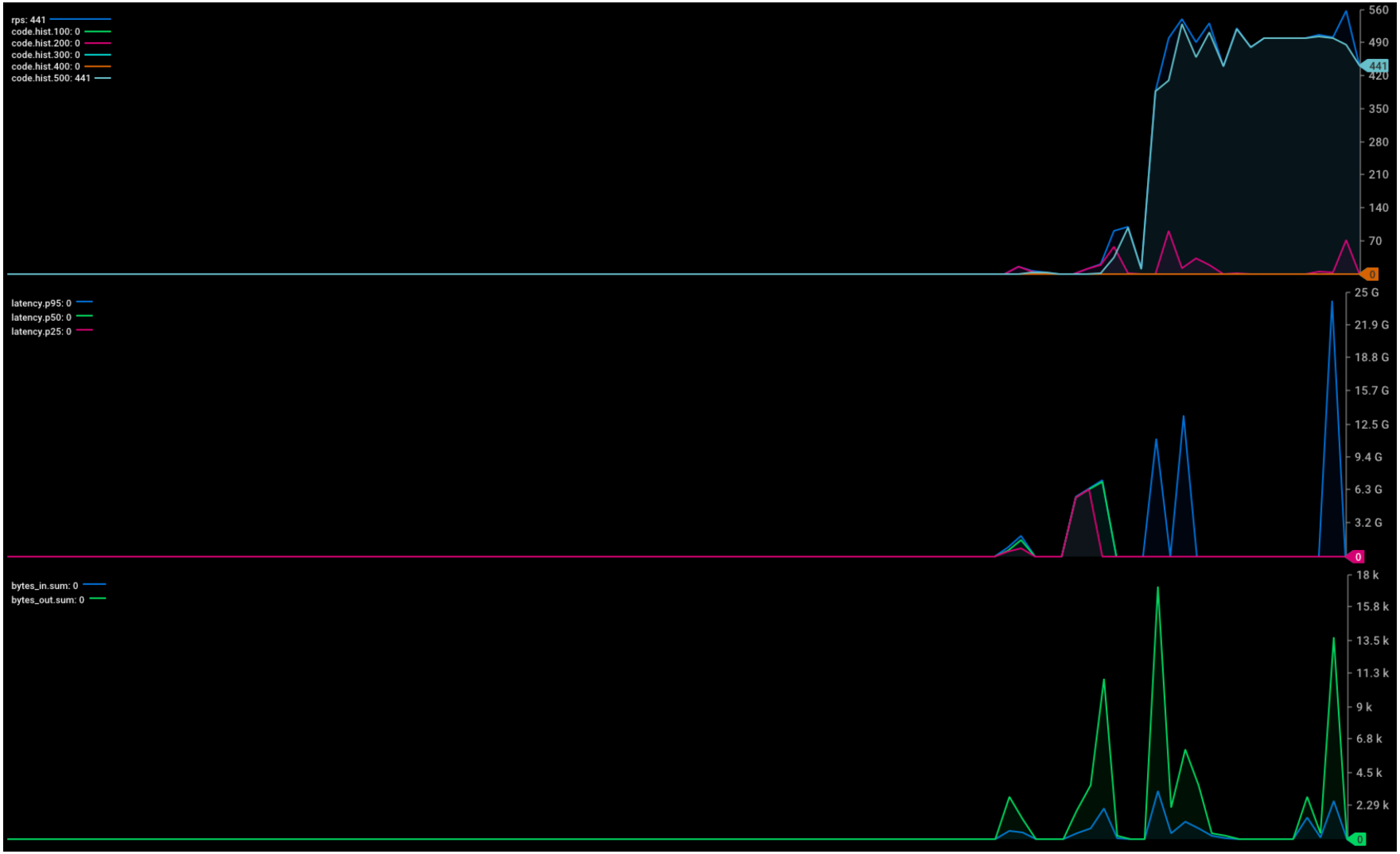
10 req/sec


rps: 10
code.hist.100: 0
code.hist.200: 10
code.hist.300: 0
code.hist.400: 0
code.hist.500: 0
16
14
12
10
8
6
4
2
0
latency.p95: 474.44 M
latency.p50: 83.33 M
latency.p25: 35.64 M
1.1 G
970 M
830 M
690 M
550 M
474.44 M
420 M
280 M
140 M
83.33 M
35.64 M
0
bytes_in.sum: 360
bytes_out.sum: 1.91 k
3.1 k
2.73 k
2.35 k
1.91 k
1.6 k
1.23 k
850
480
360
100

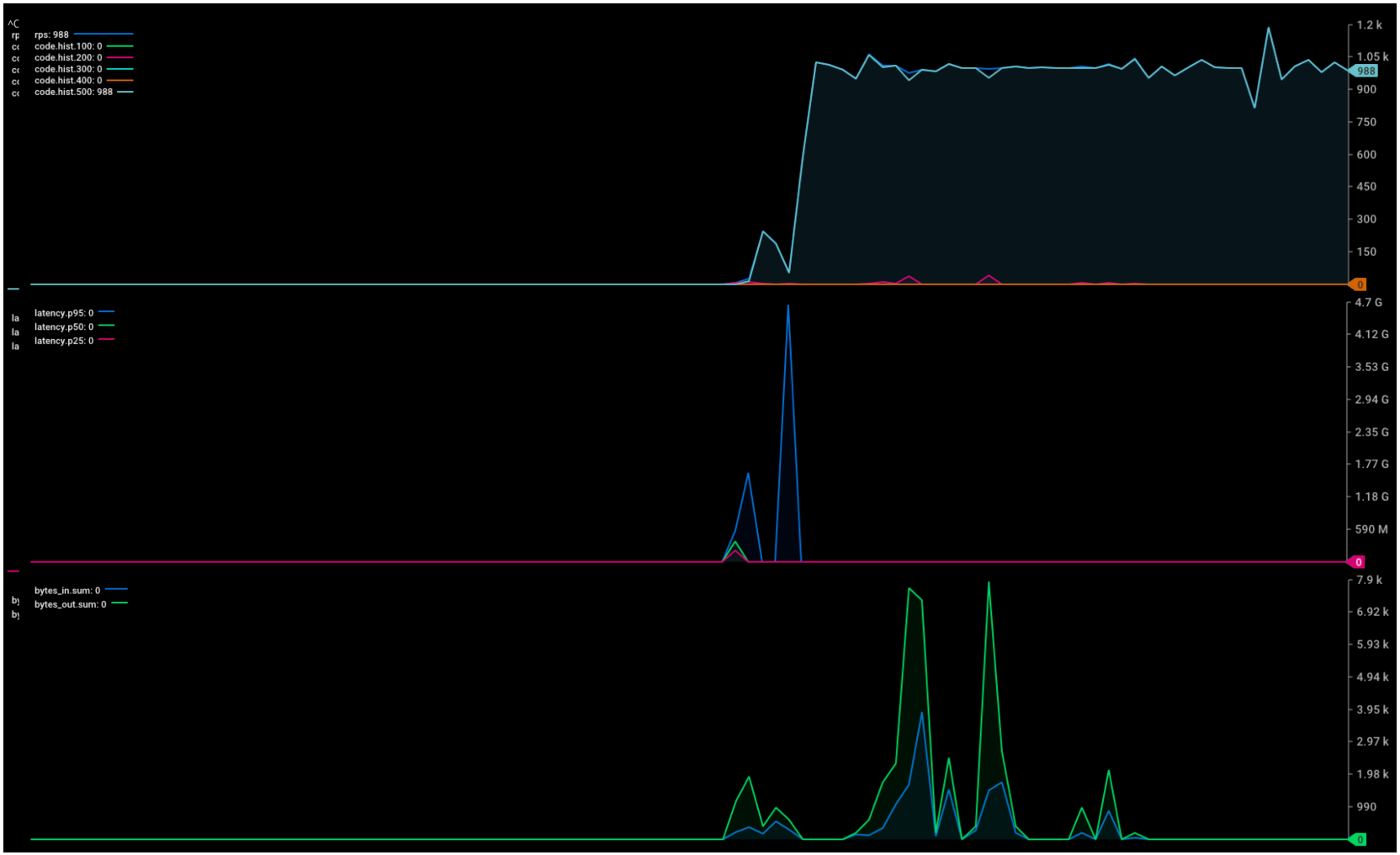
100 req/sec


rps: 24
code.hist.100: 0
code.hist.200: 0
code.hist.300: 0
code.hist.400: 0
code.hist.500: 24
190
167
143
119
95
72
48
24
0
latency.p95: 0
latency.p50: 0
latency.p25: 0
28 G
24.5 G
21 G
17.5 G
14 G
10.5 G
7 G
3.5 G
0
bytes_in.sum: 0
bytes_out.sum: 0
36 k
31.5 k
27 k
22.5 k
18 k
13.5 k
9 k
4.5 k
0

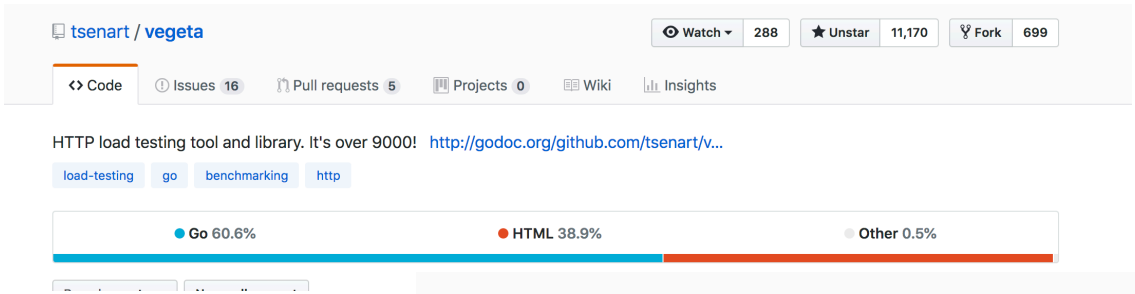
500 req/sec

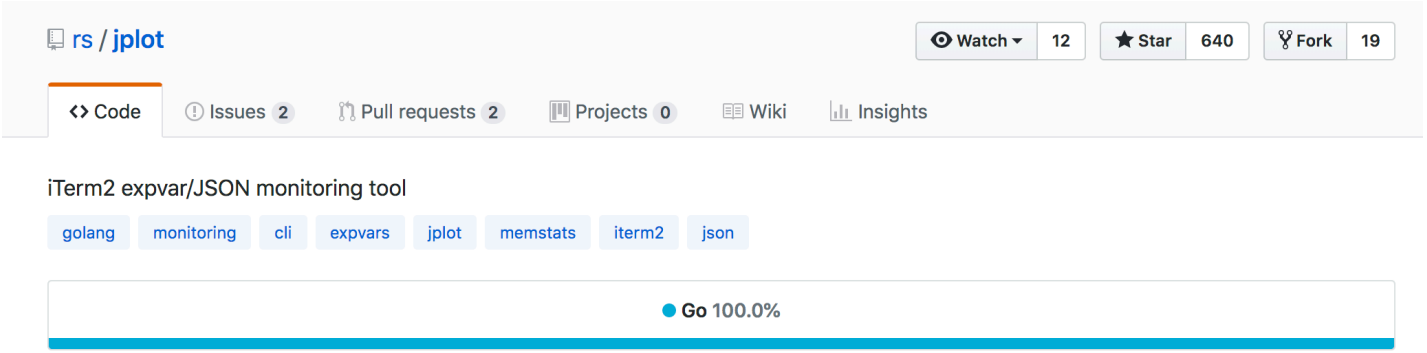

rps: 441
code.hist.100: 0
code.hist.200: 0
code.hist.300: 0
code.hist.400: 0
code.hist.500: 441
560
490
441
420
350
280
210
140
70
0
latency.p95: 0
latency.p50: 0
latency.p25: 0
25 G
21.9 G
18.8 G
15.7 G
12.5 G
9.4 G
6.3 G
3.2 G
0
bytes_in.sum: 0
bytes_out.sum: 0
18 k
15.8 k
13.5 k
11.3 k
9 k
6.8 k
4.5 k
2.29 k
0

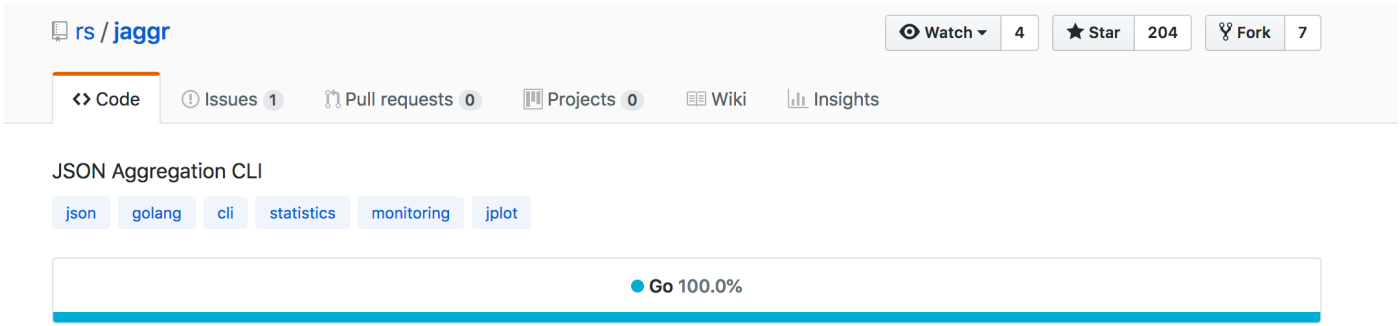
1000 req/sec


rps: 988
code.hist.100: 0
code.hist.200: 0
code.hist.300: 0
code.hist.400: 0
code.hist.500: 988
1.2 k
1.05 k
988
900
750
600
450
300
150
0
latency.p95: 0
latency.p50: 0
latency.p25: 0
4.7 G
4.12 G
3.53 G
2.94 G
2.35 G
1.77 G
1.18 G
590 M
0
bytes_in.sum: 0
bytes_out.sum: 0
7.9 k
6.92 k
5.93 k
4.94 k
3.95 k
2.97 k
1.98 k
990
0

vegeta | jplot | jaggr

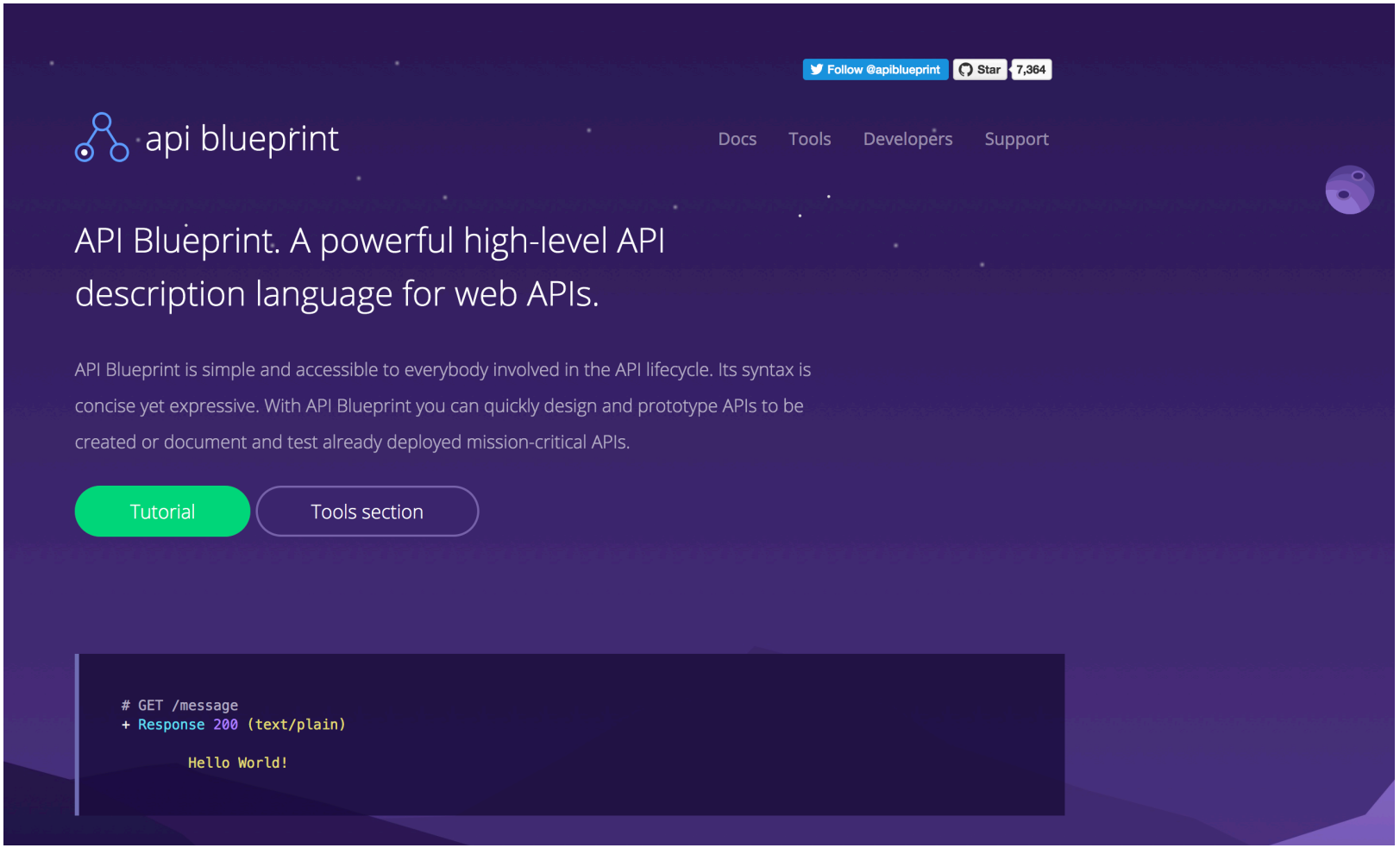






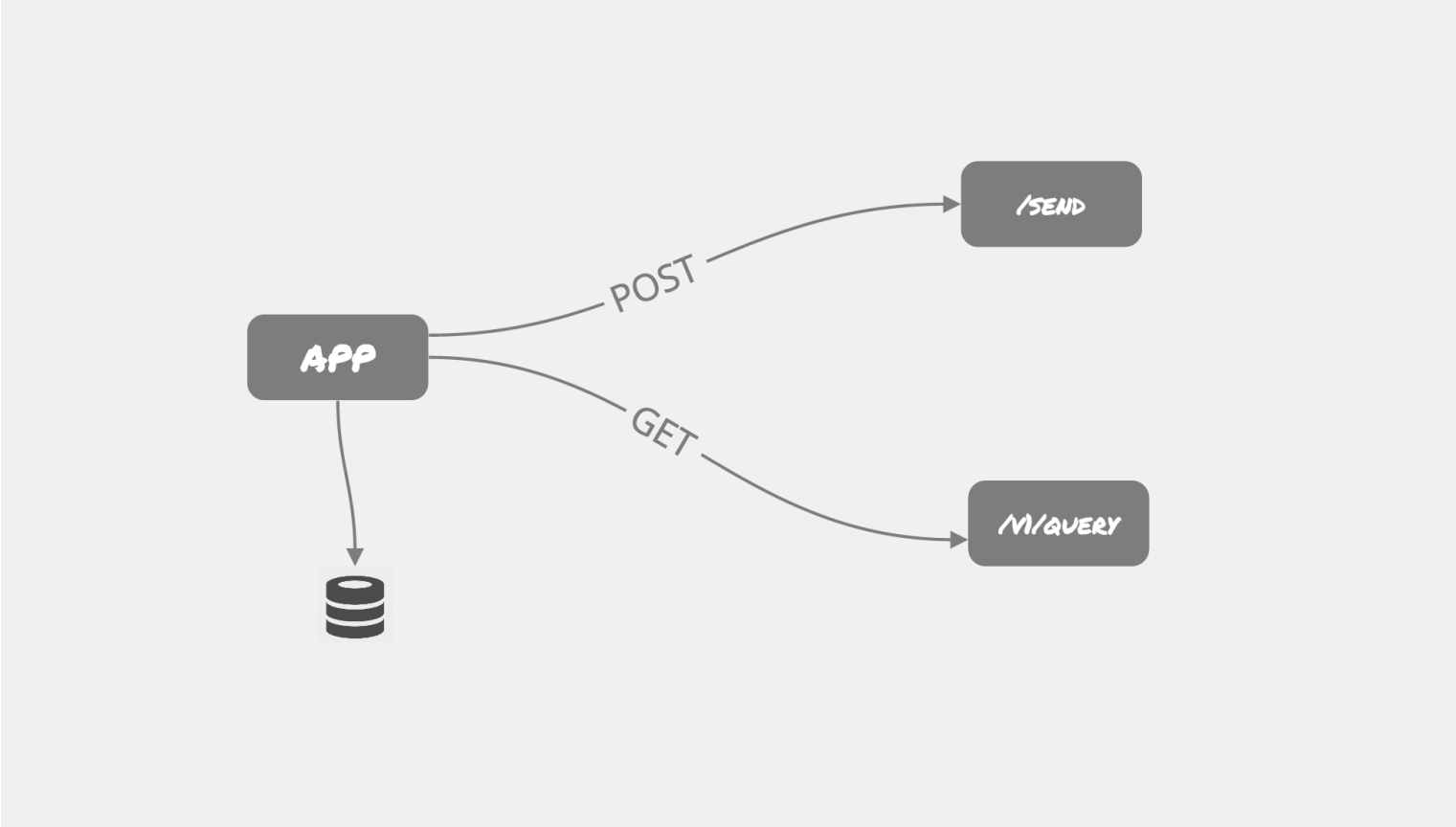
Todos escritos em Go

Informação adicional... Mocks...



apiblueprint.org

Informação adicional... Mocks...



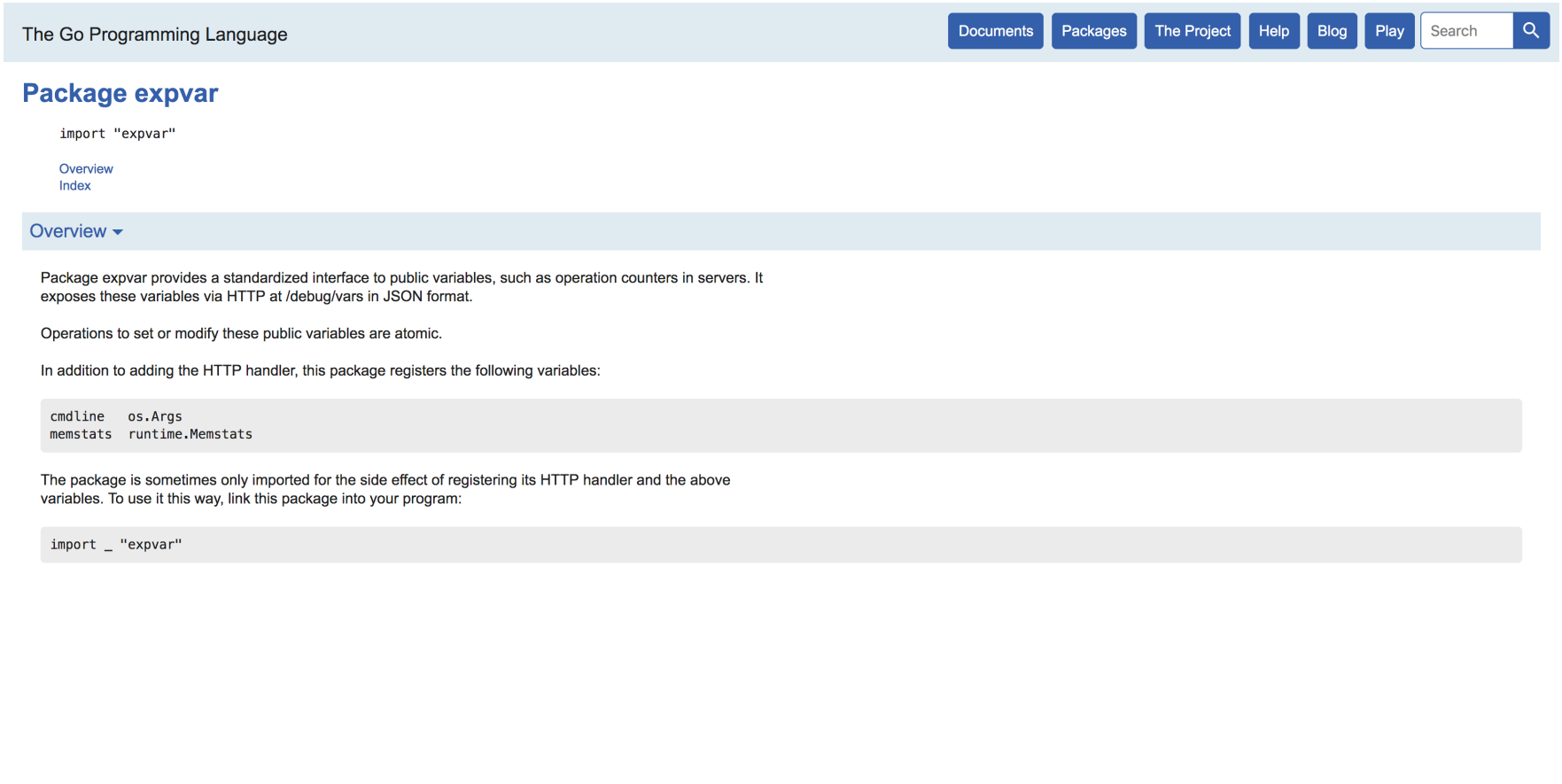
Regra de ouro #2

Não subestime a quantidade de requisições

Faça um eletrocardiograma

Olhe o problema de perto

expvar



golang.org/pkg/expvar/

expvar

```go
package main

import (
    "expvar"
    "fmt"
    "net/http"
)

var visits = expvar.NewInt("visits")

func handler(w http.ResponseWriter, r *http.Request) {
    visits.Add(1)
    fmt.Fprintf(w, "Hi there  %s!", r.URL.Path[1:])
}

func main() {
    http.HandleFunc("/", handler)
    http.ListenAndServe(":8080", nil)
}
```

orangetux.nl/post/expvar_in_action/

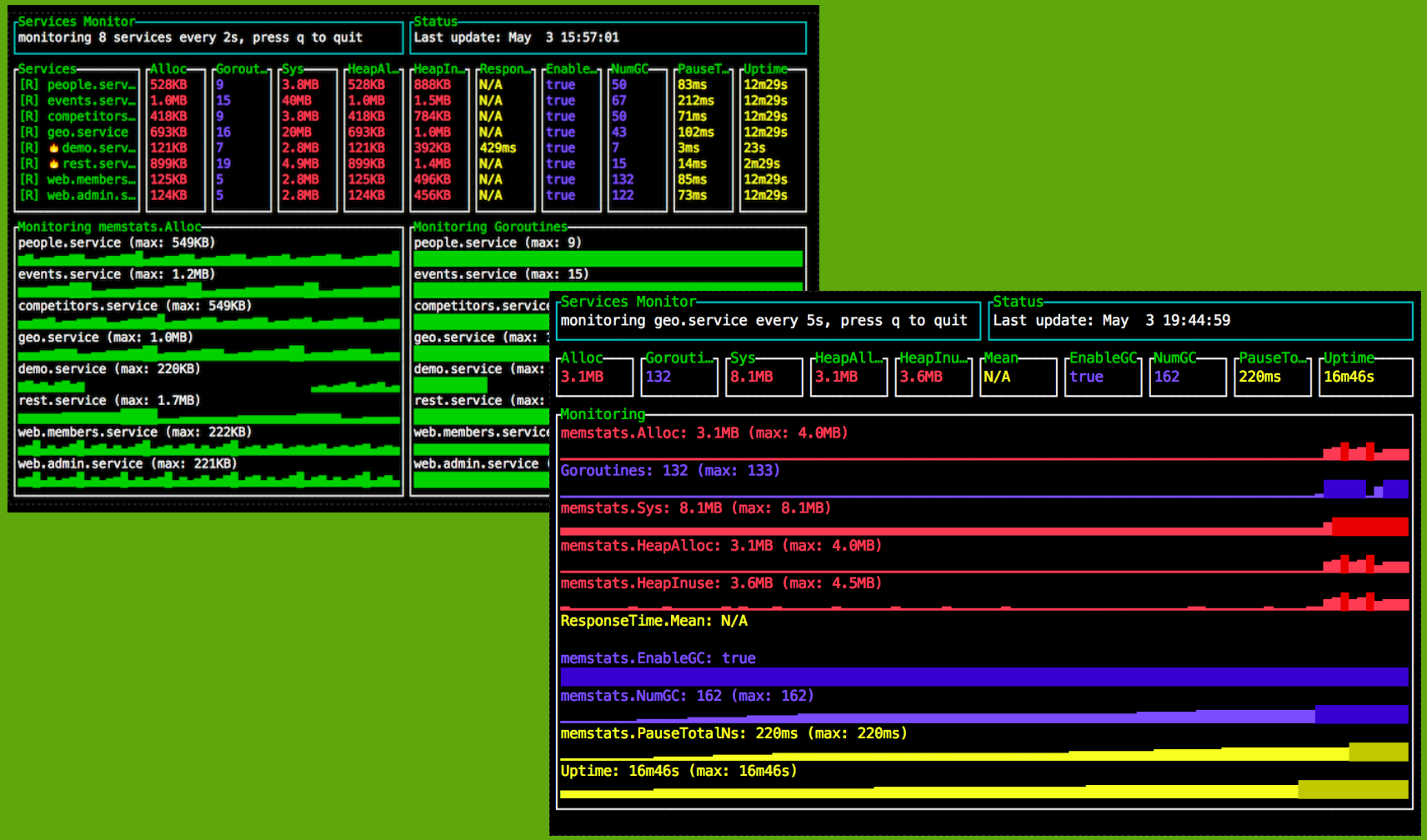
expvar


```
// 20190416022416
// http://localhost:8080/debug/vars

{
  "cmdline": [
    "/var/folders/_g/yqsk795x71nck6z_gw5yz4319ztz68/T/go-build917478815/b001/exe/main"
  ],
  "memstats": {
    "Alloc": 182952,
    "TotalAlloc": 182952,
    "Sys": 70191104,
    "Lookups": 0,
    "Mallocs": 722,
    "Frees": 12,
    "HeapAlloc": 182952,
    "HeapSys": 66748416,
    "HeapIdle": 65798144,
    "HeapInuse": 950272,
    "HeapReleased": 0,
    "HeapObjects": 710,
    "StackInuse": 360448,
    "StackSys": 360448,
    "MSpanInuse": 15408,
    "MSpanSys": 16384,
    "MCacheInuse": 6944,
    "MCacheSys": 16384,
    "BuckHashSys": 2604,
    "GCSys": 2240512,
    "OtherSys": 806356,
    "NextGC": 4473924,
    "LastGC": 0,
    "PauseTotalNs": 0,
    "PauseNs": [
      0,
      0,
```


http://localhost:8080/debug/vars

ExpvarMon

Monitore suas aplicações Go bem de perto



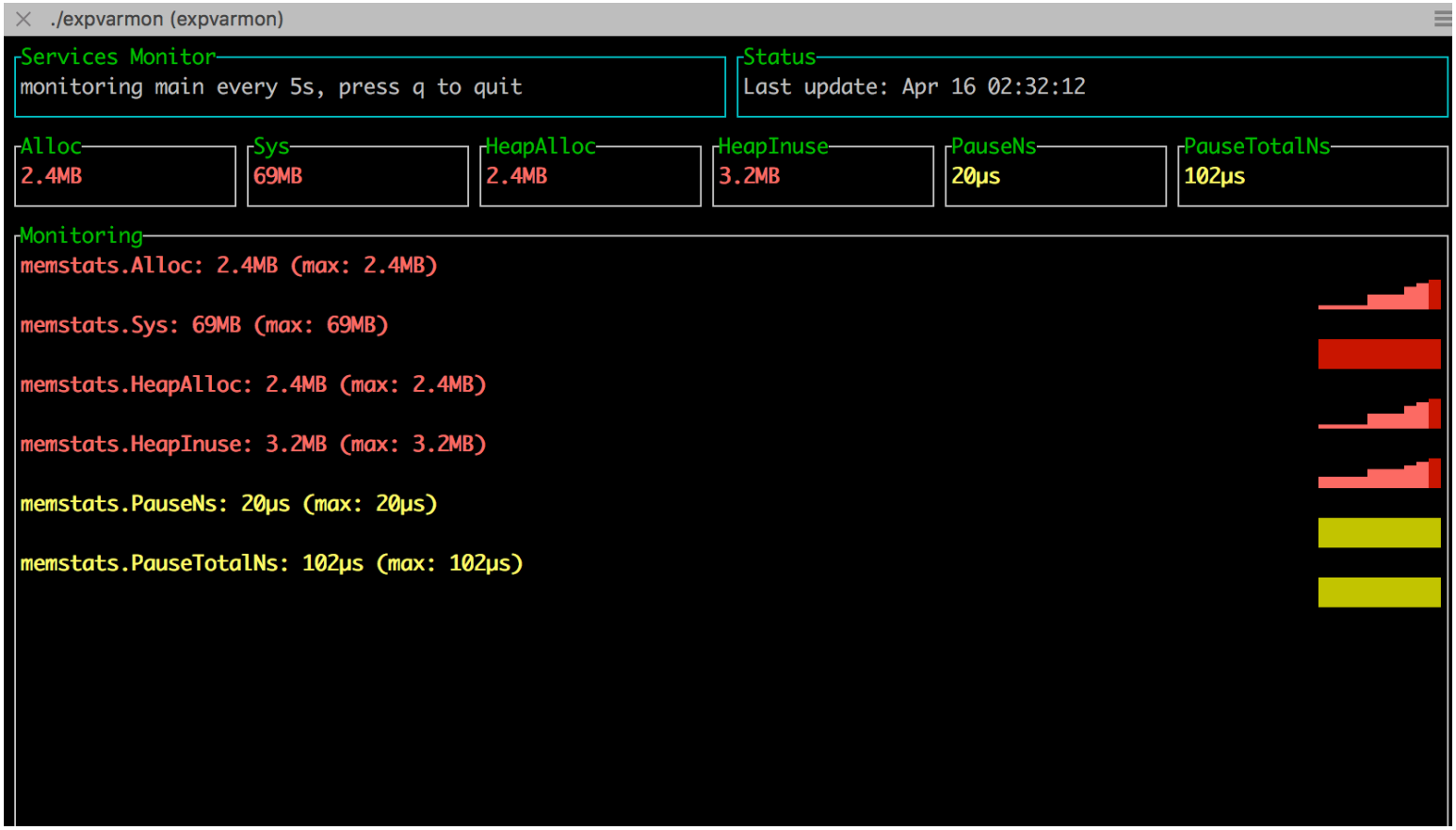
Instalando e executando

expvar

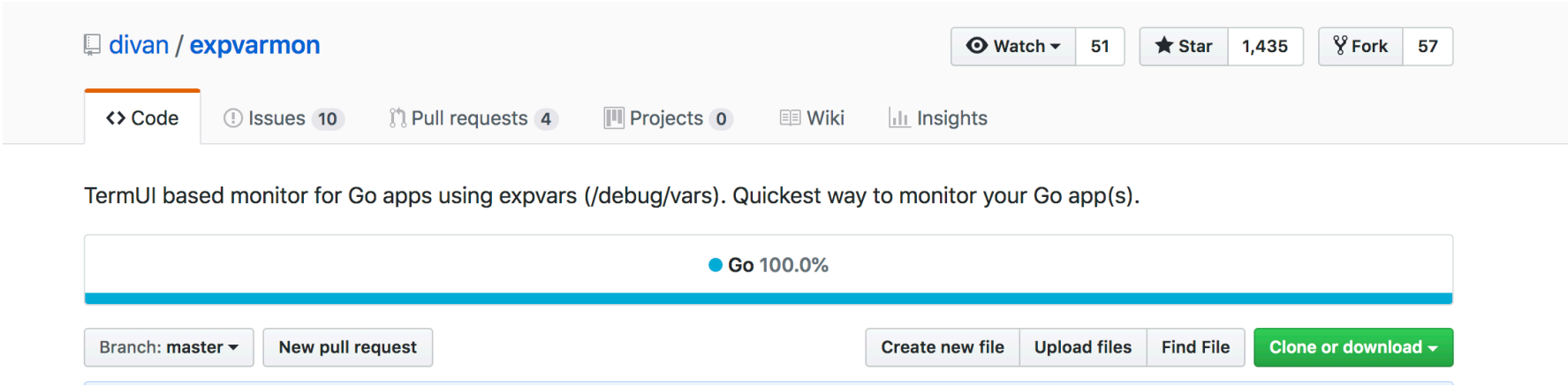

```
// 20190416022416
// http://localhost:8080/debug/vars

{
  "cmdline": [
    "/var/folders/_g/yqsk795x71nck6z_gw5yz4319ztz68/T/go-build917478815/b001/exe/main"
  ],
  "memstats": {
    "Alloc": 182952,
    "TotalAlloc": 182952,
    "Sys": 70191104,
    "Lookups": 0,
    "Mallocs": 722,
    "Frees": 12,
    "HeapAlloc": 182952,
    "HeapSys": 66748416,
    "HeapIdle": 65798144,
    "HeapInuse": 950272,
    "HeapReleased": 0,
    "HeapObjects": 710,
    "StackInuse": 360448,
    "StackSys": 360448,
    "MSpanInuse": 15408,
    "MSpanSys": 16384,
    "MCacheInuse": 6944,
    "MCacheSys": 16384,
    "BuckHashSys": 2604,
    "GCSys": 2240512,
    "OtherSys": 806356,
    "NextGC": 4473924,
    "LastGC": 0,
    "PauseTotalNs": 0,
    "PauseNs": [
      0,
      0,
```


http://localhost:8080/debug/vars

50 rps


./expvarmon (expvarmon)
Services Monitor
monitoring main every 5s, press q to quit
Status
Last update: Apr 16 02:32:12
Alloc
2.4MB
Sys
69MB
HeapAlloc
2.4MB
HeapInuse
3.2MB
PauseNs
20µs
PauseTotalNs
102µs
Monitoring
memstats.Alloc: 2.4MB (max: 2.4MB)
memstats.Sys: 69MB (max: 69MB)
memstats.HeapAlloc: 2.4MB (max: 2.4MB)
memstats.HeapInuse: 3.2MB (max: 3.2MB)
memstats.PauseNs: 20µs (max: 20µs)
memstats.PauseTotalNs: 102µs (max: 102µs)

Escrito em Go



Faça um checkup geral

Já vimos o micro, mas não esqueça do macro

Reporting metrics (PUSH) vs Collecting metrics (PULL)

PUSH

Depois de coletas as métricas, ele envia as informações medidas para o serviço.

PULL

Você expõe suas informações em um Endpoint definido

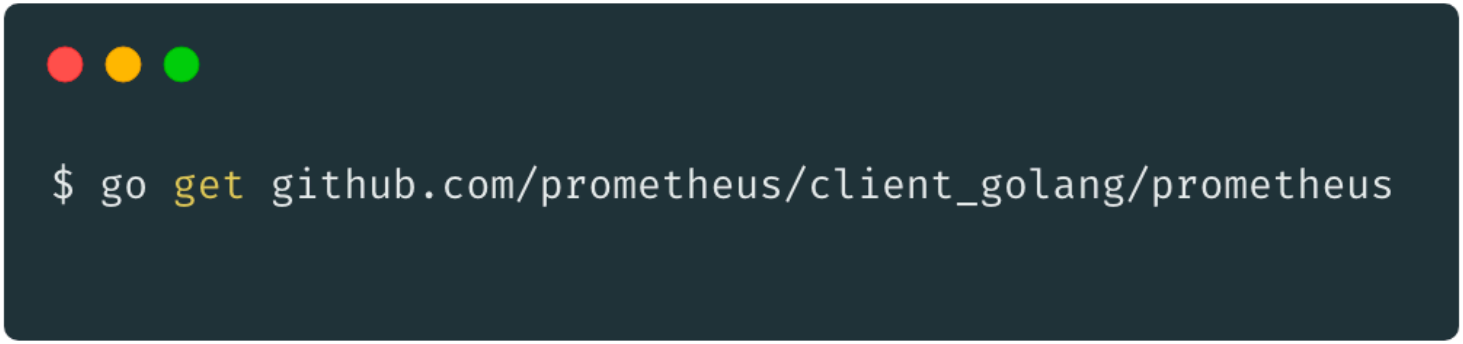
Prometheus

Começando pelo básico

```go
package main

import (
    "fmt"
    "log"
    "net/http"

    "github.com/gorilla/mux"
)

func main() {
    router := mux.NewRouter()
    router.Handle("/name/{name}", Sayhello())
    log.Fatal(http.ListenAndServe(":8081", router))
}

func Sayhello() http.HandlerFunc {
    return func(w http.ResponseWriter, r *http.Request) {
        code := http.StatusBadRequest // if req is not GET
        if r.Method == "GET" {
            code = http.StatusOK
            vars := mux.Vars(r)
            name := vars["name"]

            greet := fmt.Sprintf("Hello %s \n", name)
            w.Write([]byte(greet))
        } else {
            w.WriteHeader(code)
        }
    }
}
```

medium.com/@gsisimogang/instrumenting-golang-server-in-5-min-c1c32489add3

Adicionando dependencia



Configurando

```
import (
    "github.com/gorilla/mux"
    "github.com/prometheus/client_golang/prometheus"
)

func main() {
    // Prometheus: Histogram to collect required metrics
    histogram := prometheus.NewHistogramVec(prometheus.HistogramOpts{
        Name:    "greeting_seconds",
        Help:    "Time take to greet someone",
        Buckets: []float64{1, 2, 5, 6, 10}, //defining small buckets as this app should not take more
than 1 sec to respond
    }, []string{"code"}) // this will be partitioned by the HTTP code.

    router.Handle("/metrics", prometheus.Handler()) //Metrics endpoint for scrapping

    //Registering the defined metric with Prometheus
    prometheus.Register(histogram)
}

func Sayhello(histogram *prometheus.HistogramVec) http.HandlerFunc {
    return func(w http.ResponseWriter, r *http.Request) {

        //monitoring how long it takes to respond
        start := time.Now()
        defer r.Body.Close()
        code := 500

        defer func() {
            httpDuration := time.Since(start)
            histogram.WithLabelValues(fmt.Sprintf("%d", code)).Observe(httpDuration.Seconds())
        }()


    }
}
```

Prometheus Histogram

O **Prometheus Histogram** é ideal para coletar métricas, como: latências de HTTP; número de solicitações; e número total de erros.

Primeiros resultados

```
# HELP go_gc_duration_seconds A summary of the GC invocation durations.
# TYPE go_gc_duration_seconds summary
go_gc_duration_seconds{quantile="0"} 0
go_gc_duration_seconds{quantile="0.25"} 0
go_gc_duration_seconds{quantile="0.5"} 0
go_gc_duration_seconds{quantile="0.75"} 0
go_gc_duration_seconds{quantile="1"} 0
go_gc_duration_seconds_sum 0
go_gc_duration_seconds_count 0
# HELP go_goroutines Number of goroutines that currently exist.
# TYPE go_goroutines gauge
go_goroutines 6
# HELP go_info Information about the Go environment.
# TYPE go_info gauge
go_info{version="go1.12"} 1
# HELP go_memstats_alloc_bytes Number of bytes allocated and still in use.
# TYPE go_memstats_alloc_bytes gauge
go_memstats_alloc_bytes 547920
# HELP go_memstats_alloc_bytes_total Total number of bytes allocated, even if freed.
# TYPE go_memstats_alloc_bytes_total counter
go_memstats_alloc_bytes_total 547920
# HELP go_memstats_buck_hash_sys_bytes Number of bytes used by the profiling bucket hash table.
# TYPE go_memstats_buck_hash_sys_bytes gauge
go_memstats_buck_hash_sys_bytes 1.442926e+06
# HELP go_memstats_frees_total Total number of frees.
# TYPE go_memstats_frees_total counter
go_memstats_frees_total 64
# HELP go_memstats_gc_cpu_fraction The fraction of this program's available CPU time used by the GC since the program started.
# TYPE go_memstats_gc_cpu_fraction gauge
go_memstats_gc_cpu_fraction 0
# HELP go_memstats_gc_sys_bytes Number of bytes used for garbage collection system metadata.
# TYPE go_memstats_gc_sys_bytes gauge
go_memstats_gc_sys_bytes 2.240512e+06
# HELP go_memstats_heap_alloc_bytes Number of heap bytes allocated and still in use.
# TYPE go_memstats_heap_alloc_bytes gauge
go_memstats_heap_alloc_bytes 547920
# HELP go_memstats_heap_idle_bytes Number of heap bytes waiting to be used.
# TYPE go_memstats_heap_idle_bytes gauge
go_memstats_heap_idle_bytes 6.504448e+07
# HELP go_memstats_heap_inuse_bytes Number of heap bytes that are in use.
# TYPE go_memstats_heap_inuse_bytes gauge
go_memstats_heap_inuse_bytes 1.703936e+06
# HELP go_memstats_heap_objects Number of allocated objects.
# TYPE go_memstats_heap_objects gauge
go_memstats_heap_objects 1734
# HELP go_memstats_heap_released_bytes Number of heap bytes released to OS.
# TYPE go_memstats_heap_released_bytes gauge
go_memstats_heap_released_bytes 0
# HELP go_memstats_heap_sys_bytes Number of heap bytes obtained from system.
# TYPE go_memstats_heap_sys_bytes gauge
go_memstats_heap_sys_bytes 6.6748416e+07
# HELP go_memstats_last_gc_time_seconds Number of seconds since 1970 of last garbage collection.
# TYPE go_memstats_last_gc_time_seconds gauge
go_memstats_last_gc_time_seconds 0
# HELP go_memstats_lookups_total Total number of pointer lookups.
# TYPE go_memstats_lookups_total counter
go_memstats_lookups_total 0
# HELP go_memstats_mallocs_total Total number of mallocs.
# TYPE go_memstats_mallocs_total counter
go_memstats_mallocs_total 1798
# HELP go_memstats_mcache_inuse_bytes Number of bytes in use by mcache structures.
# TYPE go_memstats_mcache_inuse_bytes gauge
```

Dockerfile

```
# Use root/root as user/password credentials
FROM golang:latest as build

RUN mkdir -p /go/src/greet
WORKDIR /go/src/greet

RUN go get -d github.com/gorilla/mux && \
        go get -d github.com/prometheus/client_golang/prometheus

COPY main.go .

RUN CGO_ENABLED=0 go build -a -installsuffix cgo --ldflags "-s -w" -o /usr/bin/server

FROM alpine:3.7

COPY --from=build /usr/bin/server /root/

EXPOSE 8081
WORKDIR /root/

CMD ["./server"]
```

docker build -t greeter .

prometheus.yml

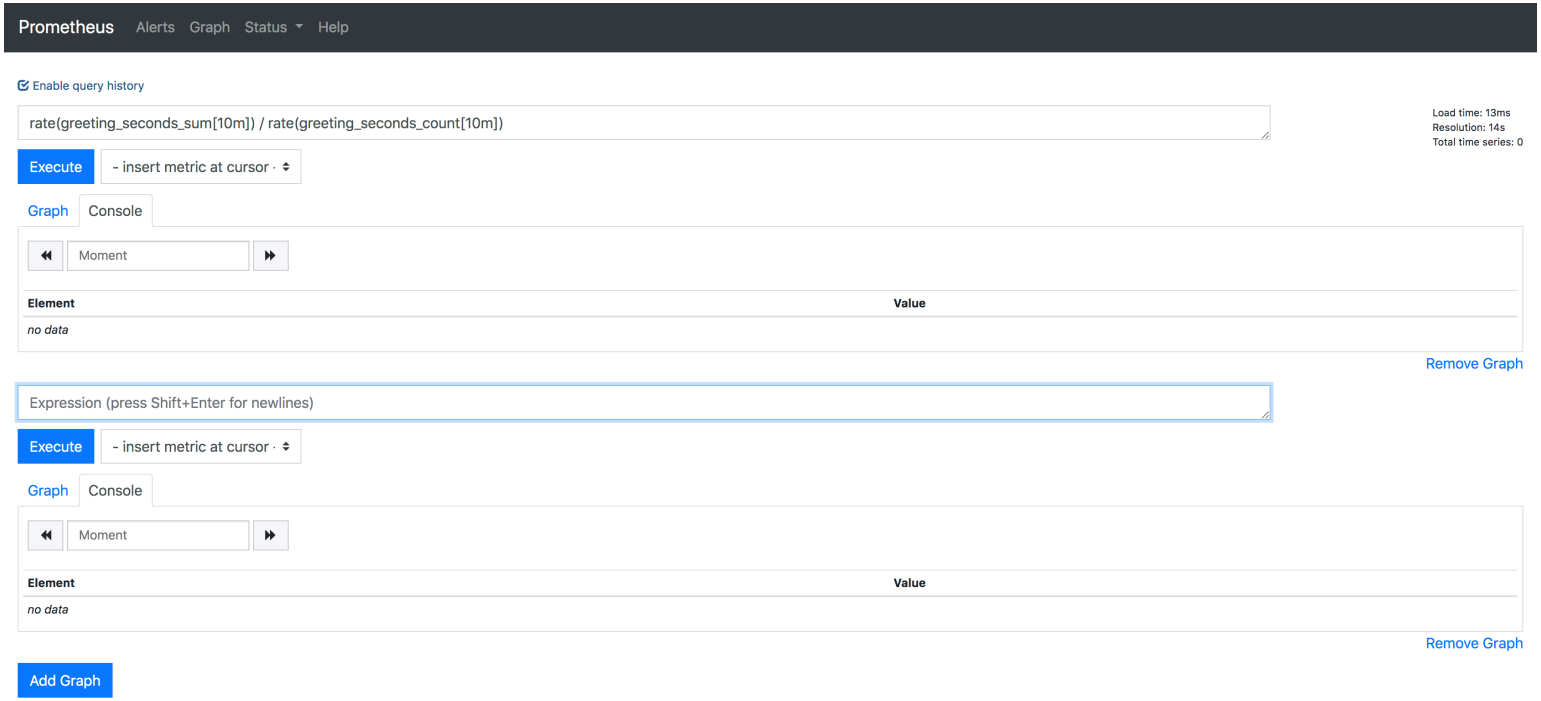
```yaml
global:
  scrape_interval:     15s
  evaluation_interval: 15s

alerting:
  alertmanagers:
  - static_configs:
    - targets:

rule_files:


scrape_configs:
  - job_name: 'prometheus'

    static_configs:
      - targets: ['localhost:9090']

  - job_name: 'greetpeople'

    static_configs:
    - targets: ['172.17.0.2:8081']
```

docker-compose.yml

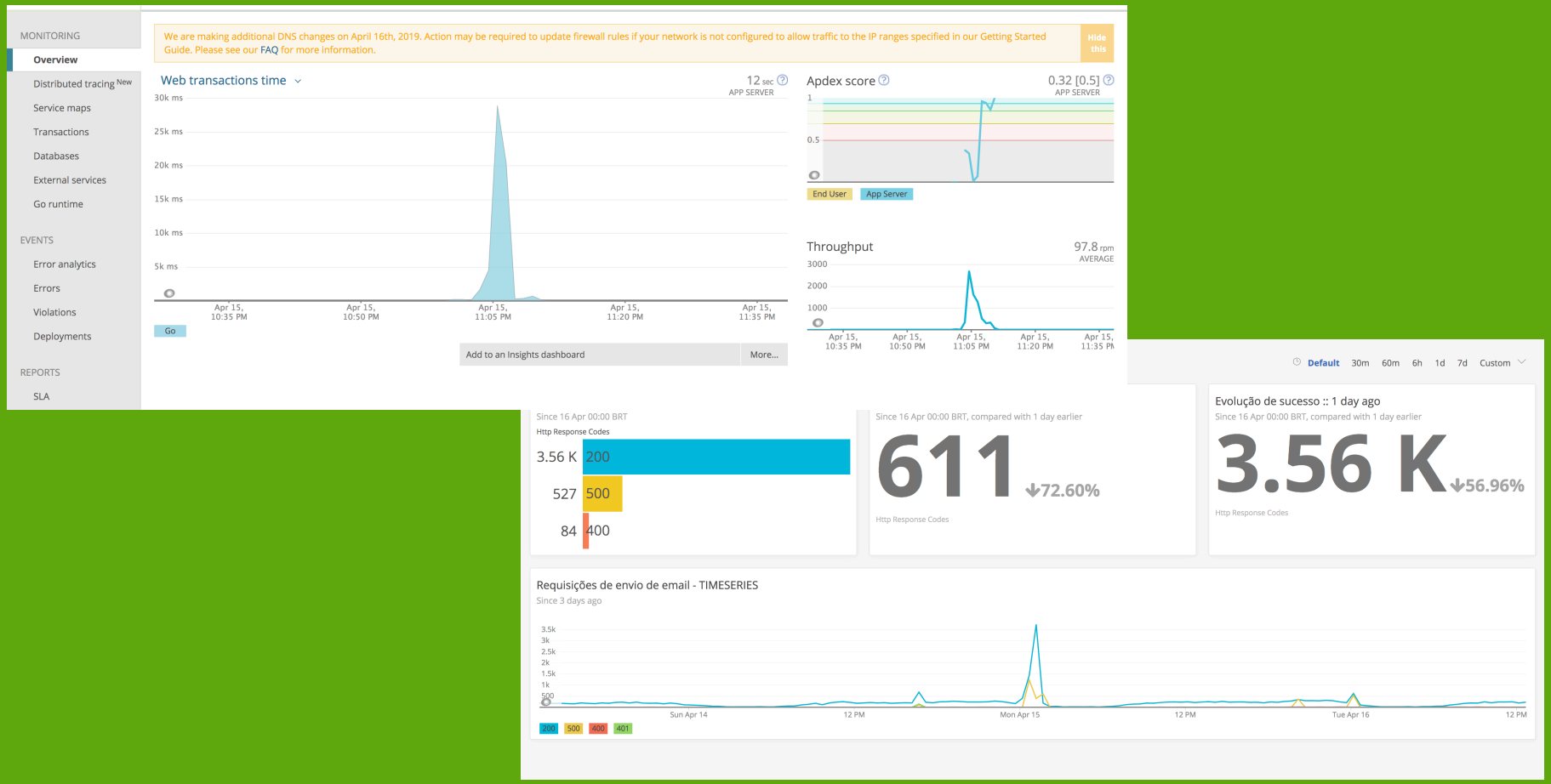
```yaml
version: '3.1'

services:
  app:
    image: 'greeter:latest'
    ports:
    - '8081:8081'

  prometheus:
    image: 'prom/prometheus:latest'
    ports:
    - '9090:9090'
    volumes:
    - './prometheus.yml:/etc/prometheus/prometheus.yml'
```

docker-compose up -d

Medindo


Prometheus
Alerts
Graph
Status
Help
Enable query history
rate(greeting_seconds_sum[10m]) / rate(greeting_seconds_count[10m])
Load time: 13ms
Resolution: 14s
Total time series: 0
Execute
- insert metric at cursor -
Graph
Console
Moment
Element
Value
no data
Remove Graph
Expression (press Shift+Enter for newlines)
Execute
- insert metric at cursor -
Graph
Console
Moment
Element
Value
no data
Remove Graph
Add Graph

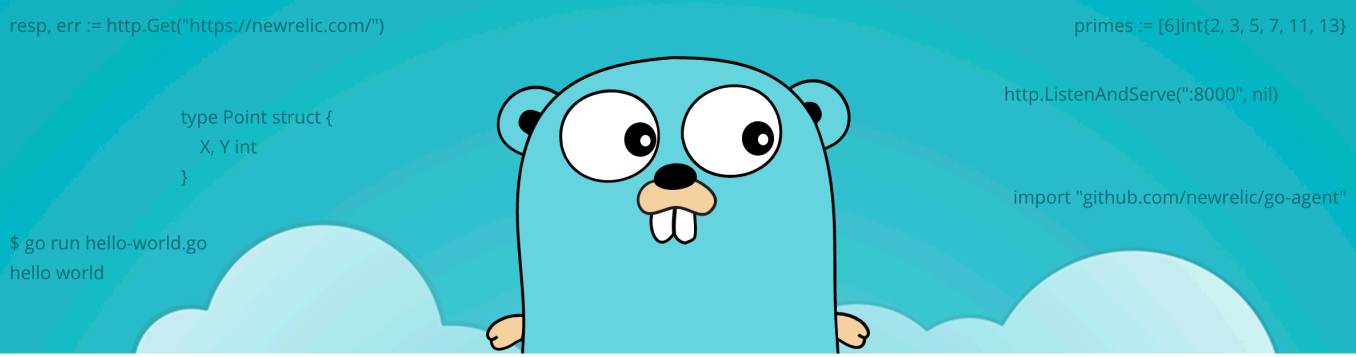
New Relic


MONITORING
Overview
Distributed tracing New
Service maps
Transactions
Databases
External services
Go runtime
EVENTS
Error analytics
Errors
Violations
Deployments
REPORTS
SLA
We are making additional DNS changes on April 16th, 2019. Action may be required to update firewall rules if your network is not configured to allow traffic to the IP ranges specified in our Getting Started Guide. Please see our FAQ for more information.
Hide this
Web transactions time
12 sec
APP SERVER
30k ms
25k ms
20k ms
15k ms
10k ms
5k ms
Apr 15, 10:35 PM
Apr 15, 10:50 PM
Apr 15, 11:05 PM
Apr 15, 11:20 PM
Apr 15, 11:35 PM
Go
Add to an Insights dashboard
More...
Apdex score
0.32 [0.5]
APP SERVER
End User
App Server
Throughput
97.8 rpm
AVERAGE
3000
2000
1000
Default
30m
60m
6h
1d
7d
Custom
Since 16 Apr 00:00 BRT
Http Response Codes
3.56 K 200
527 500
84 400
Since 16 Apr 00:00 BRT, compared with 1 day earlier
611
72.60%
Http Response Codes
Evolução de sucesso :: 1 day ago
Since 16 Apr 00:00 BRT, compared with 1 day earlier
3.56 K
56.96%
Http Response Codes
Requisições de envio de email - TIMESERIES
Since 3 days ago
3.5k
3k
2.5k
2k
1.5k
1k
500
Sun Apr 14
12 PM
Mon Apr 15
12 PM
Tue Apr 16
12 PM
200
500
400
401

Get the full picture with Go monitoring.

Troubleshoot and solve application performance issues in your complex, highly concurrent Go services.

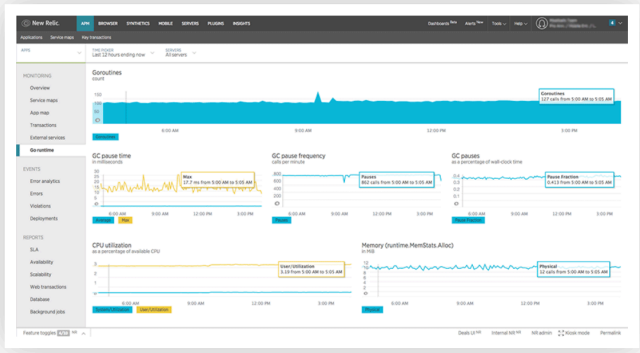
Sign Up for Go Monitoring



Go monitoring. Go performance. Go big.

New Relic's Go agent gives you production-level visibility for your Go services.

- See the datastore calls and external services your application is accessing
- Isolate operations that may be causing bottlenecks in responses
- Use deployment markers to see changes in app performance and runtime behavior between deploys
- Write custom events and build custom dashboards with New Relic Insights



Easily monitor the health of your entire Go runtime environment.

See how your Go applications are performing with full context.

- Track goroutine counts over time in the Go runtime dashboard
- Identify possible Goroutine leaks and narrow down concurrency issues
- Troubleshoot issues using system metrics such as garbage collector information and memory usage

Adicione a dependência

Prepare seu projeto

```
config := newrelic.NewConfig("YOUR_APP_NAME", "_YOUR_NEW_RELIC_LICENSE_KEY_")
app, err := newrelic.NewApplication(config)
```

Prepare seu projeto

```go
func Init() {
    // NewRelic config data
    cfg := newrelic.NewConfig("Application", newRelicKey)
    cfg.CrossApplicationTracer.Enabled = true
    cfg.DatastoreTracer.DatabaseNameReporting.Enabled = true
    cfg.DatastoreTracer.InstanceReporting.Enabled = true
    cfg.DatastoreTracer.QueryParameters.Enabled = true
    cfg.DatastoreTracer.SlowQuery.Enabled = true
    cfg.DatastoreTracer.SlowQuery.Threshold = 5 * time.Minute
    cfg.ErrorCollector.IgnoreStatusCodes = []int{
        http.StatusBadRequest,        // 400
        http.StatusUnauthorized,      // 401
        http.StatusForbidden,         // 403
        http.StatusNotFound,          // 404
        http.StatusMethodNotAllowed, // 405
    }

    // cfg.Logger = newrelic.NewLogger(os.Stdout)
    cfg.Logger = newrelic.NewLogger(os.Stdout)

    var err error
    App, err = newrelic.NewApplication(cfg)
    if nil ≠ err {
        log.Errorf("New Relic Error: %s", err)
        os.Exit(1)
    }

}
```

github.com/newrelic/go-agent

Metrifique suas requisições

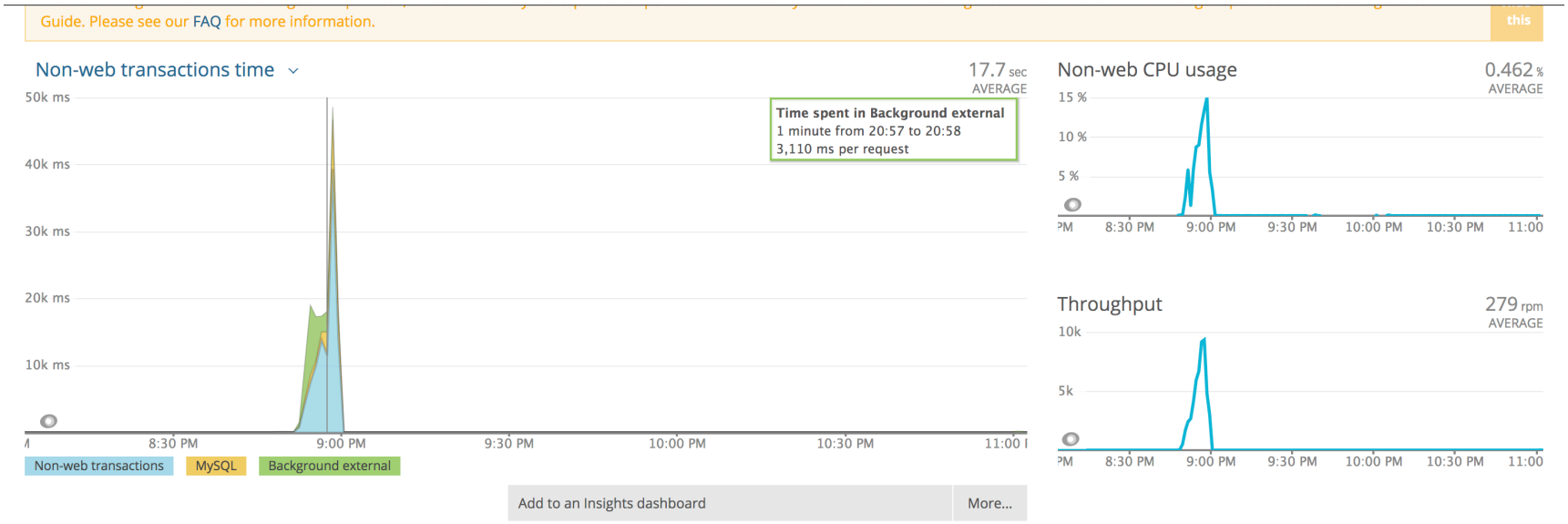
HTTP Handler Padrão

Metrifique suas requisições

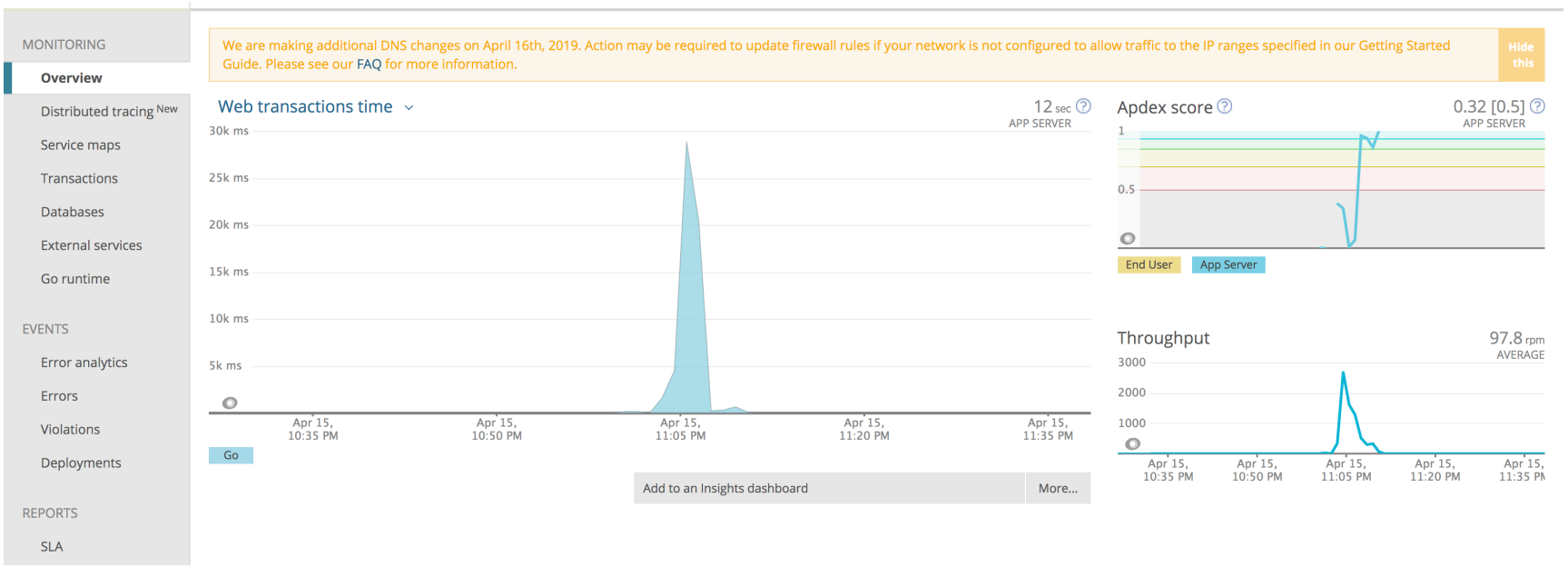
```
http.HandleFunc(newrelic.WrapHandleFunc(app, "/users", usersHandler))
```

```
func myHandler(w http.ResponseWriter, r *http.Request) {
    if txn, ok := w.(newrelic.Transaction); ok {
        txn.NoticeError(errors.New("my error message"))
    }
}
```

APM


Guide. Please see our FAQ for more information.
this
Non-web transactions time
17.7 sec
AVERAGE
50k ms
40k ms
30k ms
20k ms
10k ms
Time spent in Background external
1 minute from 20:57 to 20:58
3,110 ms per request
8:30 PM
9:00 PM
9:30 PM
10:00 PM
10:30 PM
11:00
Non-web transactions
MySQL
Background external
Add to an Insights dashboard
More...
Non-web CPU usage
0.462 %
AVERAGE
15 %
10 %
5 %
Throughput
279 rpm
AVERAGE
10k
5k

APM


MONITORING
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Go
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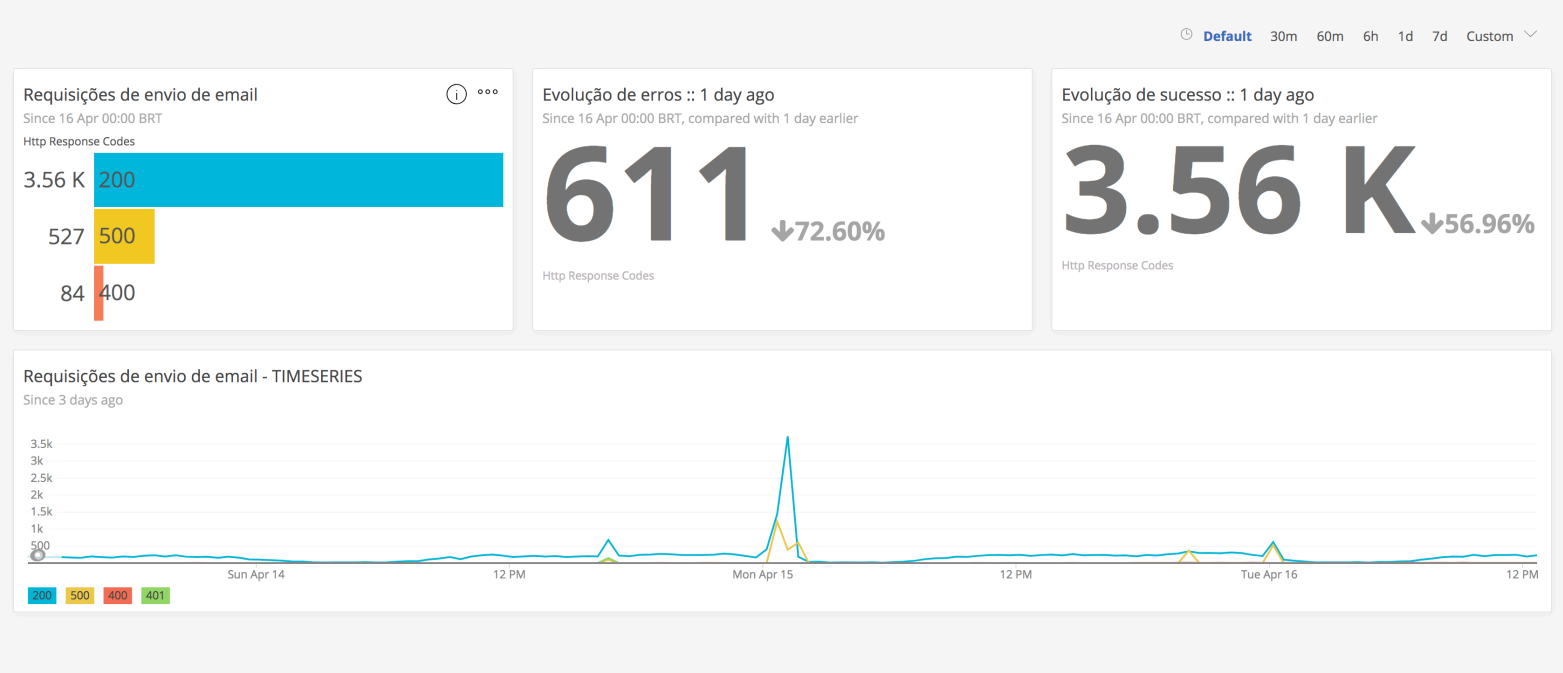
More...
Apdex score
0.32 [0.5]
APP SERVER
1
0.5
End User
App Server
Throughput
97.8 rpm
AVERAGE
3000
2000
1000
Apr 15, 10:35 PM
Apr 15, 10:50 PM
Apr 15, 11:05 PM
Apr 15, 11:20 PM
Apr 15, 11:35 PM

Insights

```
SELECT count(httpResponseCode)
from Transaction
where appName = 'Application'
and (`request.uri` = '/api/v1/send' )
facet httpResponseCode SINCE today WITH TIMEZONE 'America/Sao_Paulo'
```

Insights


Default 30m 60m 6h 1d 7d Custom
Requisições de envio de email
Since 16 Apr 00:00 BRT
Http Response Codes
3.56 K 200
527 500
84 400
Evolução de erros :: 1 day ago
Since 16 Apr 00:00 BRT, compared with 1 day earlier
611
72.60%
Http Response Codes
Evolução de sucesso :: 1 day ago
Since 16 Apr 00:00 BRT, compared with 1 day earlier
3.56 K
56.96%
Http Response Codes
Requisições de envio de email - TIMESERIES
Since 3 days ago
3.5k
3k
2.5k
2k
1.5k
1k
500
Sun Apr 14
12 PM
Mon Apr 15
12 PM
Tue Apr 16
12 PM
200 500 400 401

Regra de ouro #3

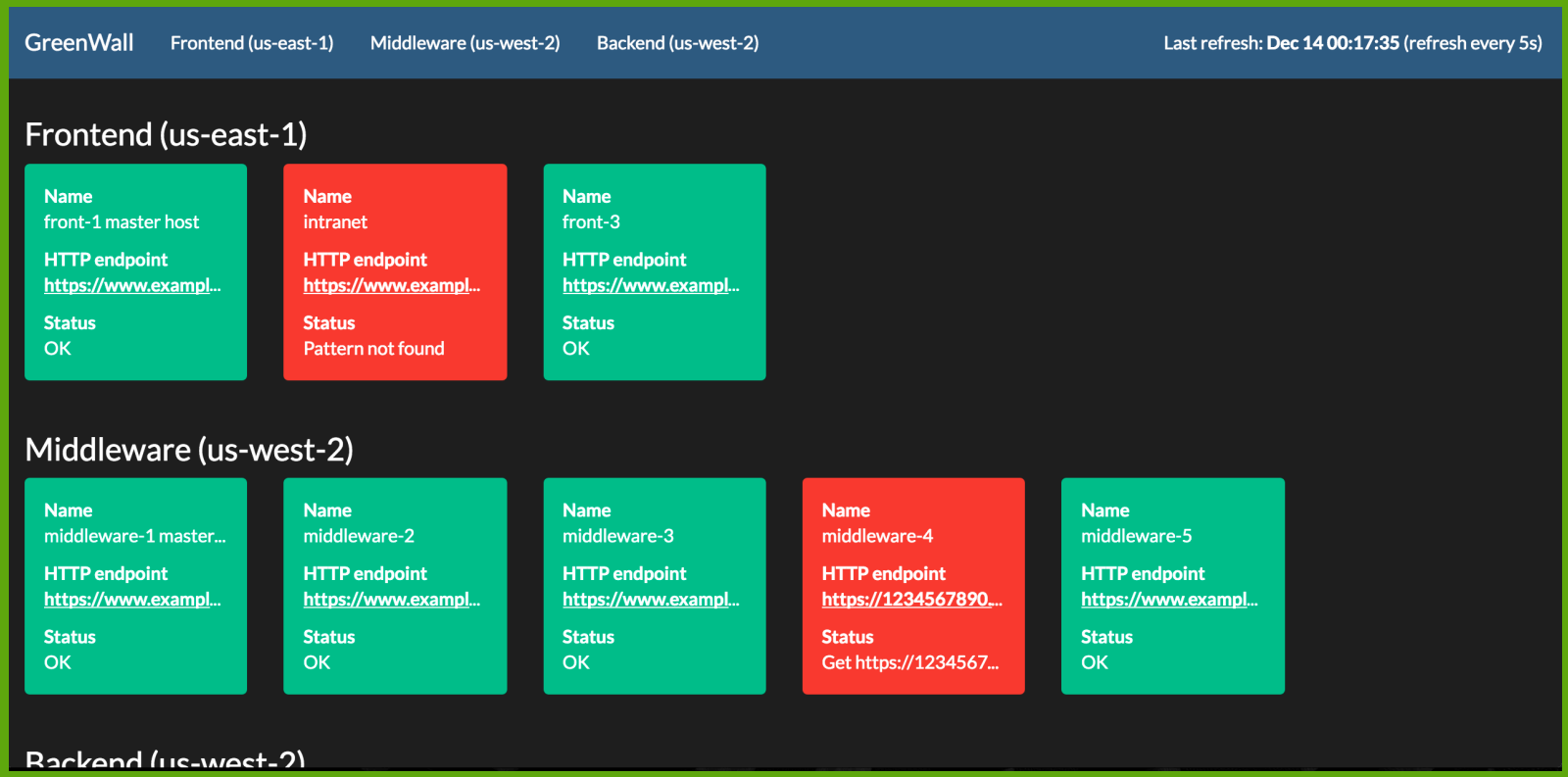
Crie painéis de monitoramento que façam sentido


Homer's
Web Page

Diagnostique rápido, medique rápido

Esteja sempre atendo, monitore e investigue quando algo parecer estranho

GreenWall


GreenWall
Frontend (us-east-1)
Middleware (us-west-2)
Backend (us-west-2)
Last refresh: Dec 14 00:17:35 (refresh every 5s)
Frontend (us-east-1)
Name
front-1 master host
HTTP endpoint
https://www.exampl...
Status
OK
Name
intranet
HTTP endpoint
https://www.exampl...
Status
Pattern not found
Name
front-3
HTTP endpoint
https://www.exampl...
Status
OK
Middleware (us-west-2)
Name
middleware-1 master...
HTTP endpoint
https://www.exampl...
Status
OK
Name
middleware-2
HTTP endpoint
https://www.exampl...
Status
OK
Name
middleware-3
HTTP endpoint
https://www.exampl...
Status
OK
Name
middleware-4
HTTP endpoint
https://1234567890...
Status
Get https://1234567...
Name
middleware-5
HTTP endpoint
https://www.exampl...
Status
OK
Backend (us-west-2)

Instalando

Configurando

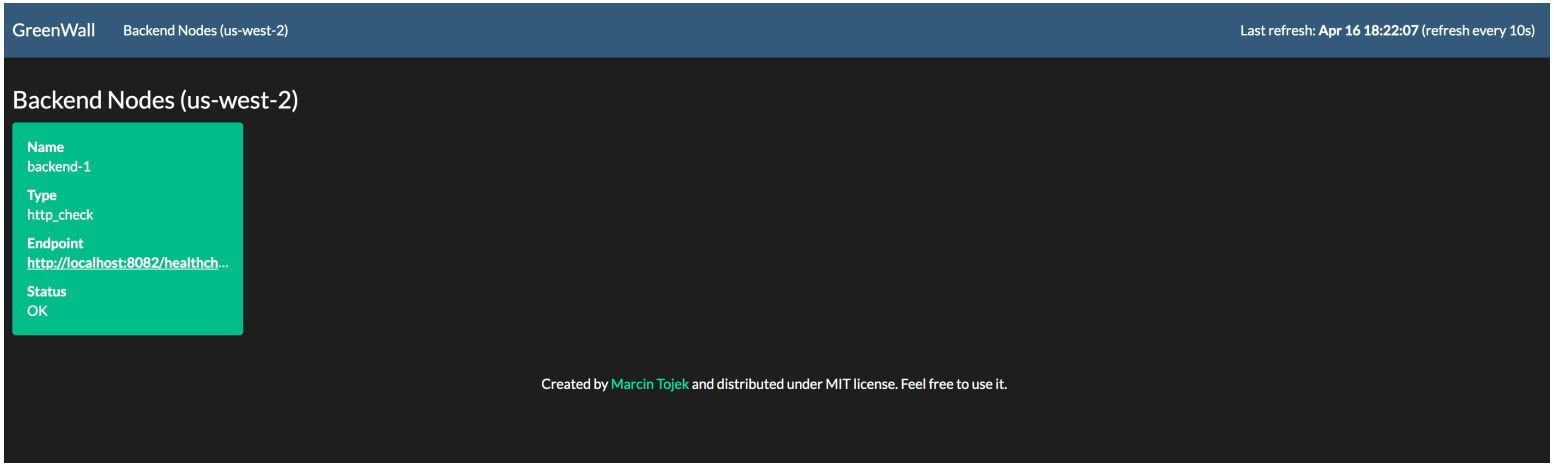
```yaml
---
general:
  healthcheckEvery: 15s
  httpClientTimeout: 5s
  refreshDashboardEvery: 10s
groups:
  - name: Backend Nodes (us-west-2)
    nodes:
      - name: backend-1
        endpoint: http://localhost:8082/healthcheck
        type: http_check
```

Executando

```
$ PORT=9001 CONFIG=../src/prometheus-by-example/config.yaml ./greenwall -staticDir
$GOPATH/src/github.com/mtojek/greenwall/frontend
```

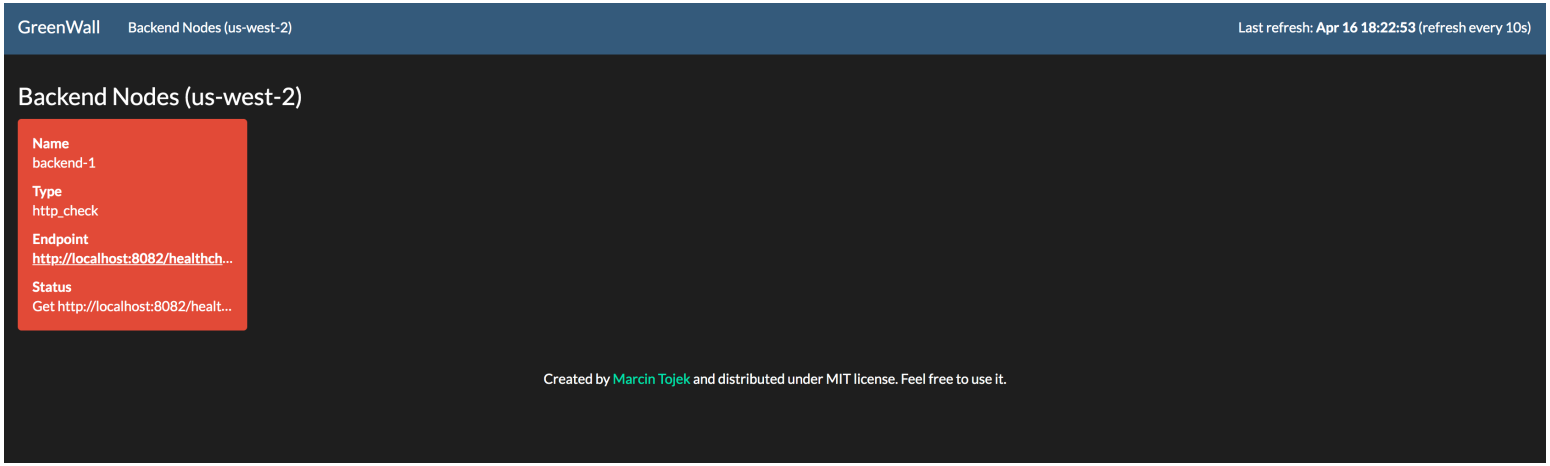
github.com/mtojek/greenwall

Monitorando



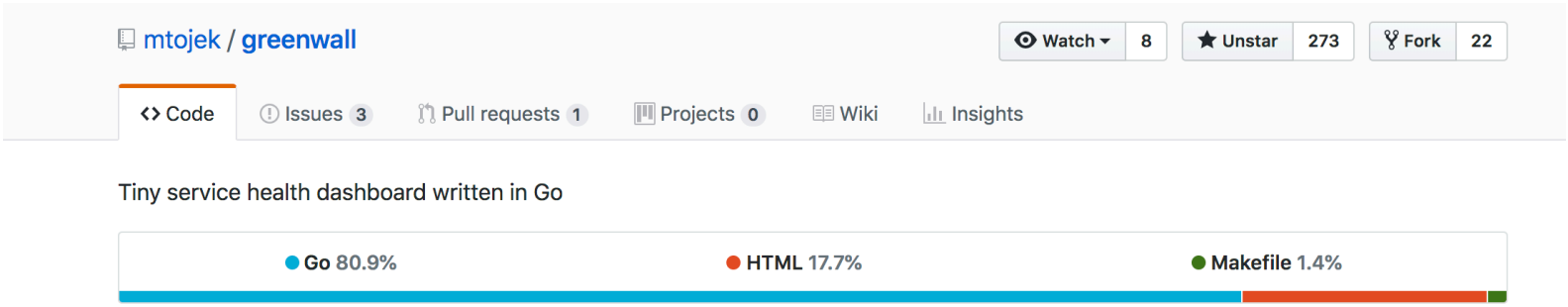
github.com/mtojek/greenwall

Monitorando



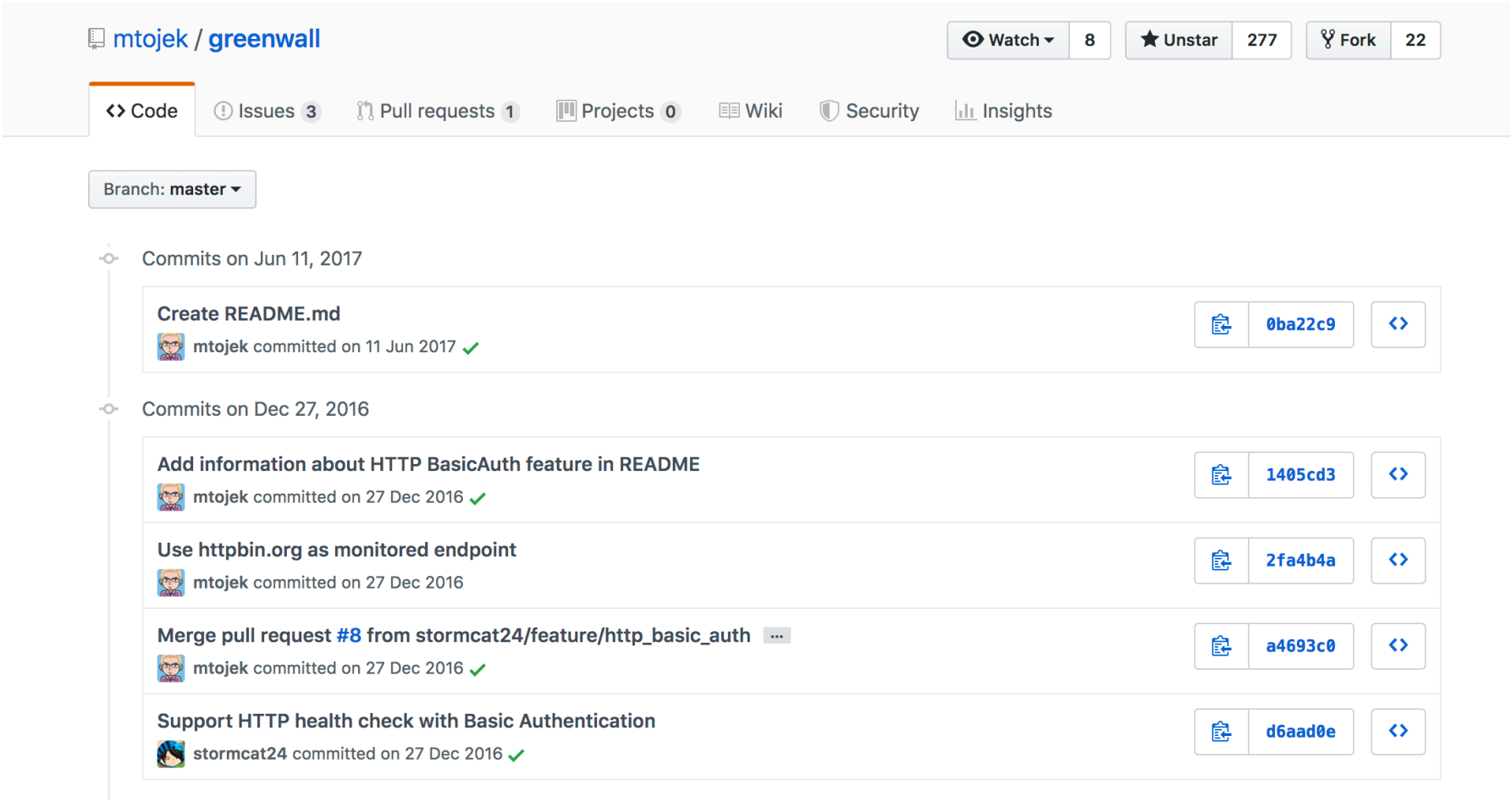
github.com/mtojek/greenwall

Escrito em Go

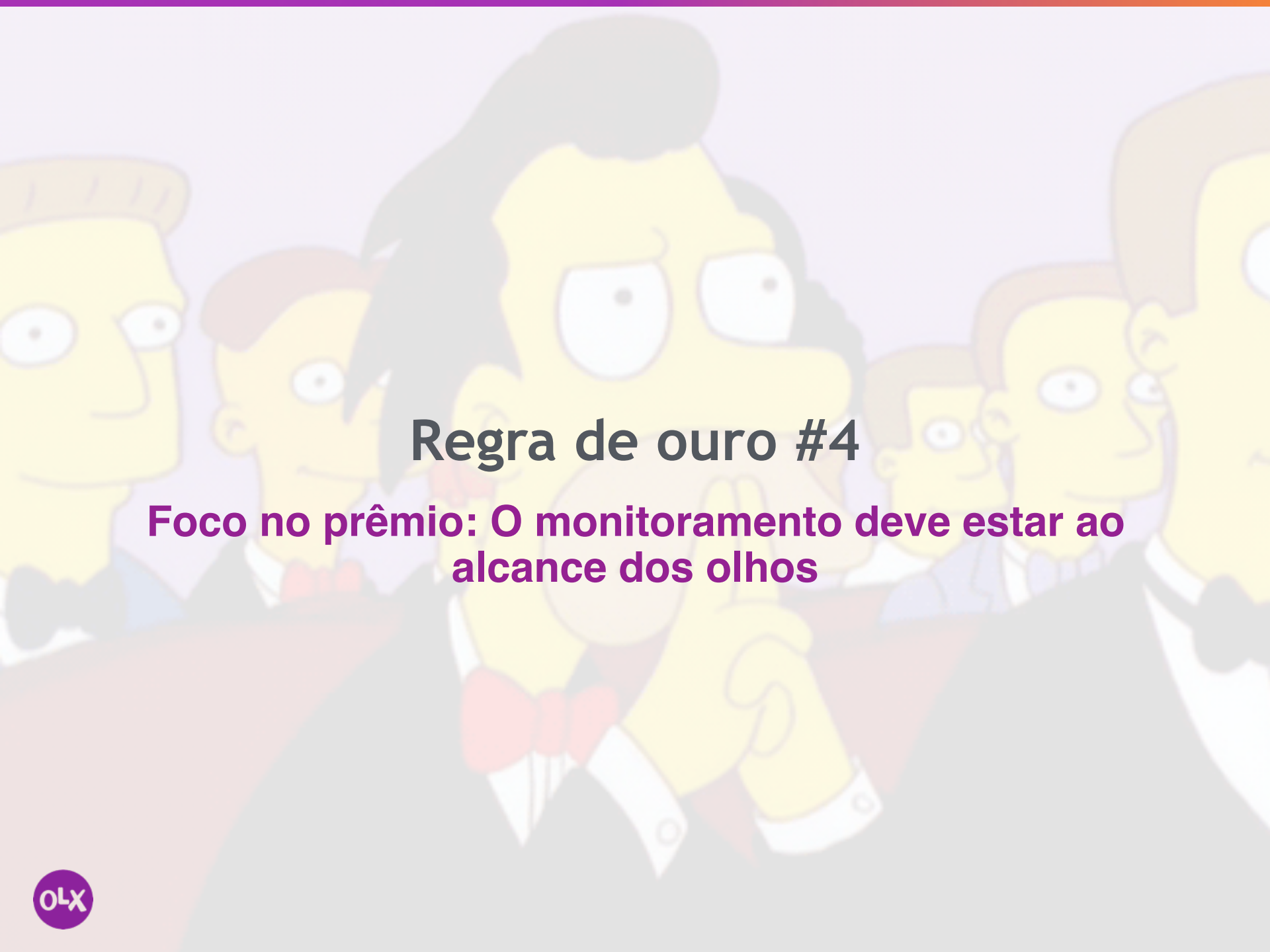


github.com/mtojek/greenwall

Só tem um problema...



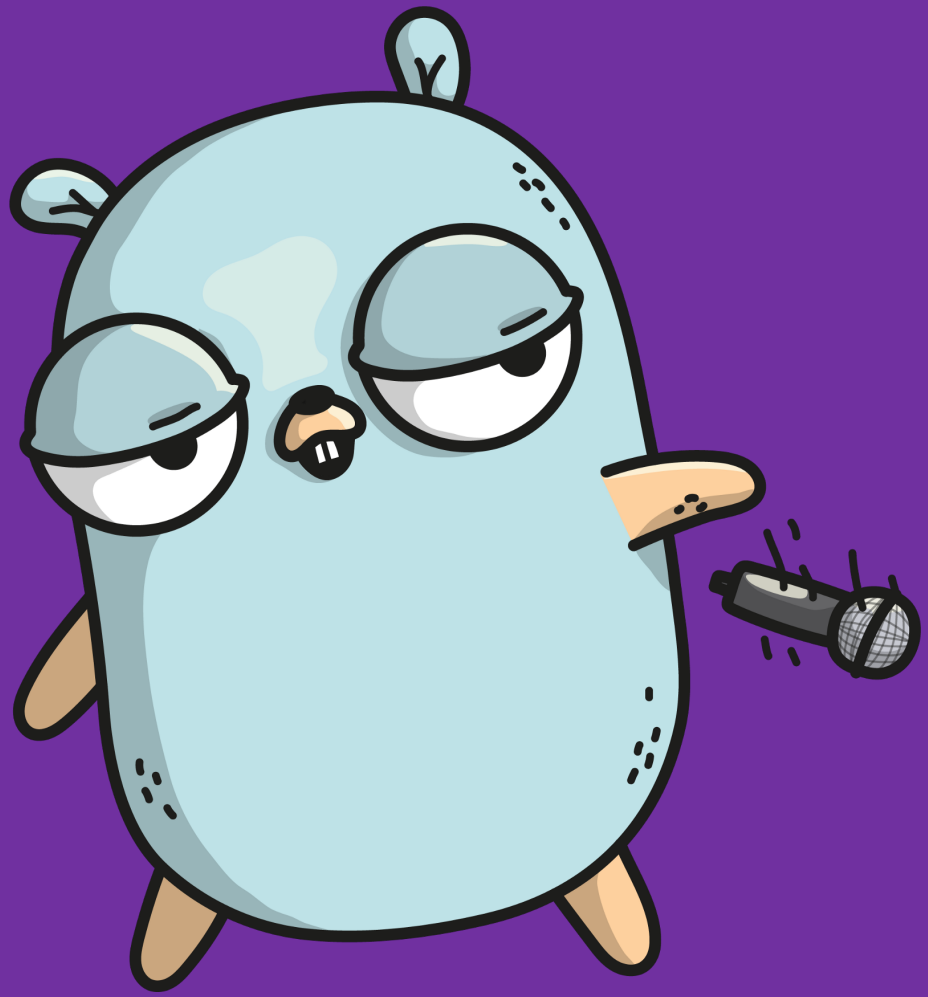
github.com/mtojek/greenwall



Regra de ouro #4

Foco no prêmio: O monitoramento deve estar ao alcance dos olhos

That’s It =)



OLX


QUESTIONS.... ANYBODY?
memegenerator.net

Sigam-me =)

@marcopollivier

ollivier.com.br


OH, THAT'S GREAT.
THANK YOU. THANKS A LOT.