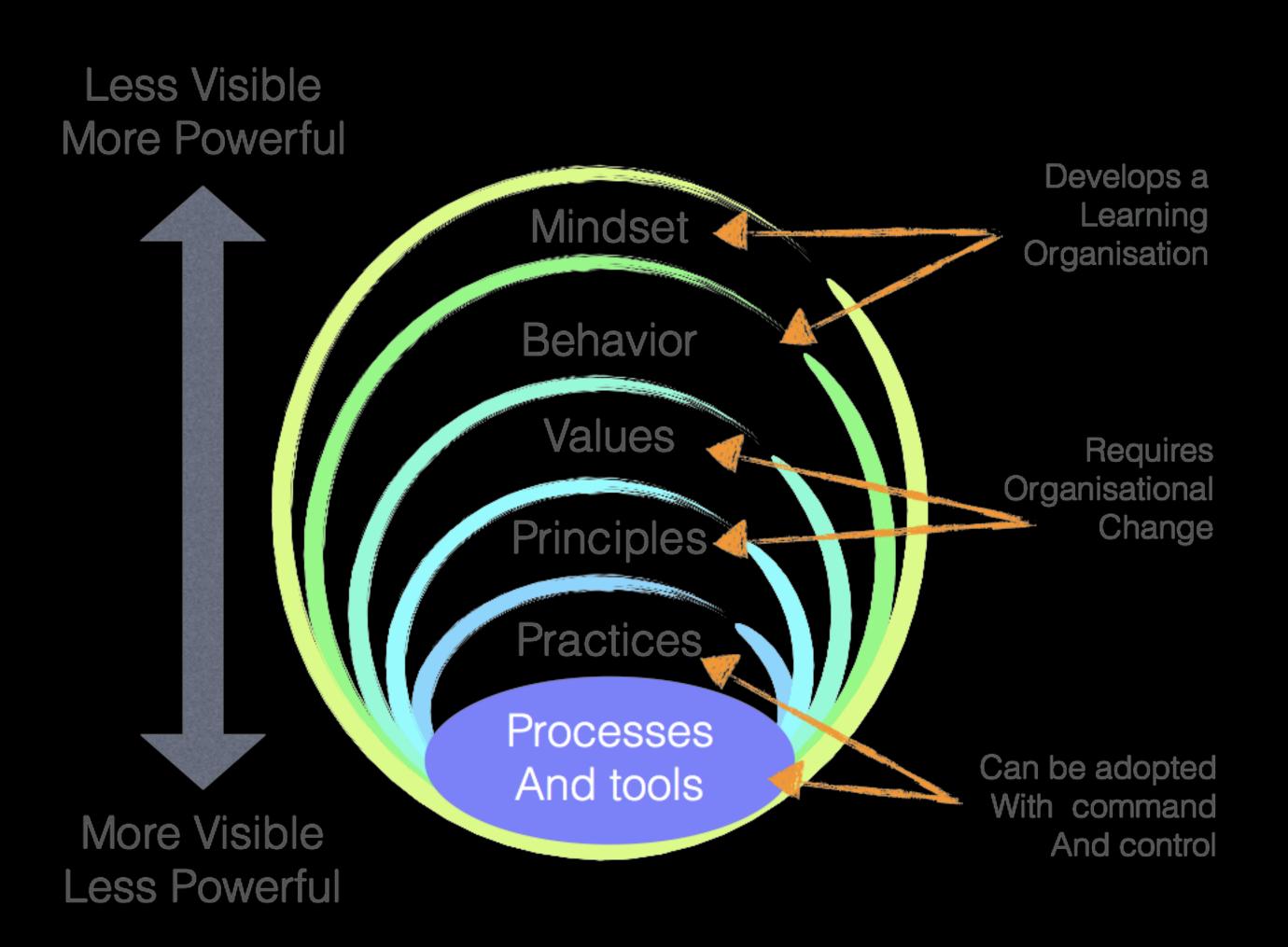
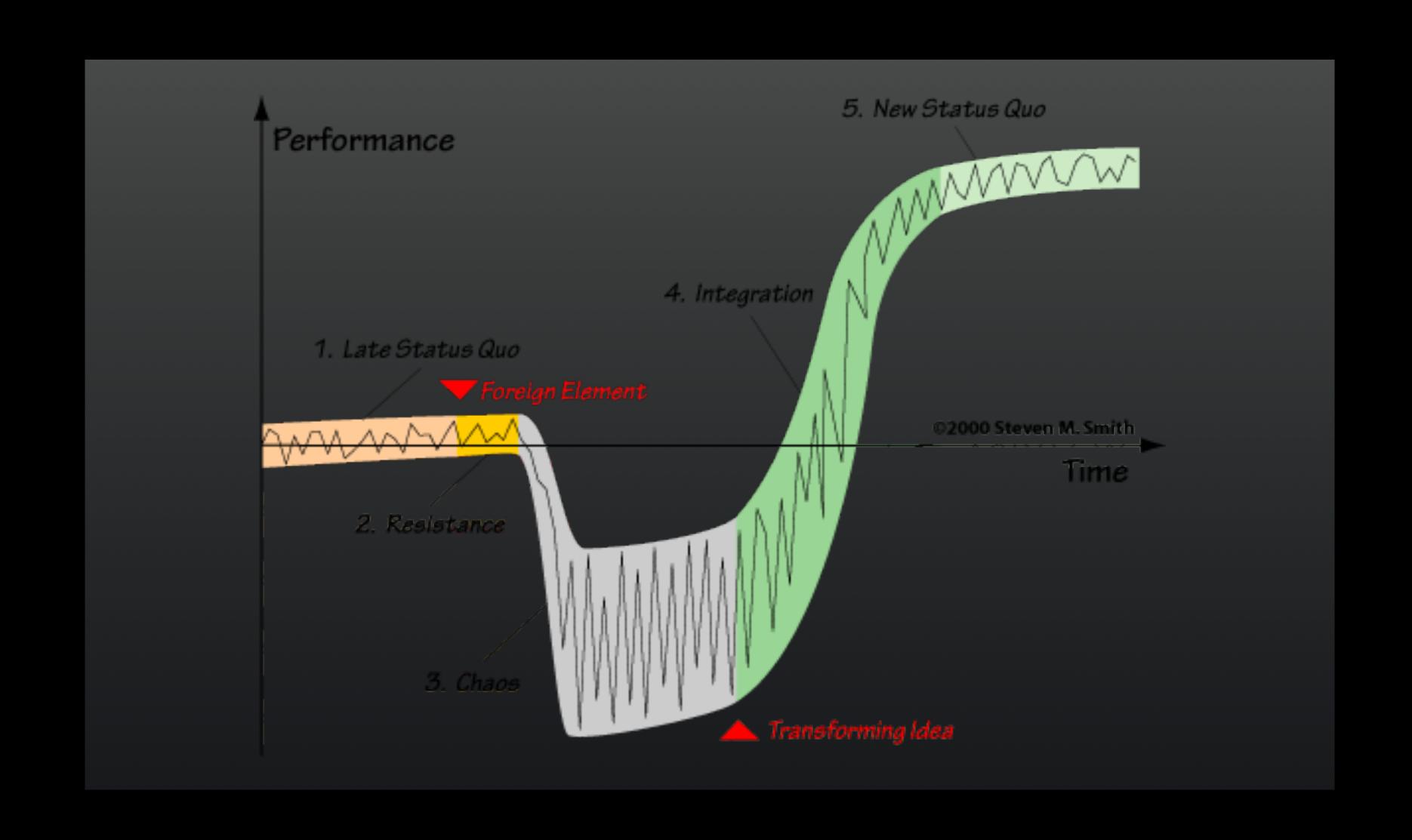


THE POWER OF

MINDSET CHANGE



J CURVE OF CHANGE



HYPE CYCLE

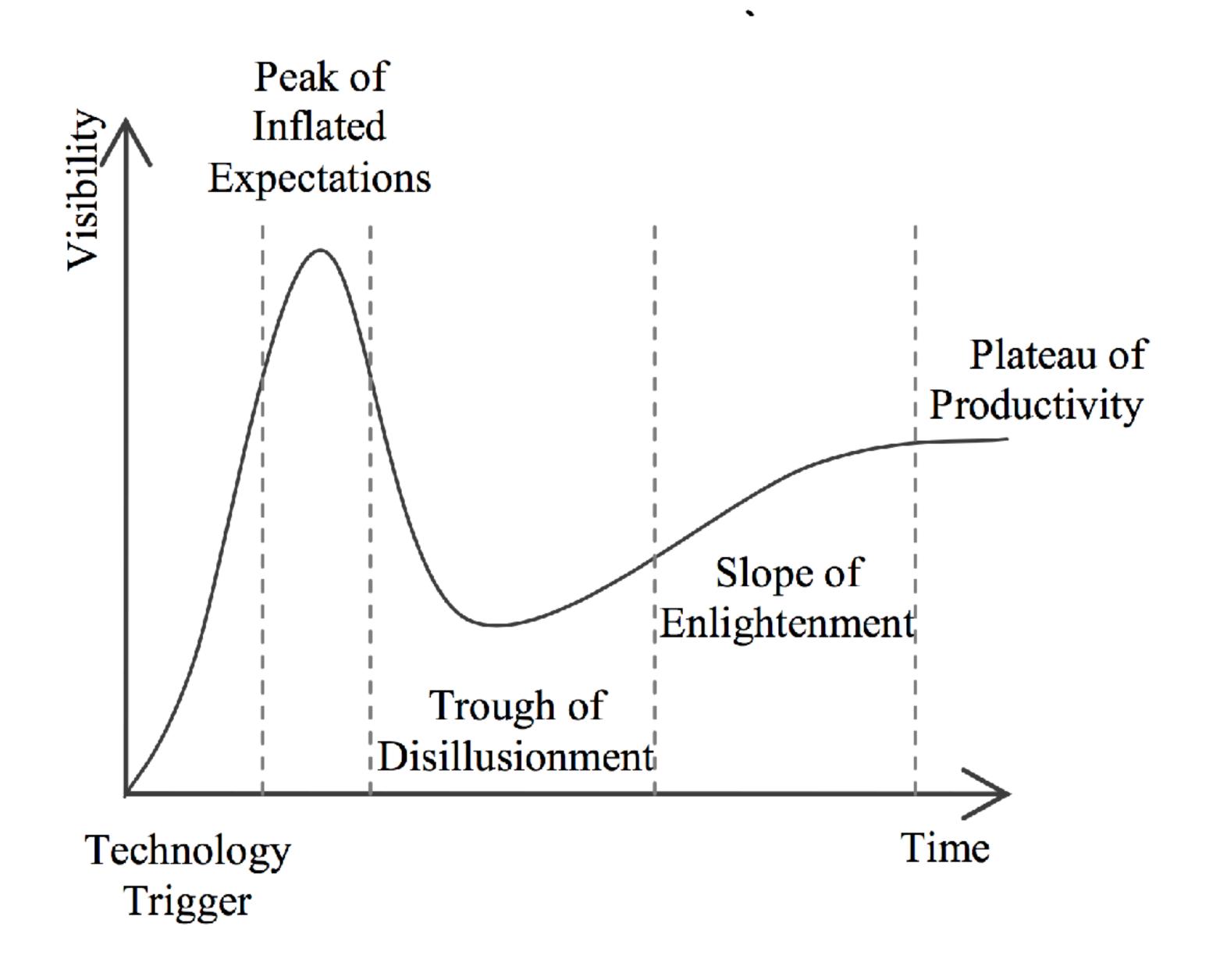


Figure 1. Gartner's Hype Cycle

BUSINESS AGILITY

MATURITY ASSESSMENT





BUSINESS AGILITY BLOCKERS

UNDERSTANDING WHY

STRATEGY

VALUE STREAM FOCUS

STRATEGY

Without value stream focus, people tend to focus on activities of the current department, not on the value for the real customer.

Value stream focus connects the entire value chain, improves communication and foster unrestricted and unconditional collaboration.

SHARED VISION AND PURPOSE

STRATEGY

Purpose is what really bonds people together towards a common goal: achieve the vision. Without a clear definition of what the purpose really is, team might not reach cohesion and vision may never be fulfilled.

SHARED PRINCIPLES AND VALUES

STRATEGY

When people agree on what are the principles and values that guide their behaviour, they don't need a lot of rules for controlling them. They will be able to develop an inner pressure where everybody understands what is acceptable and what is not.

EMPOWERED CROSS-FUNCTIONAL TEAMS

STRATEGY

Build projects around motivated individuals. Give them the environment and support they need, and trust them to get the job done.

ECO-SYSTEM AGILITY

STRATEGY

Real business agility requires going beyond organisational frontiers.

When people all over the value stream, including not only internal departments but mainly, partners, customers, users and providers do collaborate to constantly improve the system, then real business agility happens.

CLARITY OF BUSINESS OBJECTIVES

STRATEGY

In an agile environment, responsibility for delivering results is shared by all community members. They know exactly what success looks like and how they will measure it.

MANAGEMENT

VISUAL MANAGEMENT

MANAGEMENT

Visual management lets you know exactly what is going on and where the bottlenecks of the system are. It allows you to visualize the flow, understand its throughput, and make better delivery predictions. It also boosts collaboration, improves communication, replaces fake status reports, engages respect for people, and foments servant leadership.

VALUE DRIVEN BACKLOGS

MANAGEMENT

When teams have a clear understanding of value and how it's measured they can be pragmatic on choosing what's going to be produced and when. Therefore, maximizing the flow of value and reducing waste by eliminating development of non value added features.

PULL SYSTEM

MANAGEMENT

When using pull system, teams don't generate waste by overloading the system and can manage system loading to reduce work in progress and achieve maximum performance.

ECONOMIC FLOW MANAGEMENT

MANAGEMENT

When properly understanding cost of delay, cost of transaction, holding cost, coordination cost, and cost of production, teams will be able to make better decisions. It will help them to diminish time to market, reduce cycle time, maximize value delivery and improve efficiency in the entire eco-system.

CONTINUOUS DELIVERY

MANAGEMENT

Deliver sooner and improve continuously. That's one of the main principles of agile that helps teams to learn more and faster with shorter feedback loops, and therefore, delight their customers.

CAPACITY MANAGEMENT

MANAGEMENT

Understanding current capacity is a pre-requisite to start delivering on time. Agile teams learn their velocity by analysing the throughput of the flow. Therefore, they can enable pull system and be more accurate about what they are capable of.

ENGINEERING

TEST AUTOMATION

ENGINEERING

Safety is one of the main pre-requisites of modern agile. The only way to achieve quality and correctness of complex engineering systems is through teste automation. Moreover, agile teams start from scratch with a test first approach in mind, helping them to build integrity in as they evolve.

STANDARDIZED CLEAN CODE

ENGINEERING

Complex code is harder and more expansive to maintain. It makes it more difficult to read, to test, and to adapt. Agile teams will have clean and simple code as a standard and will guarantee that through automated build processes.

FAULT TOLERANCE AND SELF-HEALING

ENGINEERING

Modern agile architectures will be able to automatically deal with problems. It means that they may have a failure but don't crash. Instead, they are capable of healing themselves by instantiating new resources, upgrading and downgrading computational capacity automatically.

EMERGING MICROSERVICES ARCHITECTURE

ENGINEERING

Agile systems must have flexibility to deploy only parts that were changed. Breaking down big monolithic applications into smaller peaces with single responsibility enhances business agility, improves communication and facilitate learning.

DEVSECOPS

ENGINEERING

Agile teams are responsible to use DEVSECOPS practices to design, develop and maintain infra-structure for development, staging and production environments. All fully automated to help the team to gain agility while also taking care of security.

AUTOMATED DEPLOYMENT

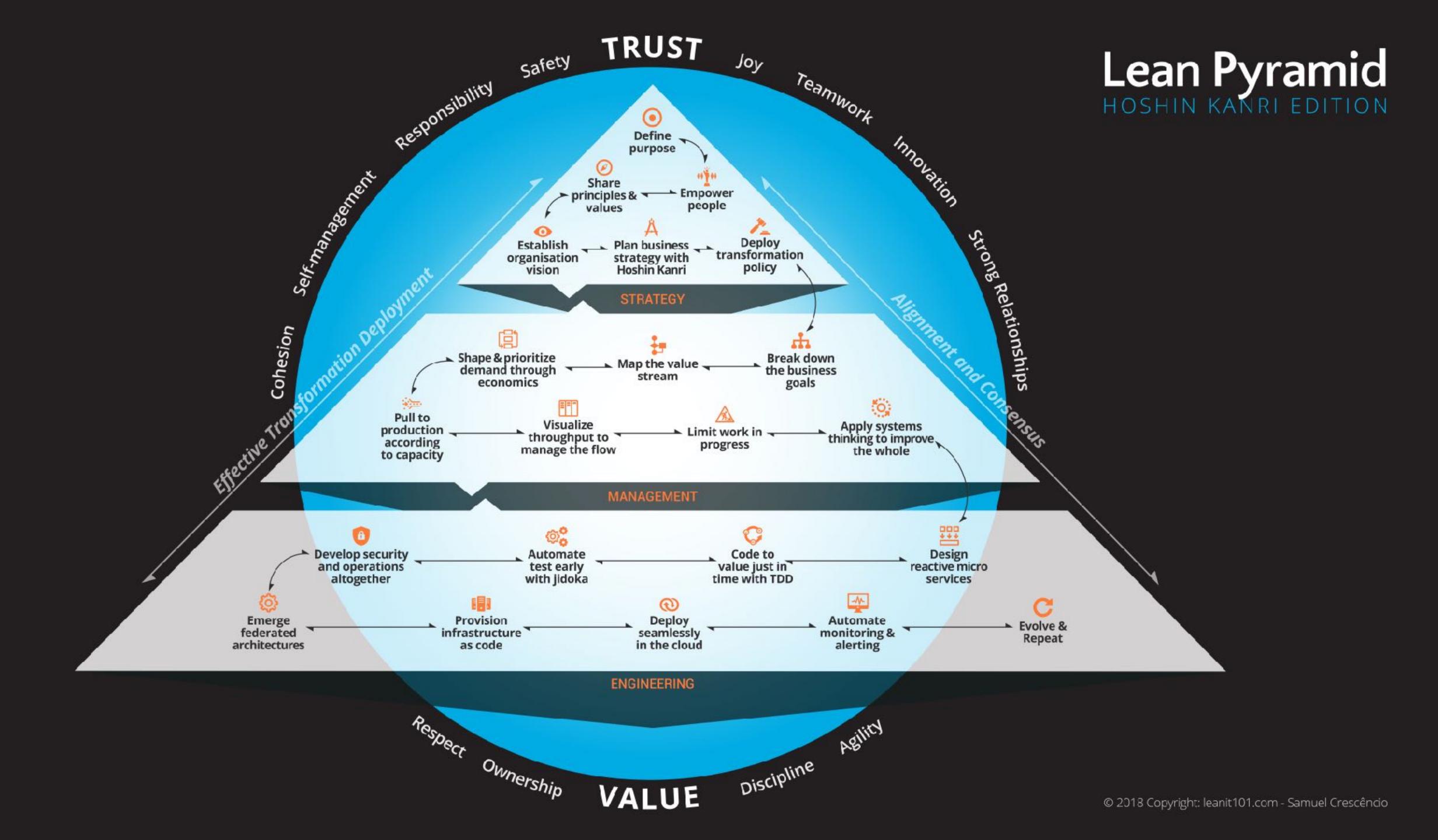
ENGINEERING

Manual processes are error prone, time consuming and inefficient.

Agile teams will use automate scripts that can automatically trigger deployment upon a successful build. Alongside with teste automation and devsecops, it allows them to have always shippable code and achieve continuous delivery.

BUSINESS AGILITY BLOCKERS

HOW TO DEAL WITH THEM

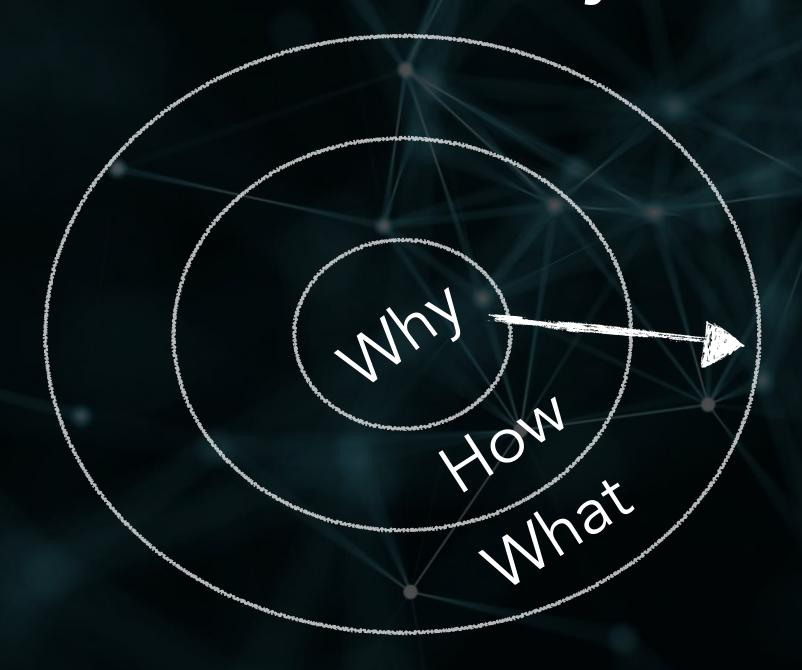






Why purpose drives change?

Start with why!



Simon Sineck

Purpose
Values and Beliefs
Skills and abilities
Behavior and Attitude
Environment

5 Steps of driving CHANGE!

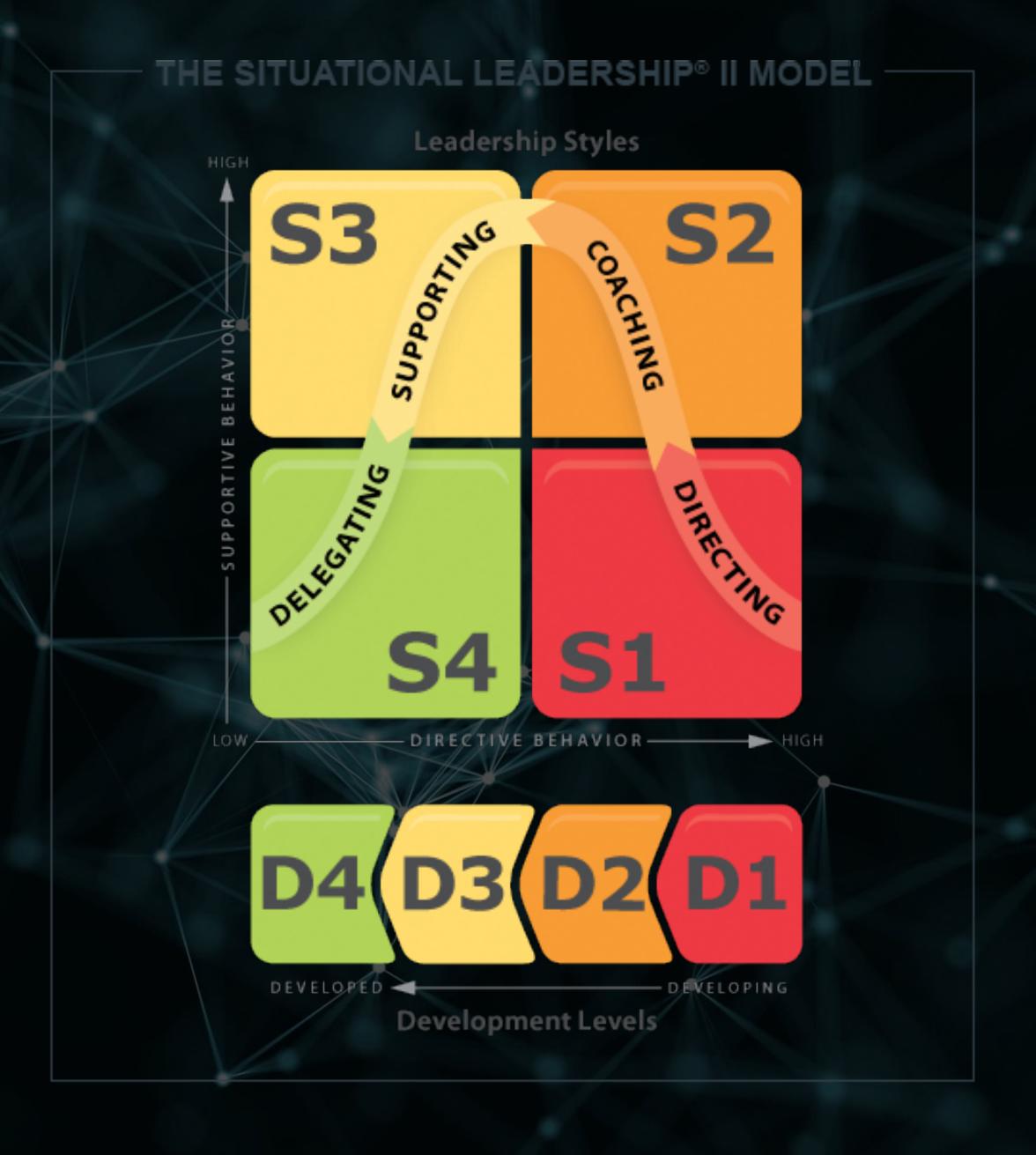
Define Purpose



COACHING

KEN BLANCHARD

SITUATIONAL LEADERSHIP MODEL



EFFECTIVE TEAMS



Characteristics of high performance teams

- inspiring leadership
- cross-functional
- self-organized
- small
- complete
- interorganizational
- colocated or remote
- Psychological safety

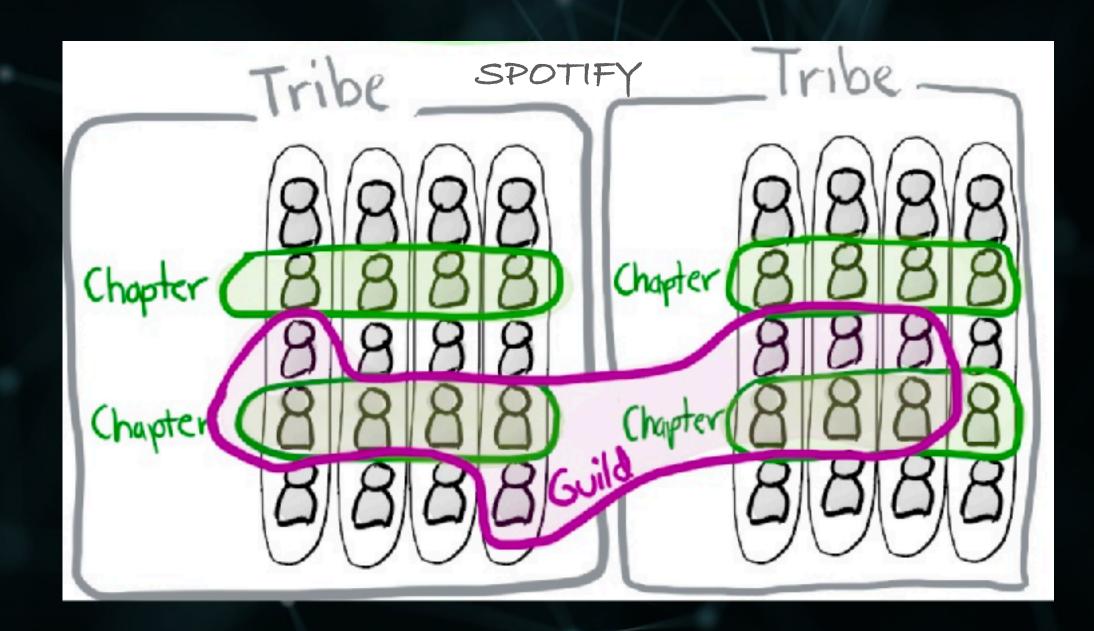
Empower People

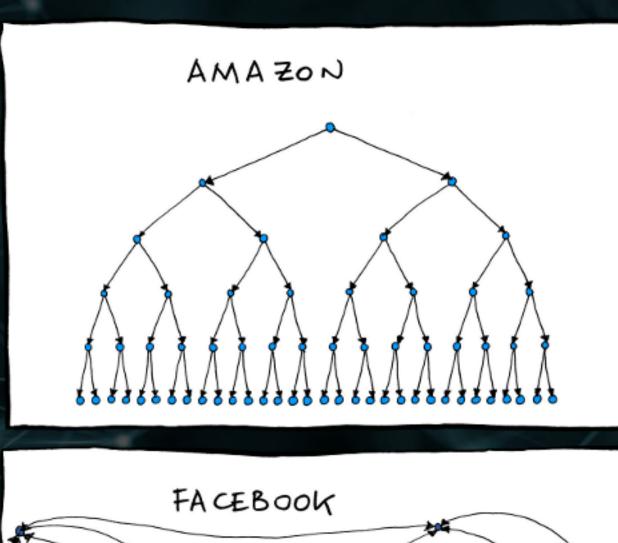
FUNCTIONAL

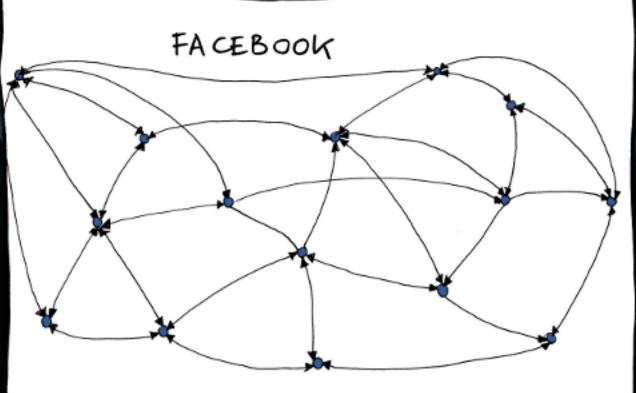
STRUCTURES

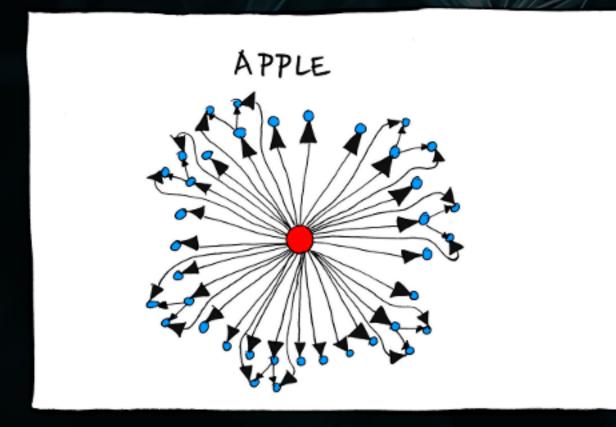
"If the parts of an organisation do not closely reflect the essential parts of the product... then the project will be in trouble."

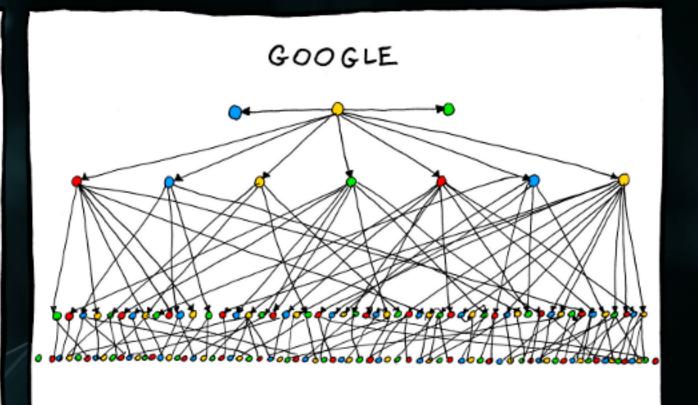
James O. Coplien and Neil B. Harrison

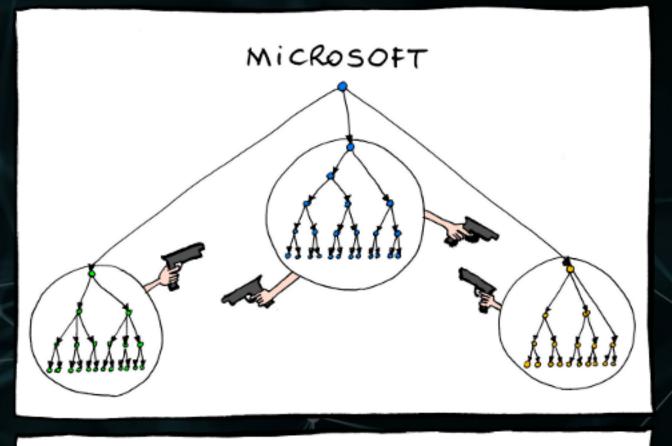


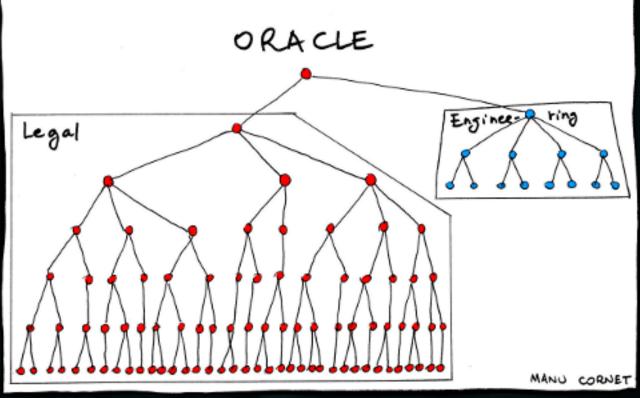










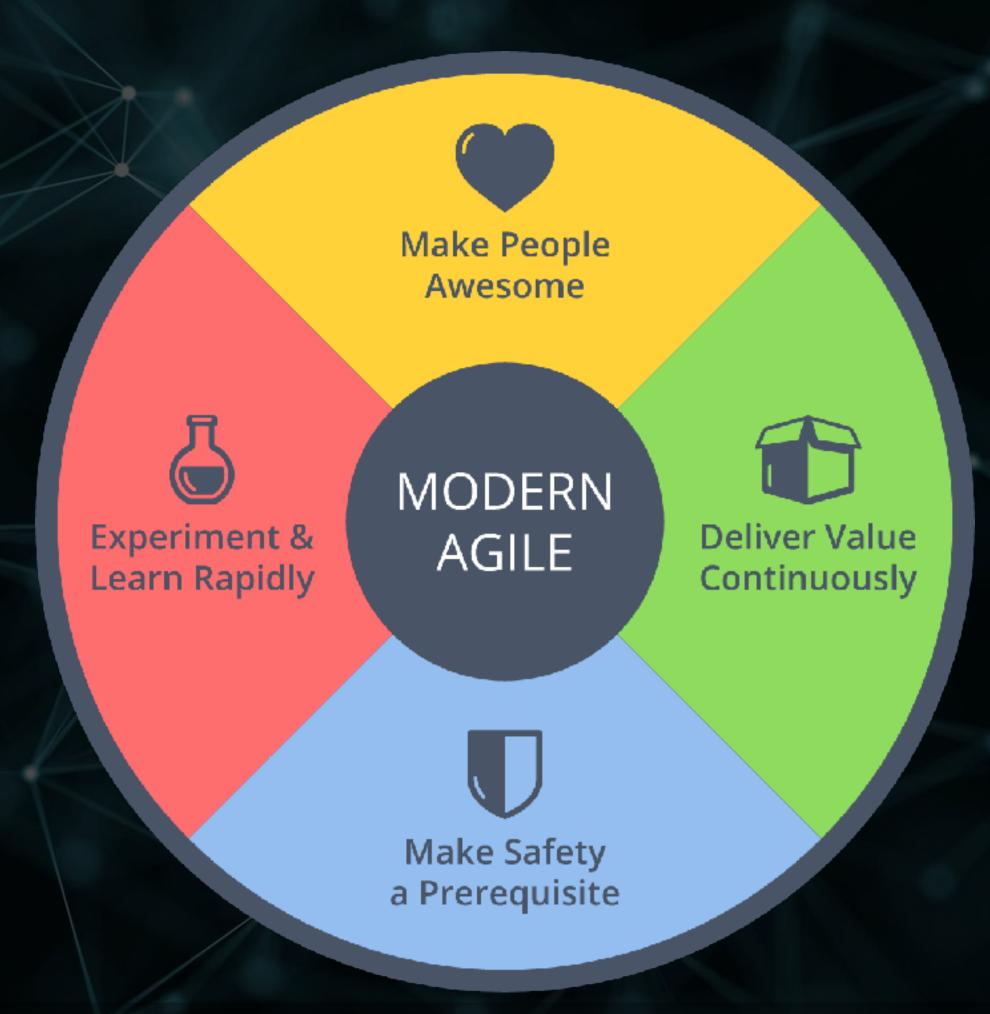


Share PRINCIPLES and VALUES!

SHARE THESE PRINCIPLES

- the root LEAN
 PRINCIPLES
- the Principles and Values of the Agile Manifesto http://agilemanifesto.org
- Modern Agile

http://modernagile.org



Share Principles and Values

ESTABLISH

ORGANISATIONAL VISION!

The VISION defines WHERE you want to be and

Example

SpaceX designs, manufactures and launches advanced rockets and spacecraft. The company was founded in 2002 to revolutionize space technology, with the ultimate goal of enabling people to live on other planets.

http://spacex.com/about

Establish Organisational Vision

PLAN BUSINESS STRATEGY WITH HOSHIN KANRI

方針管理

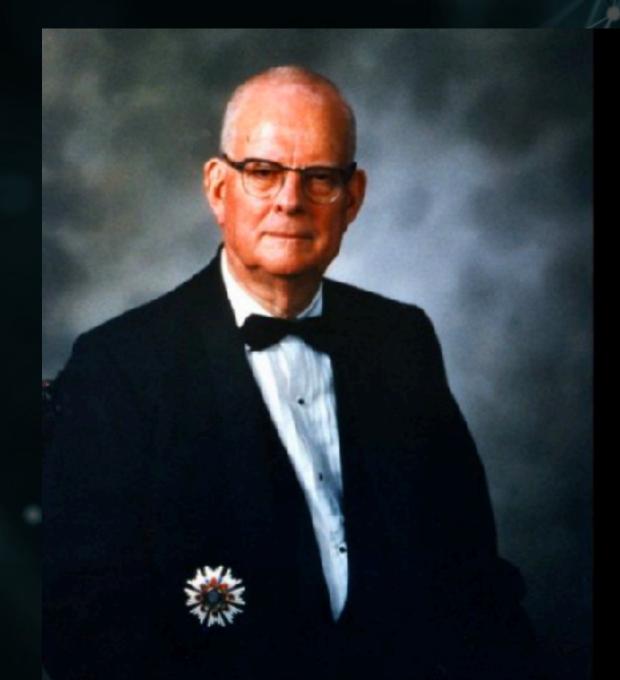
hoshin

Direction

kanri

management, control

Hoshin Kanri



If you can't describe what you're doing as a process, you don't know what you're doing!

W. Edwards Deming

"In God we trust, all others (must) bring data".

CATCHBALL

Estabilish Why? Organizational Purpose, Vision, Values, Mission, Marketing Positioning VISION What? Define Horizon: 1-3 years **BREAKTHROUGH** STRATEGIC Focus on maximum of 5 disruptive objectives Objectives Measure straightforward key business results How? Include 100% of personnel on creation of the action plan Develop Plan capacity to develop capability and resources ANNUAL Objectives Prioritize based on cost of delay Utilize catchball: Short cycles of design thinking Institutionalize to become the common goal for everybody Hoshin Kanri DEPLOYMENT Make it relevant: Big event - Easy access to playbooks Excellence: Deliver state of the art engineering Execute with Make it better: Seek relentless improvement **PRECISION** MONTHLY



- Focus on progress: Inspect, retrospect and adapt
 Management: Keep them focused on the future
- ANNUAL Review

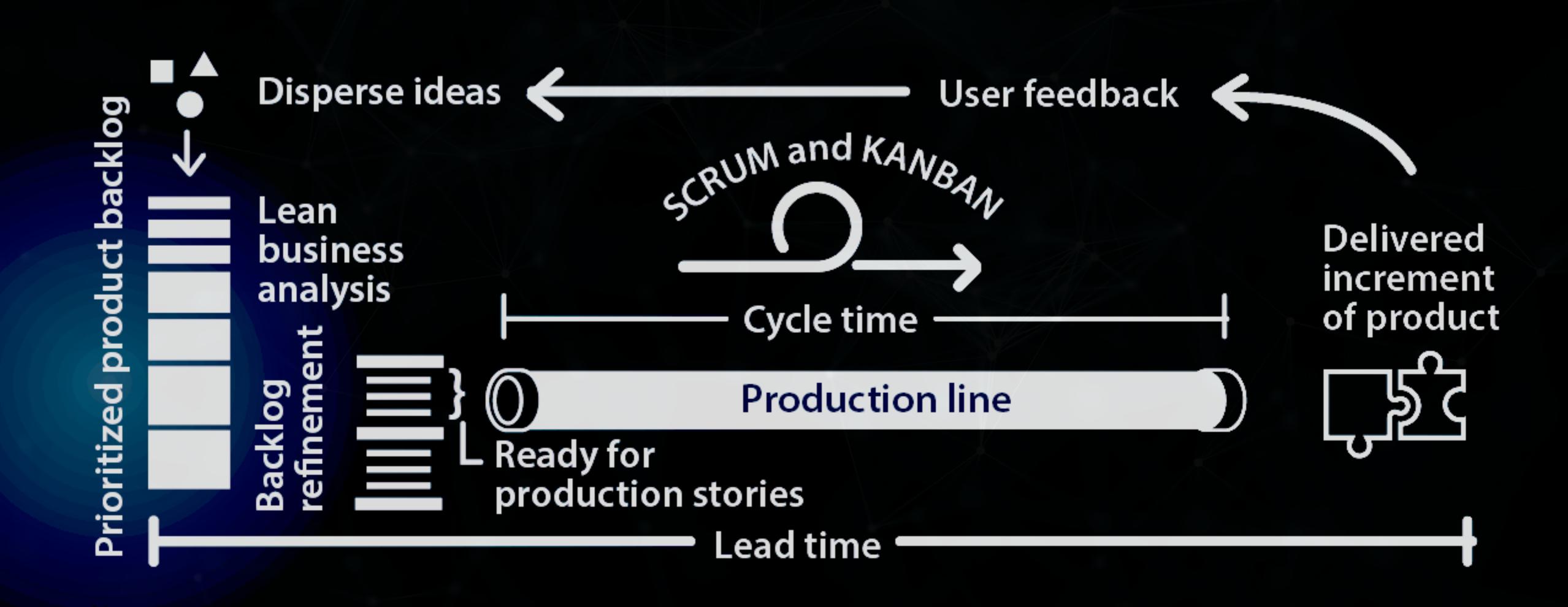
Review

Celebrate and repeat the cycle





Break down BUSINESS GOALS



Break down BUSINESS GOALS

User Stories - Canonical Model

As a <persona>, I want to <action>, so that I have <value>

A user story is a reminder about a conversation that has to take place between the team and the customer, in order to achieve mutual understanding of how to design, build, test and deliver a piece of technical solution.

Stories should be INVEST

- I Independent
- N Negotiable
- V Valuable
- E Estimable
- S Small
- T Testable

Stories are composed by:

Title/Description

Priority

Acceptance criteria

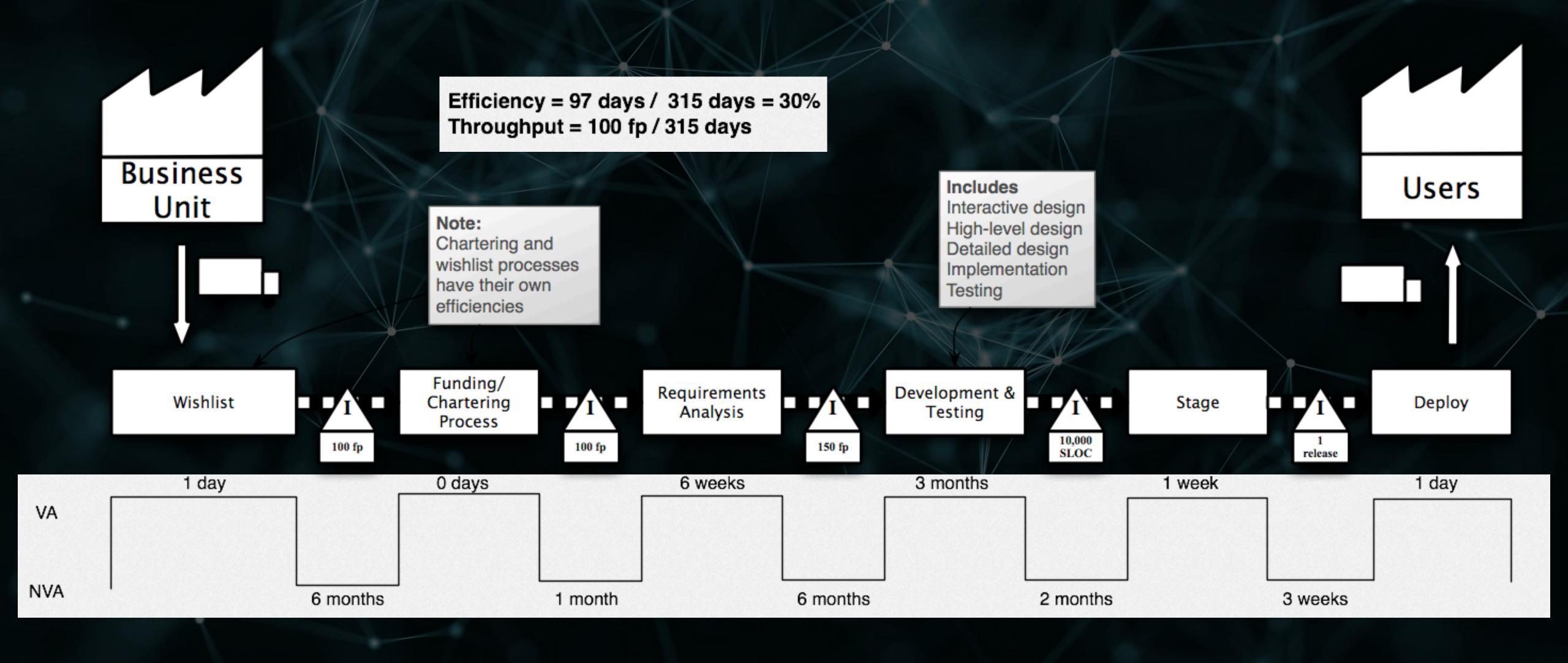
BDD Style (given, when, then)

Estimates (optional)

Constrains (optional)



MAP THE VALUE STREAM FROM CONCEPT TO CASH



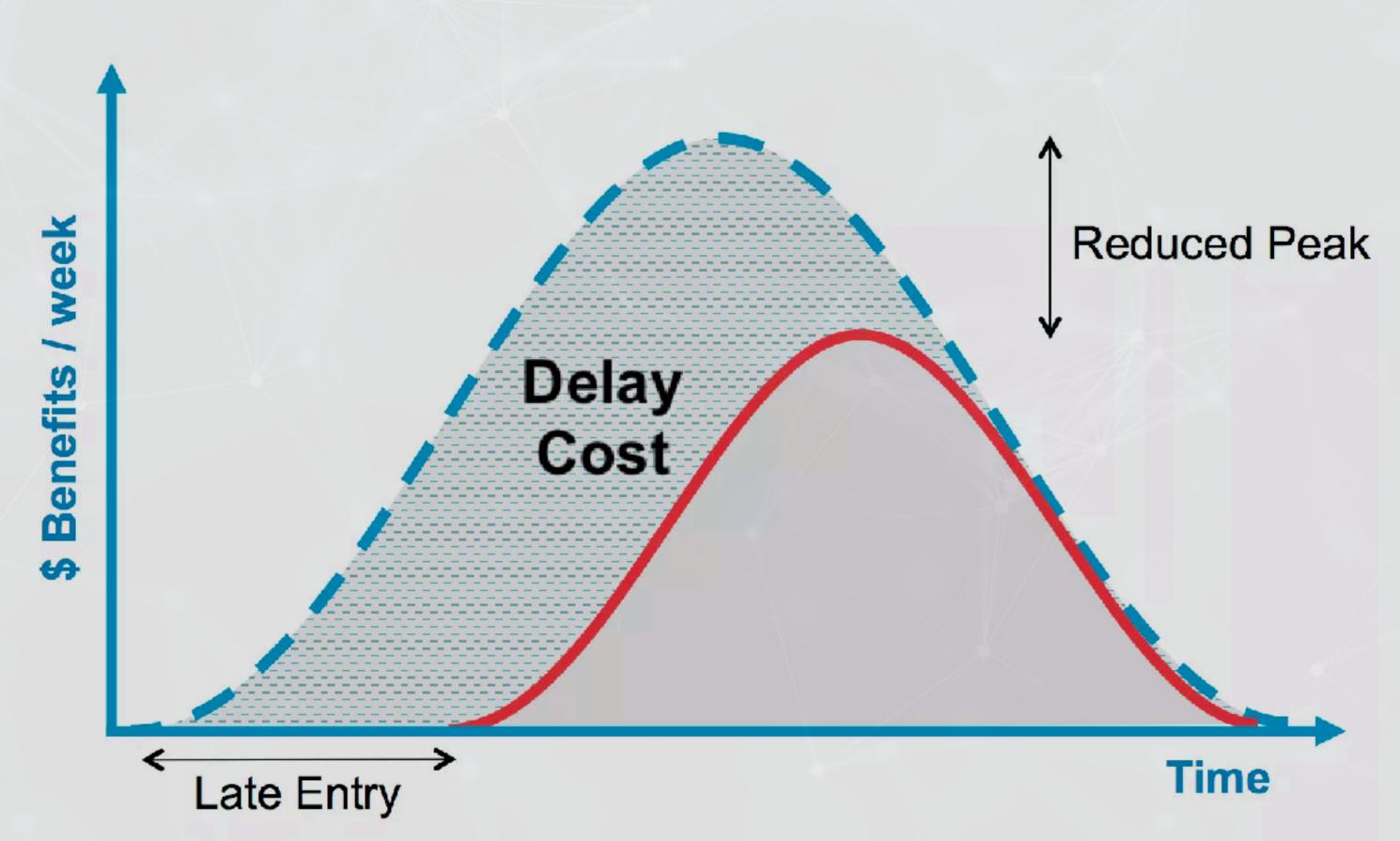
SHAPE AND PRIORITIZE DEMAND THROUGH ECONOMICS

UNDERSTANDING FLOW COST

- Cost of coordination
- Cost of transaction
- Cost of holding
- Cost of delay

COSTOF DELAY

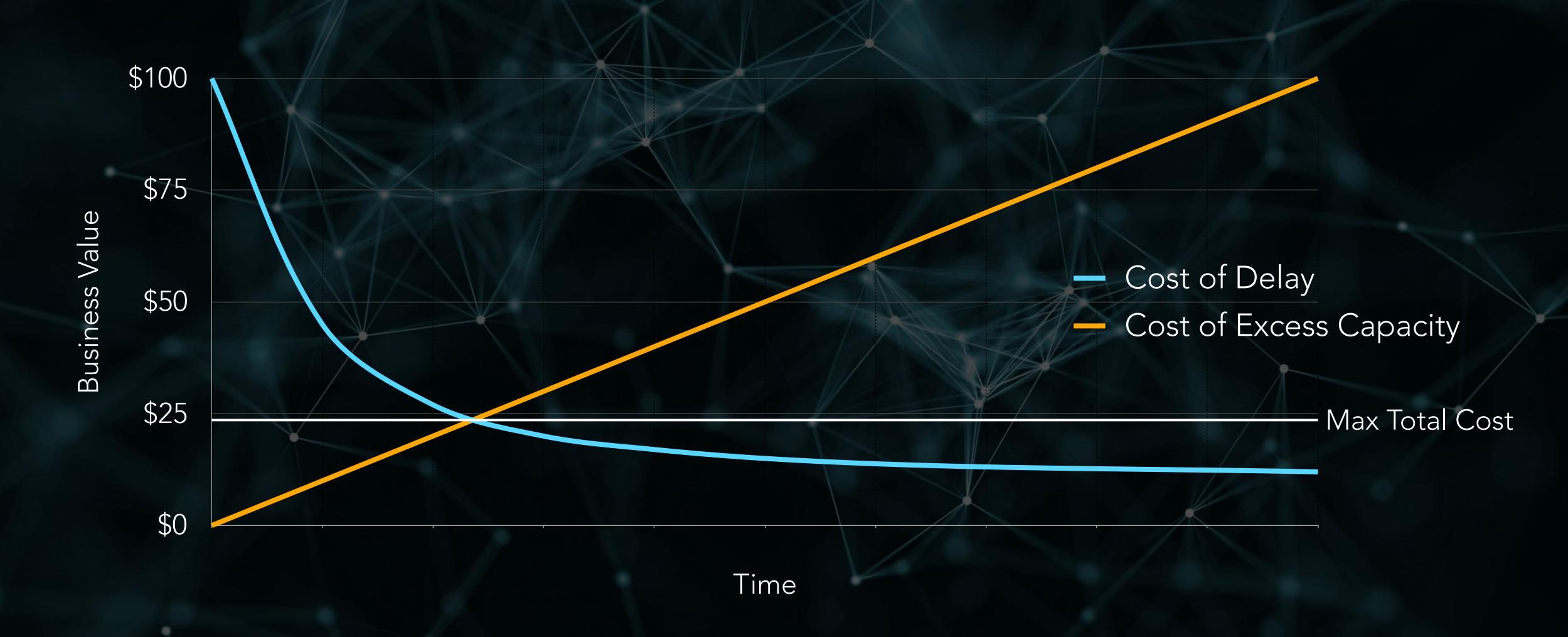
Cost of delay is the lost of opportunity when you delay delivery.



Short benefits horizon, and reduced peak due to late delivery

MAXIMIZE THE

BUSINESS VALUE



PULL TO PRODUCTION ACORDING TO CAPACITY

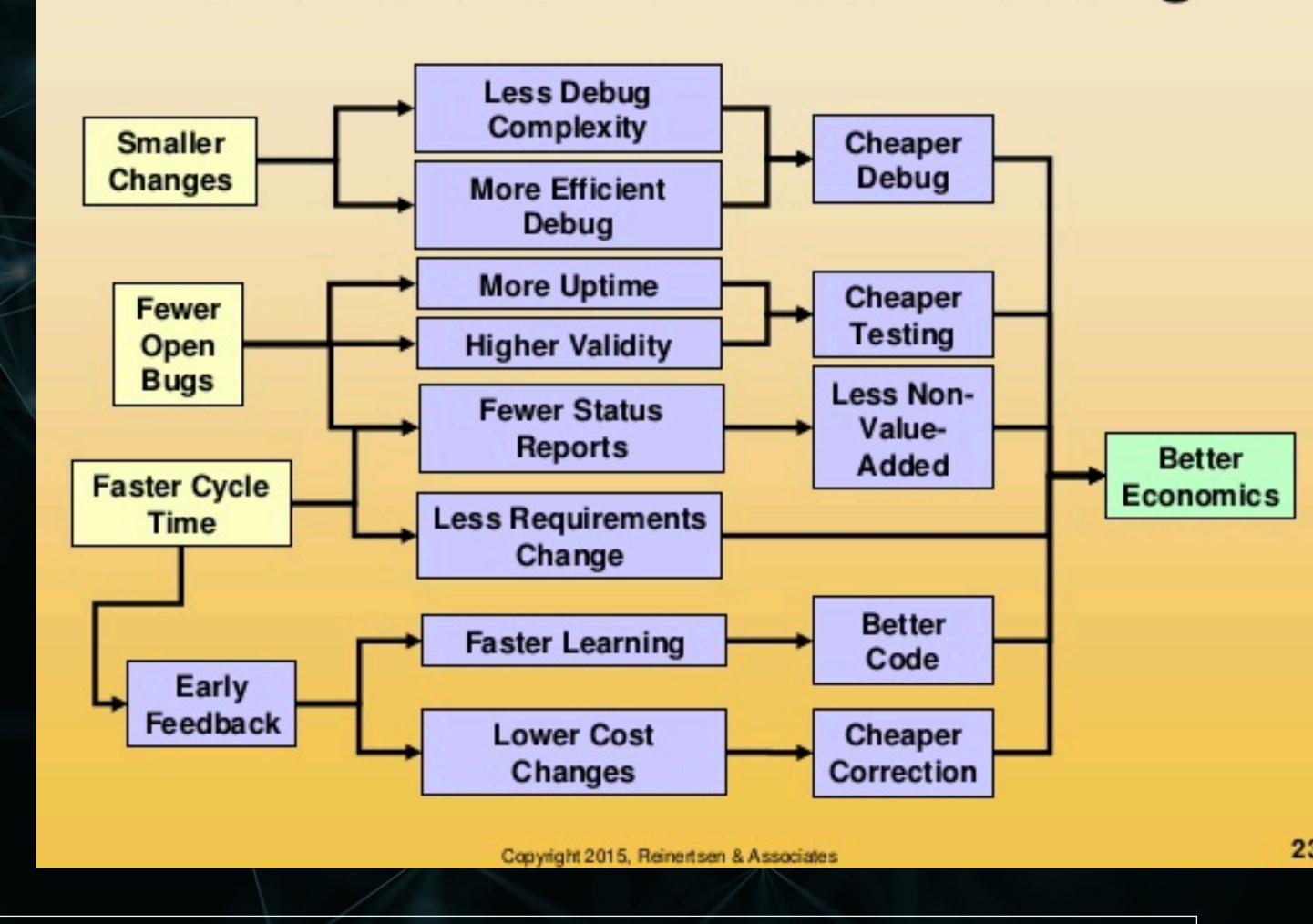
UNDERSTAND CAPACITY

- Analyse throughput to know your velocity
- Forecast based on throughput
- Manage queues to help eliminating Muri and increasing profit
- Adjust batch size to minimize production costs and maximize profit
- Enable smaller batches and exploit variability
- Sequence work correctly:
 - *FIFO First in First Out For low variability linear production flows
 - *WSJF Weighted Shortest Job First For non homogenous flow in product development

Small batches improve QUEUE TIME

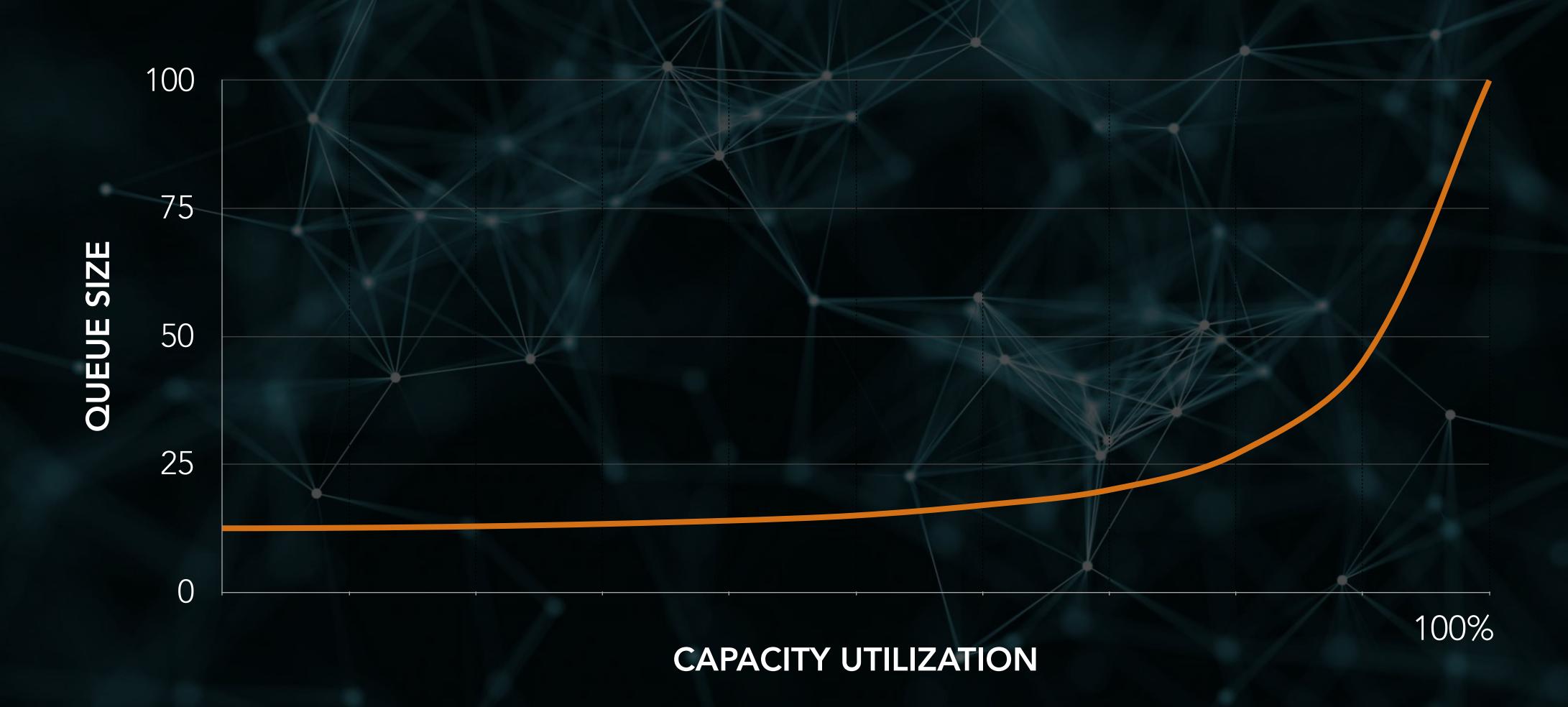
Longer queues
Longer cycle time
Lower quality
More variability
Increased risk
More overhead
Less motivation

Benefits of Small Batch Testing



Managing queues is the key to improve product development economics.

OPTIMIZE THE FLOW





WIP LIMIT CAN BE

- Local Just one phase of the production line
- Regional One or more phases of the production line
- Global The entire production line

Little's law

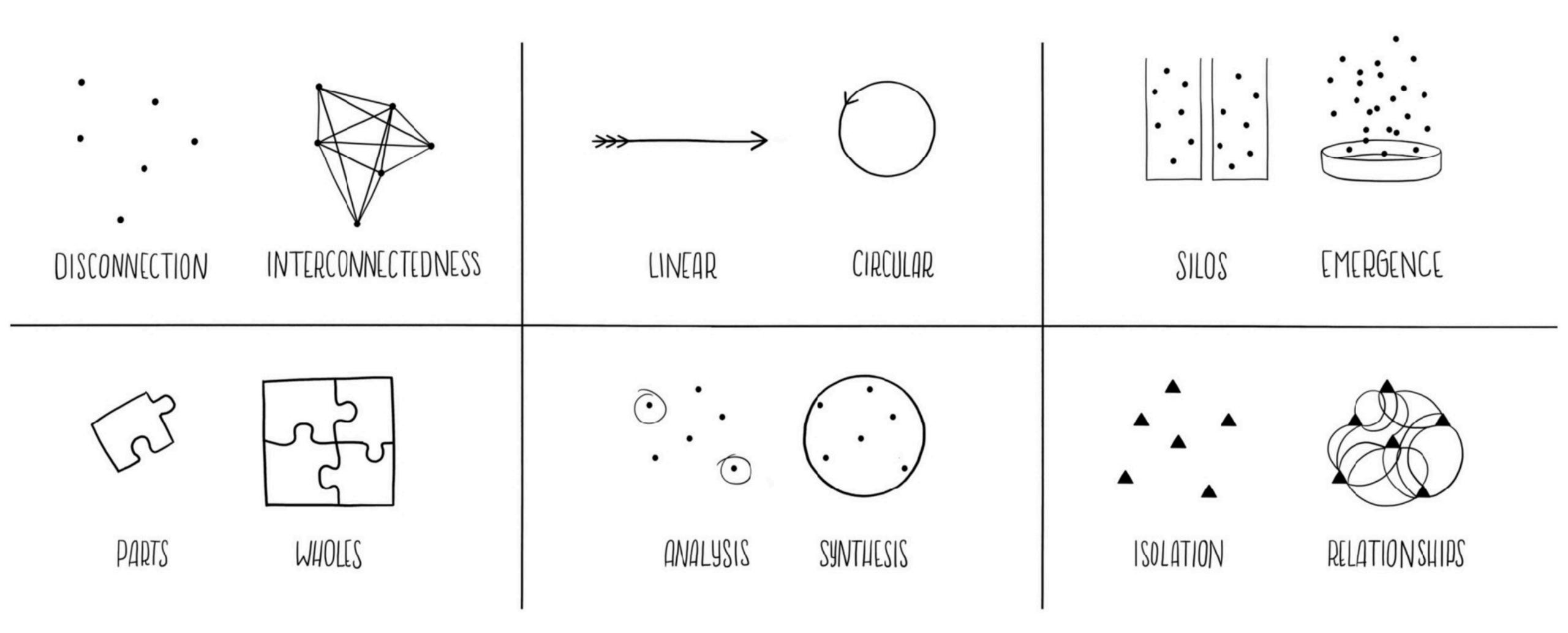
Throughput = WIP / Cycle time Cycle time = WIP / Throughput



CUMULATIVE FLOW

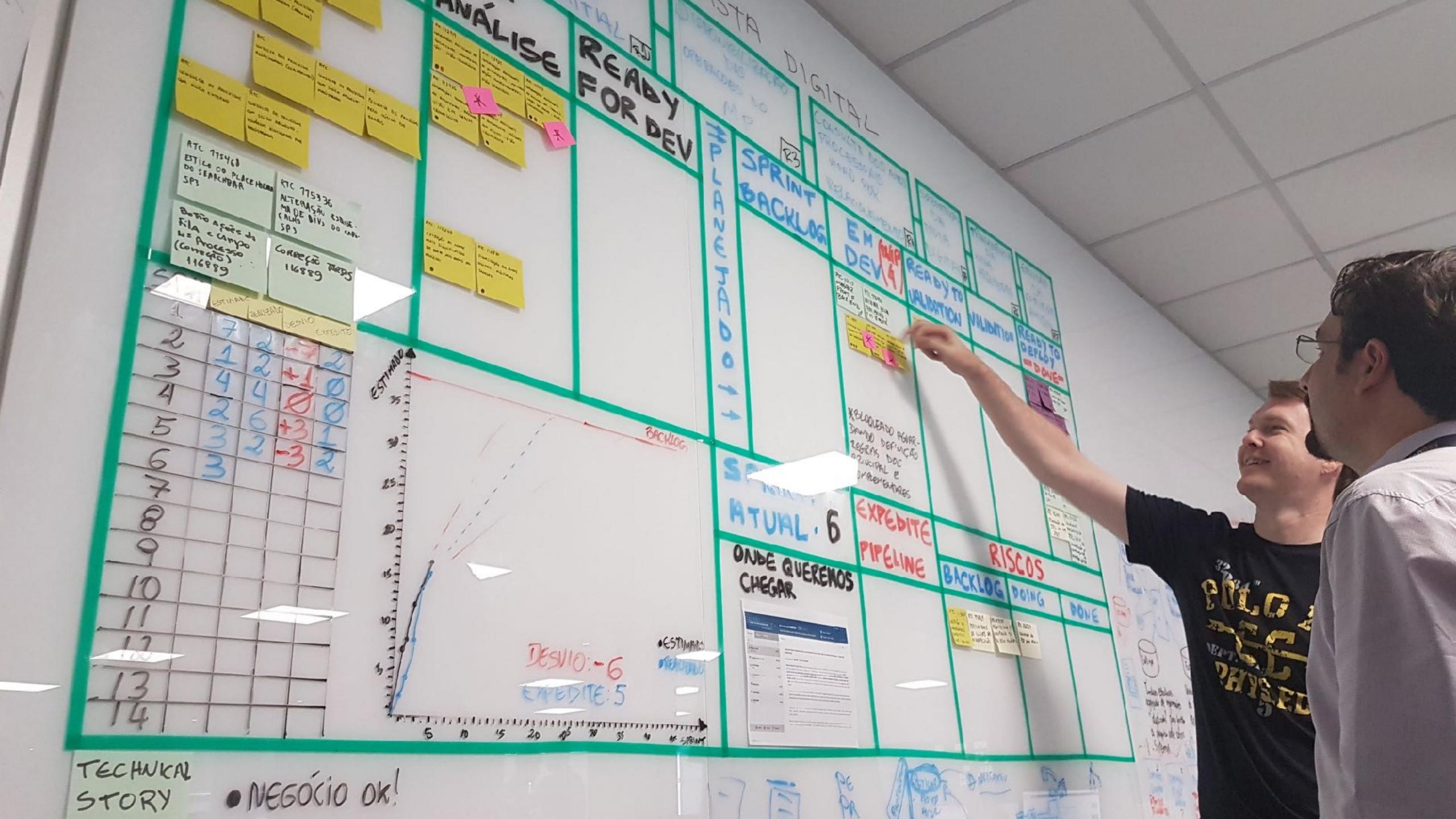
APPLY SYSTEMS THINKING TO IMPROVE THE WHOLE

TOOLS OF A SYSTEM THINKER



VISUALIZE THROUGHPUT TO MANAGE THE FLOW

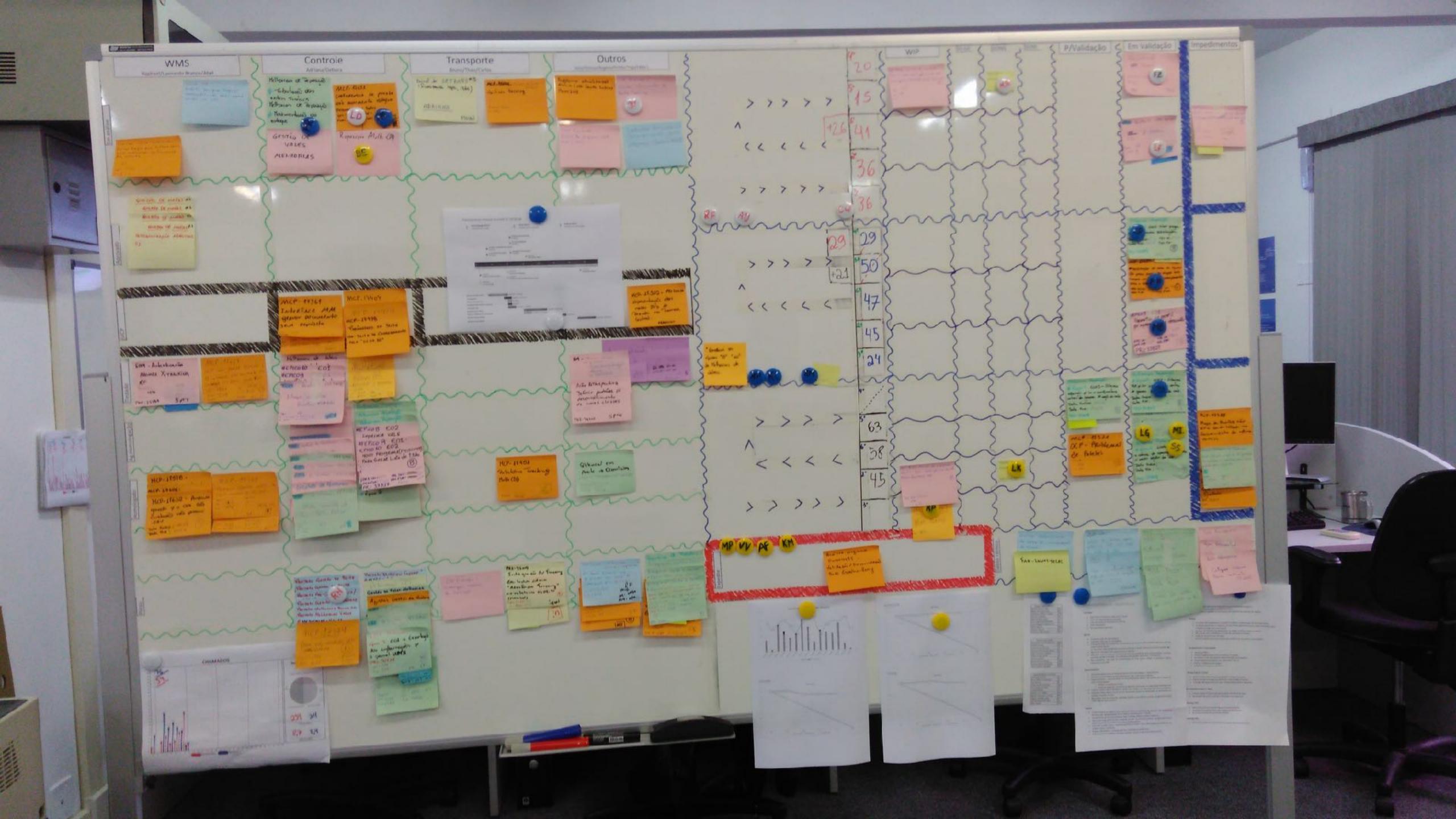
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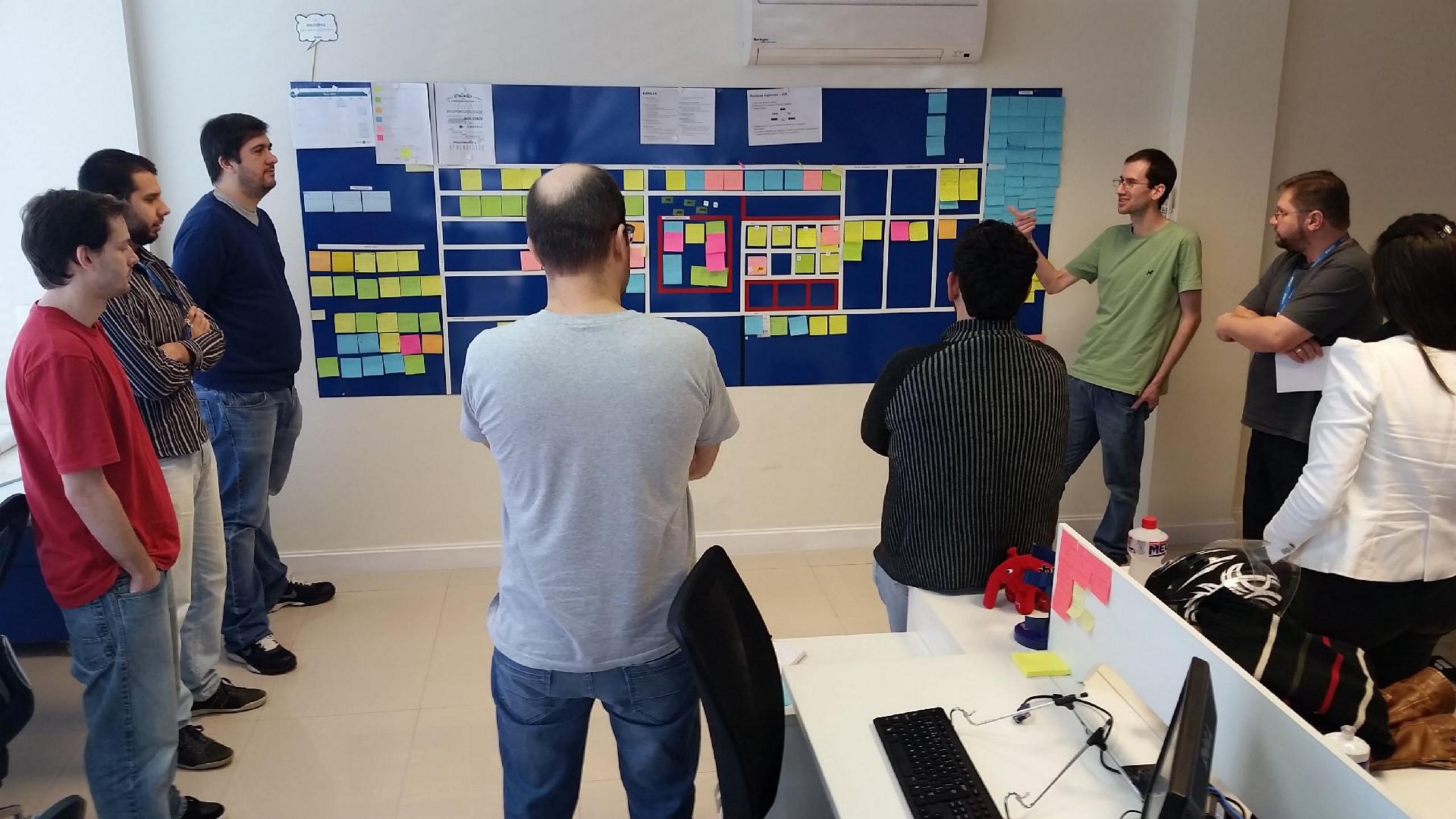


OKR LEAN





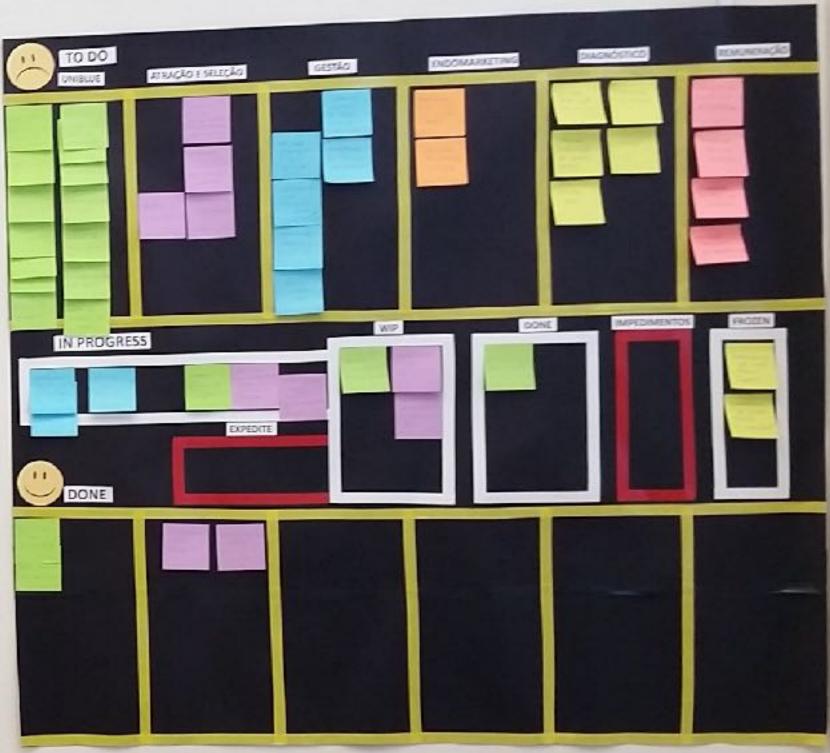






JUNTE-SE AO MUNDO AZUL





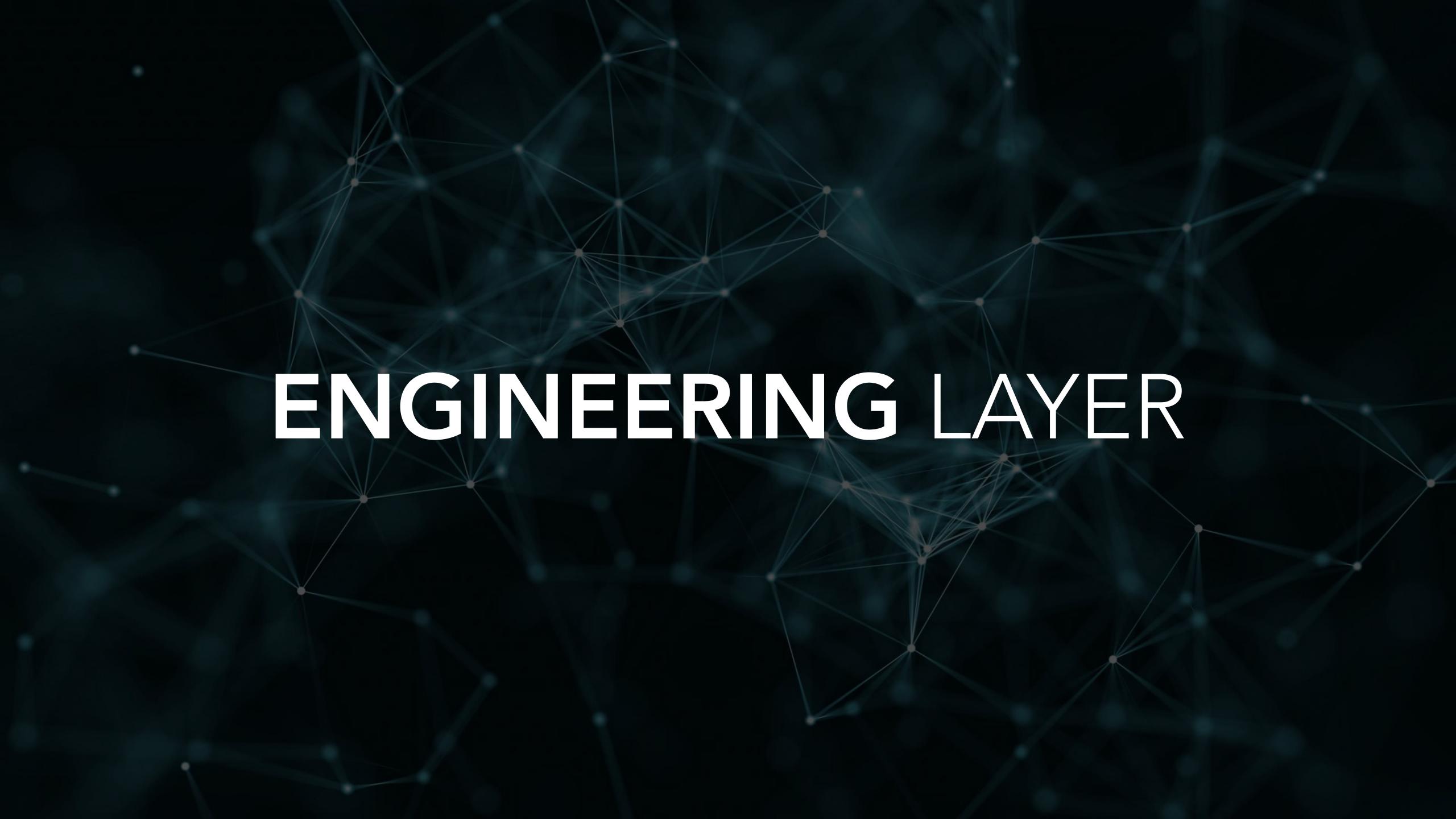












DESIGN REACTIVE MICROSERVICES

"Organizations which design systems ... are constrained to produce designs which are copies of the communication structures of these organizations."

— Conway's Law

UNDERSTANDING THE COMPLEXITY OF

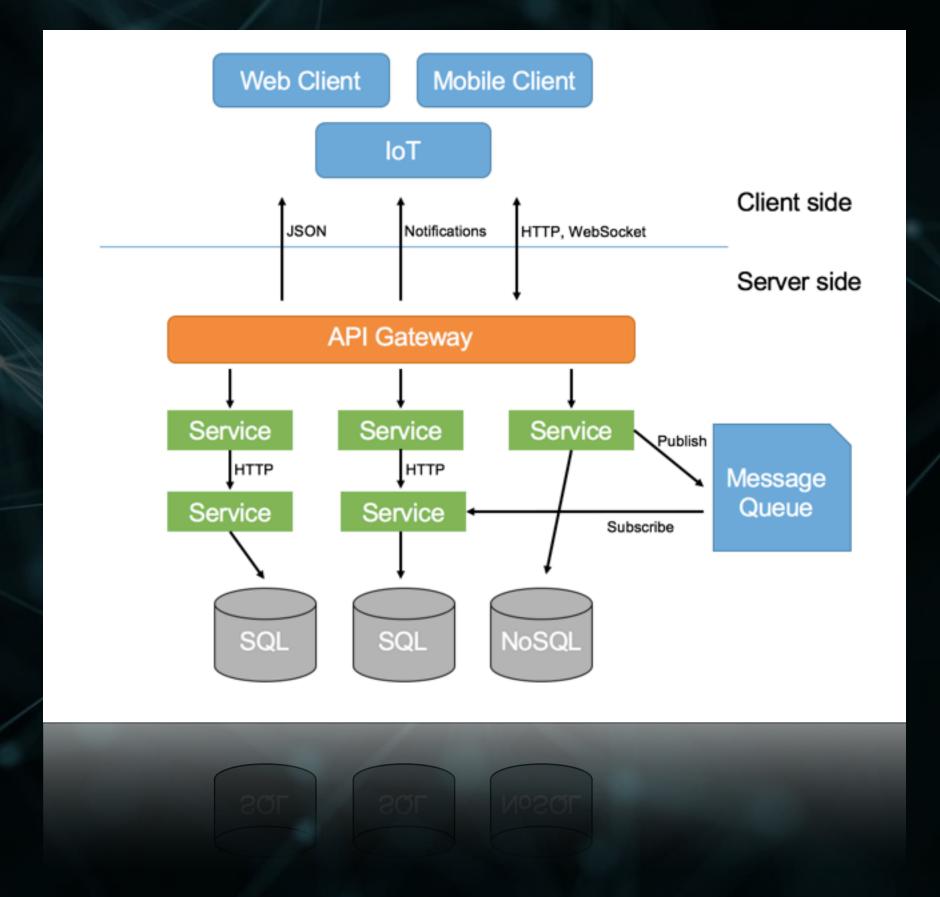
MICROSERVICES ARCHITECTURE

Monolithic

Mobile Client Web Client Client side JSON HTTP, WebSocket Notifications Server side Monolithic Application Code run in Services the same Repositories CRUD Relational DB

Microservices

VS



Monolithic		
	pros	cons
	Single deploy	Longer deployment cycles
	Single language	Single language
	Less complexity	Difficult to scale
	Easier traceability	Less business agility
	Easier transaction handling	Big ball of mud

Microservices		
pros	cons	
Improves team communication	Increased application complexity	
Increases business agility	Health monitoring and debugging	
Different languages	Different languages	
Independent deployments	Many moving parts	
horizontal scaling	Orchestration challenges	

Zero configuration	One click setup => test => deploy
Auto-discovery	Service orchestration discovers and communicates with existing services
High redundancy	Up and down auto-scaling
Self-healing	Recreation of failed services without manual intervention
Fault-tolerant	Requests should not be rejected until self- healing mechanisms kickoff

CODE TO VALUE JUST IN TIME WITH TDD

CODETO

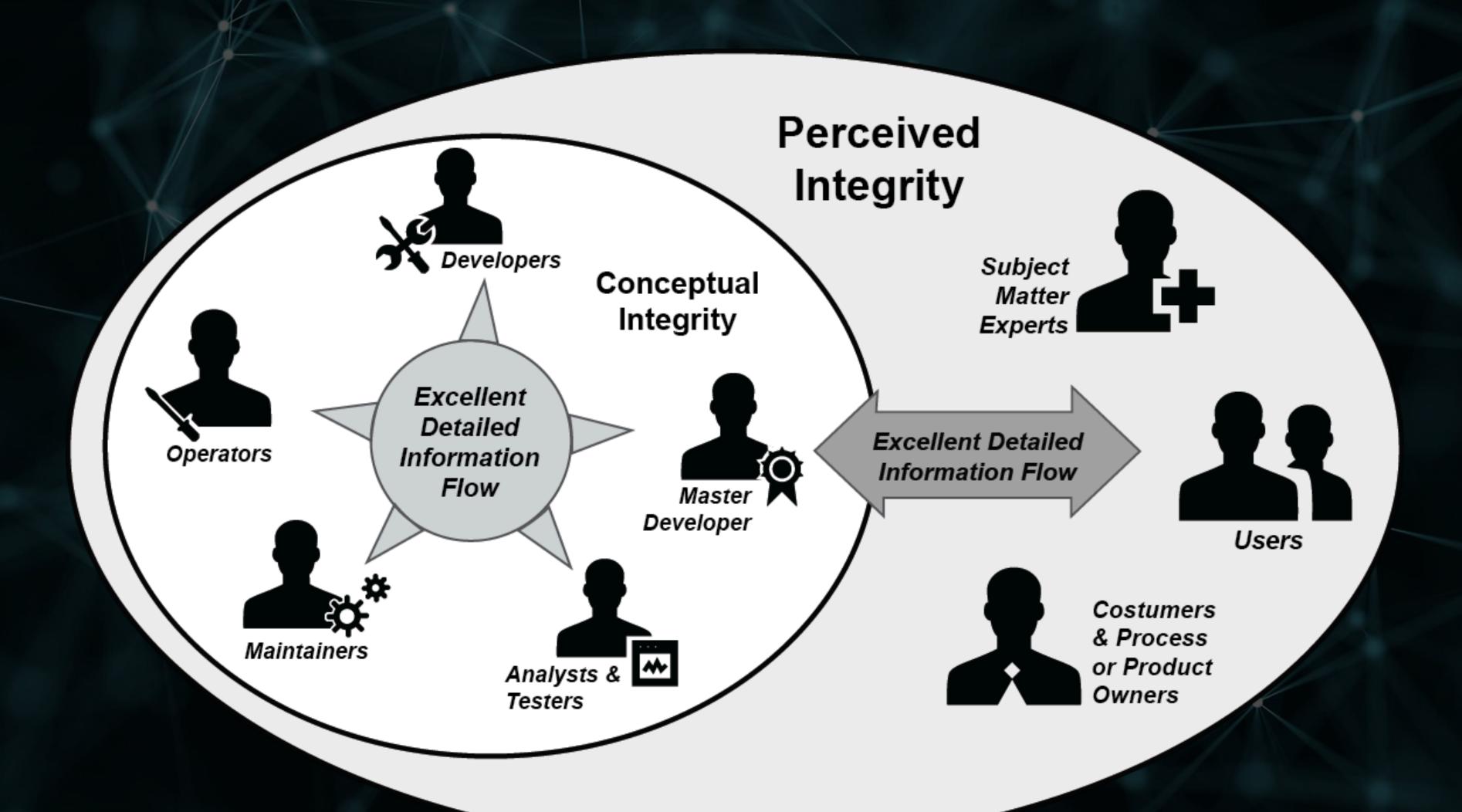
Rule #1

No code should be written unless there is a well defined and very clear understanding of the value that is expected to be generated by the code.

Rule #2

No code should be allowed in the repository, unless the actual value being generated by the code in production matches the expected value.

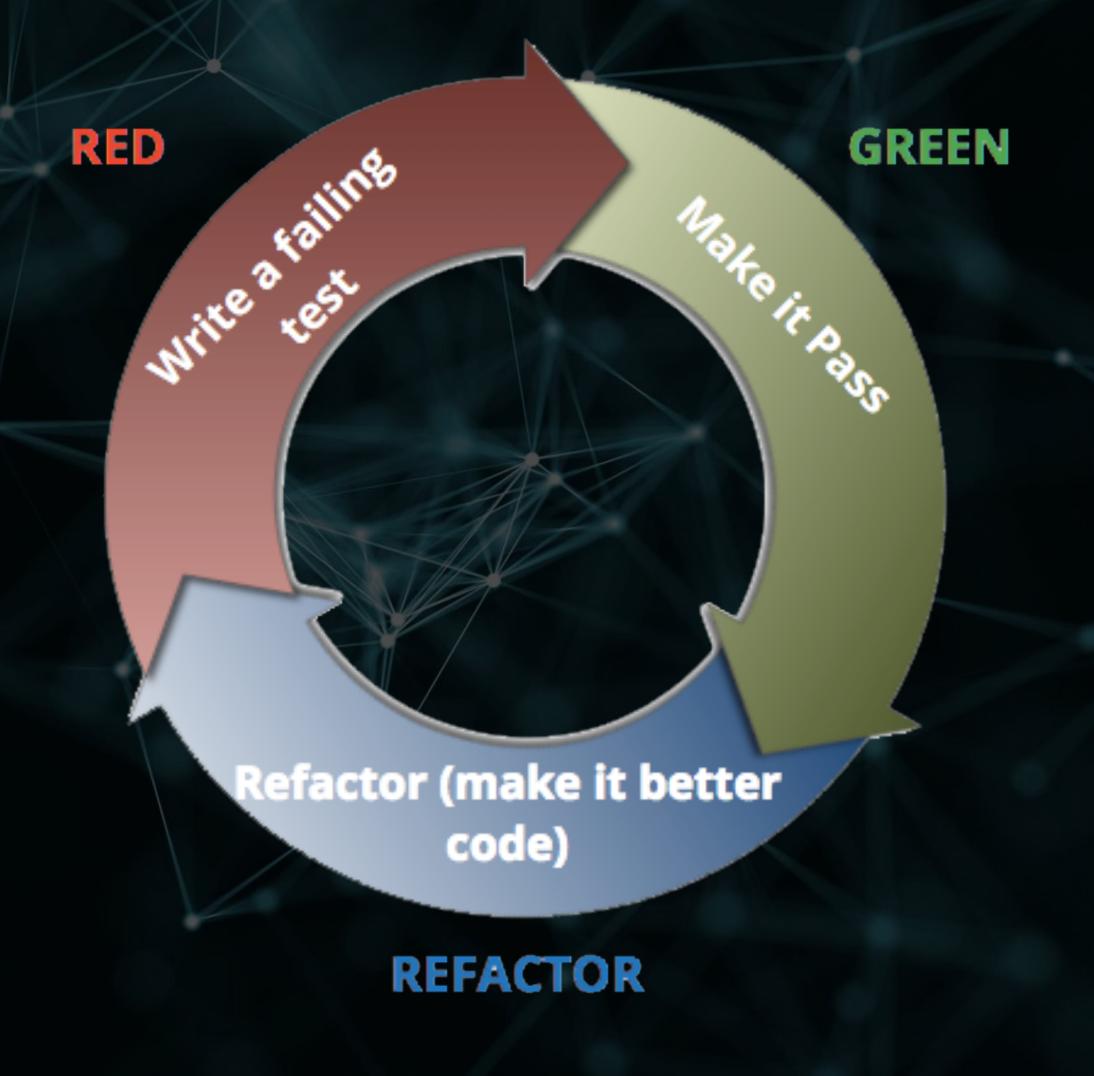
BUILD INTEGRITY IN



Evolutionary
Nature of
Software

Test first from acceptance definition to TDD

The magic red green refactor cycle



CLEAN CODE

- Naming
- Sizing
- Coding standards
- Abstraction
- Functional programming
- Code documentation
- Shared ownership
- Always shippable
- Dry
- KISS
- Code smells

SOLID

- Single Responsibility
- Open for extension, closed for modification
- Liskov substitution principle
- Interface Segregation
- Dependency Injection

AUTOMATE TEST EARLY WITH JIDOKA

SOFTWARE TESTING APPROACHES

Manual or Automated

- Functional
- Unit
- Component
- Integration
- Acceptance
- Behaviour
- Mutation
- Manual

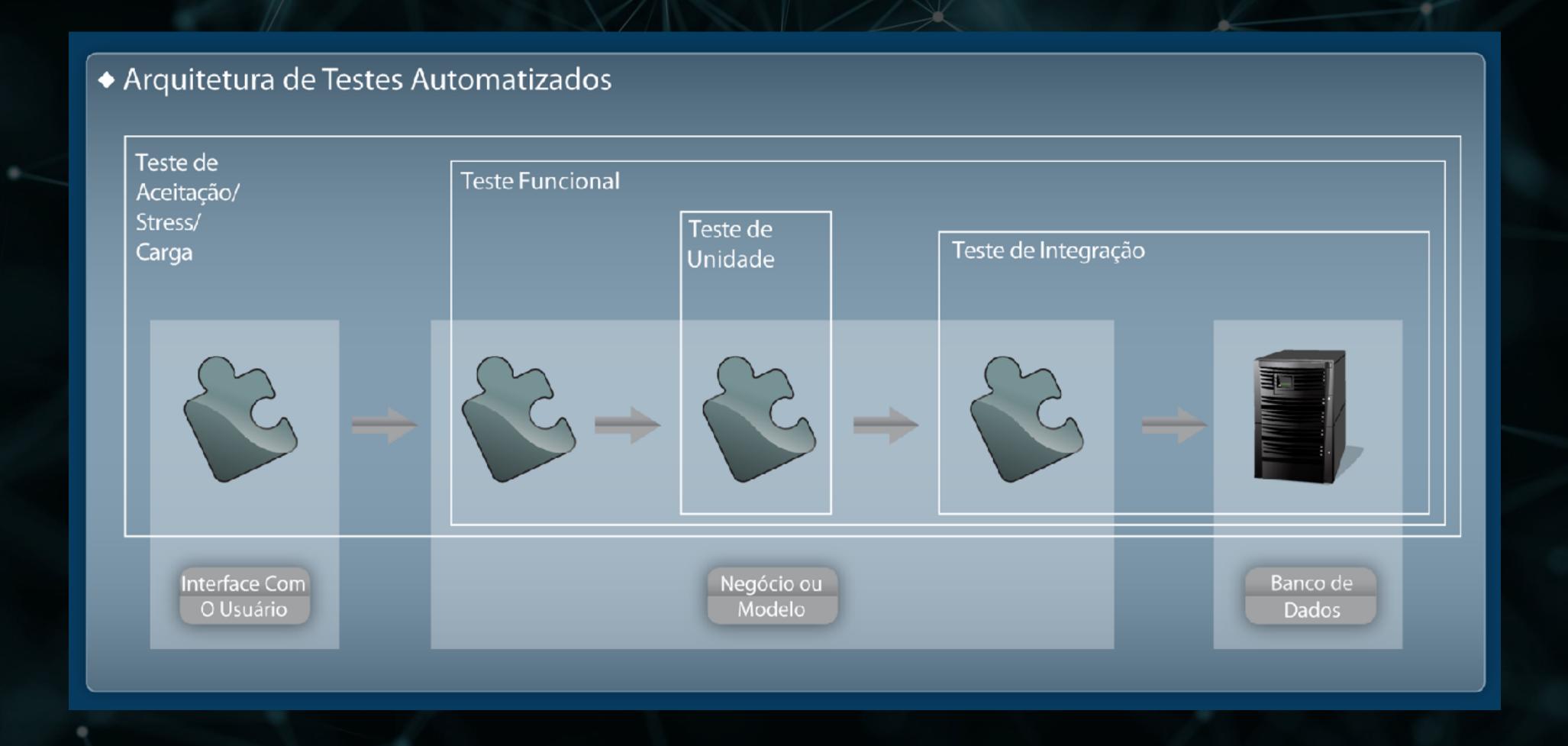
Exploratory Testing

Usability

Tool assisted

- Performance and Load testing
- Security
- Fault tolerance

SOFTWARE TESTING



AUTOMATE THE POWER OF JIDOKA

The Power of Jidoka

Benefits of automation
Safety
high quality
productivity
knowledge management
The payoff of automation

Automate The Power of Jidoka

Opportunities for Automation

Test automation Automated dependency management Automated database management Automated monitoring Continuous Integration Continuous delivery Virtualizing environments Seamless deployment Scaling in the cloud

Automate The Power of Jidoka



Sustainable Unfair Advantage

A great software architecture provides a technically sophisticated, hard to duplicate, sustainable unfair competitive advantage.

Just In Time Architecturing

Just in time Architecturing

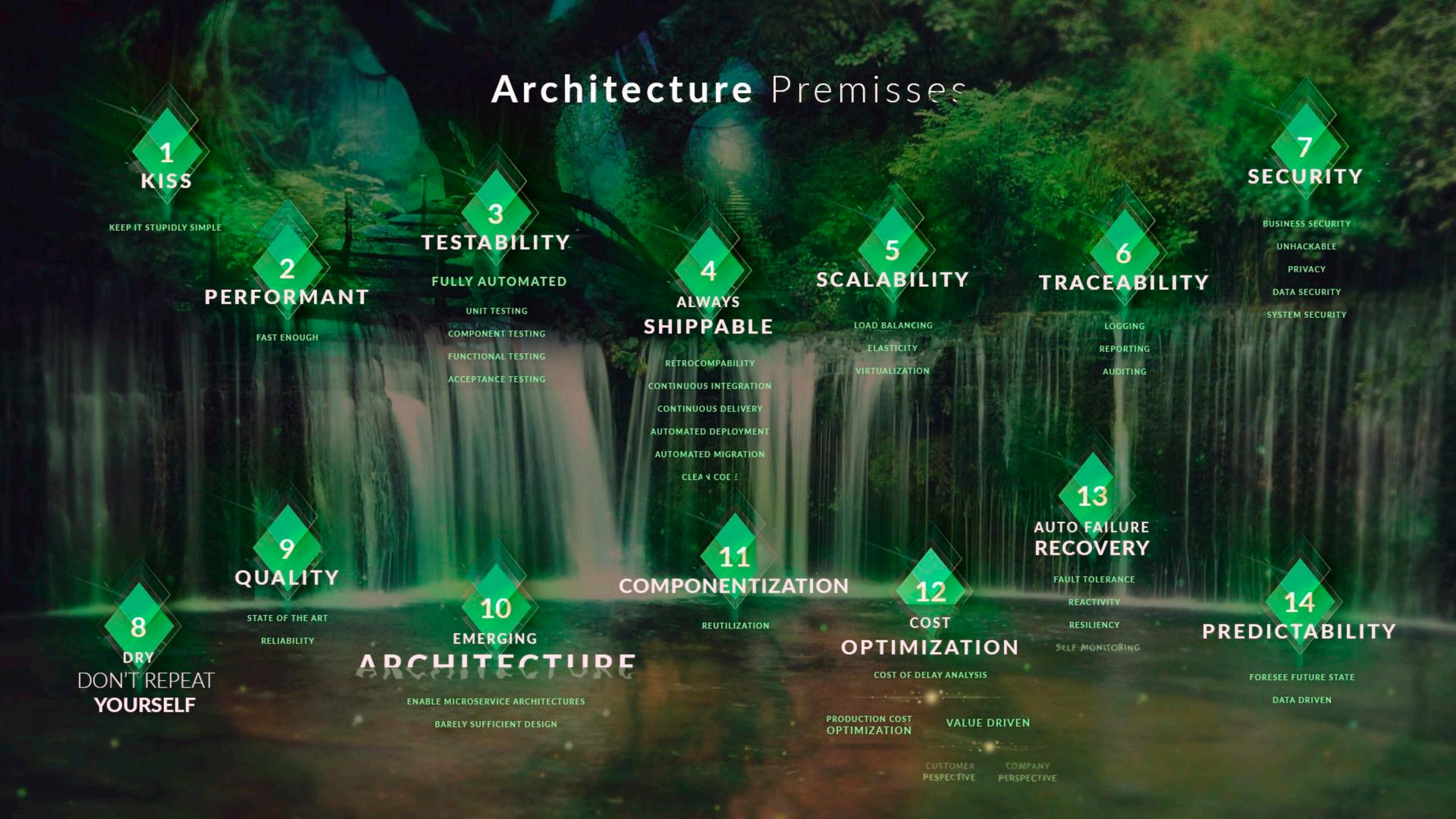
Enable micro services
Use Componentization
Foment Federated architectures

Just In Time Architecturing

Cost Optimization

Reliability
Predictability
Performant
Testability
Scalability

Just In Time Architecturing





DATA DRIVEN

Learn from analytics
Metrics that matter
Heart beat monitoring
Health monitoring

Continuous Monitoring

TAKE THE LEAD AND SHOW HOW IT'S DONE

TOP SECRET





THANK YOU!

@SCRESCENCIO

SCRESCENCIO@LEANIT101.COM