



THE DEVELOPER'S
CONFERENCE

Otimização de Decisões em Python

Renan Eccel

Analista de Pesquisa Operacional na WPLEX



/in/renan-eccel



/renan-eccel



renan.eccel@gmail.com

Cansado disso?



E disso?



E disso?



Seus problemas acabaram!



3 simples passos



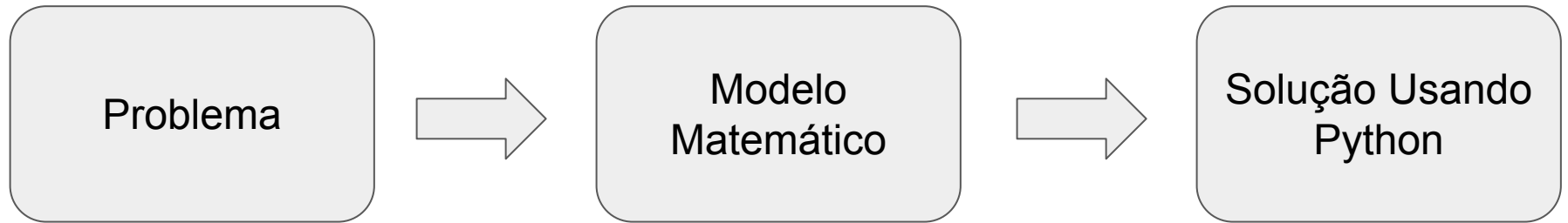
3 simples passos



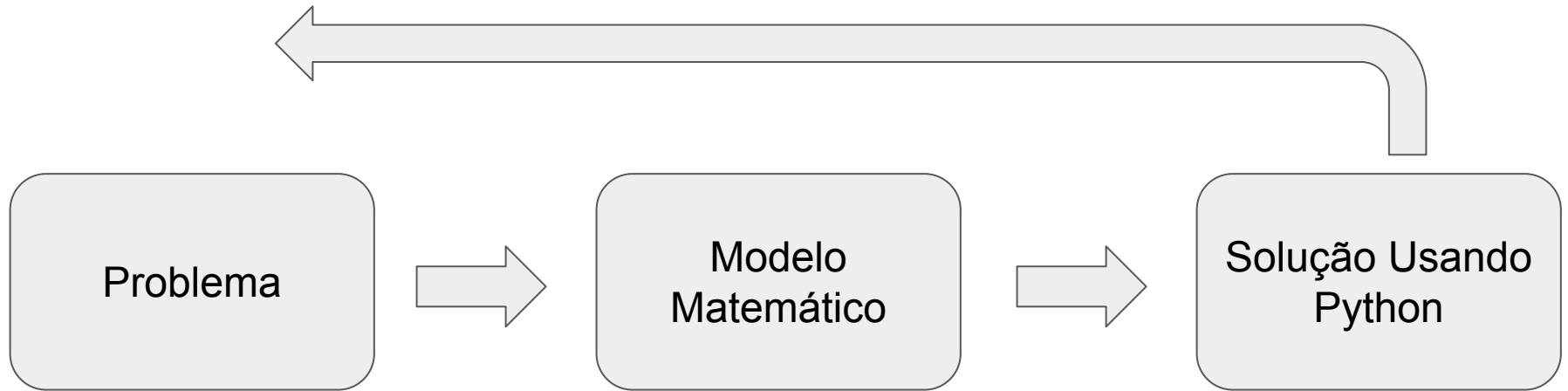
3 simples passos



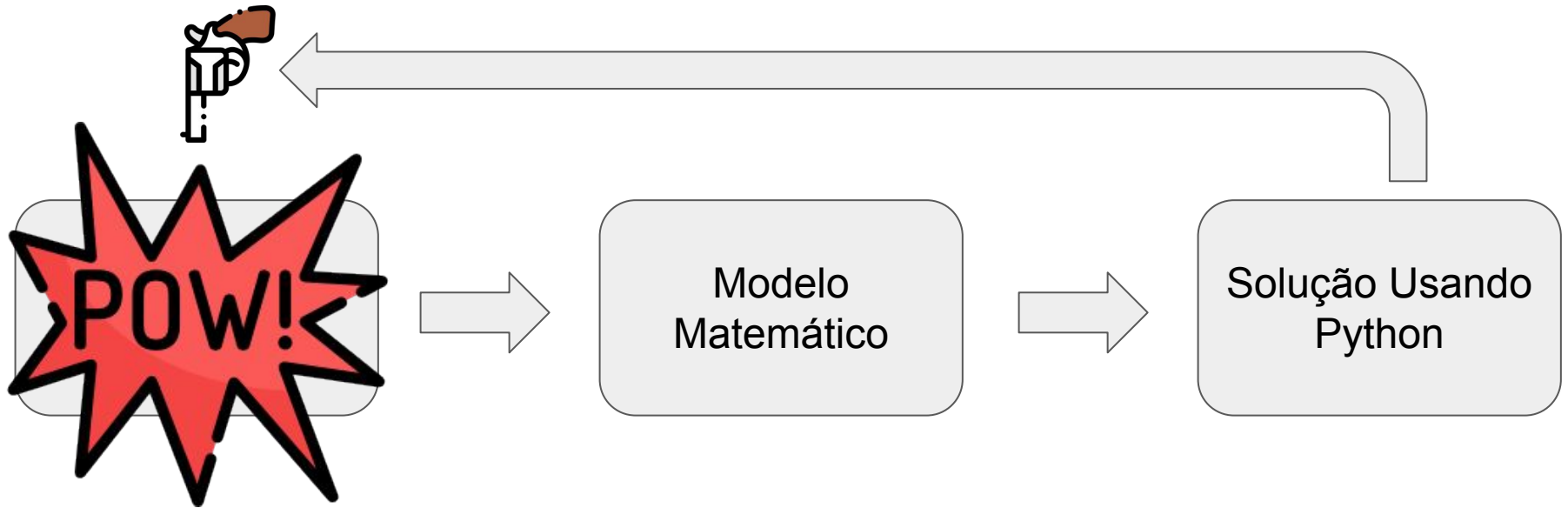
3 simples passos



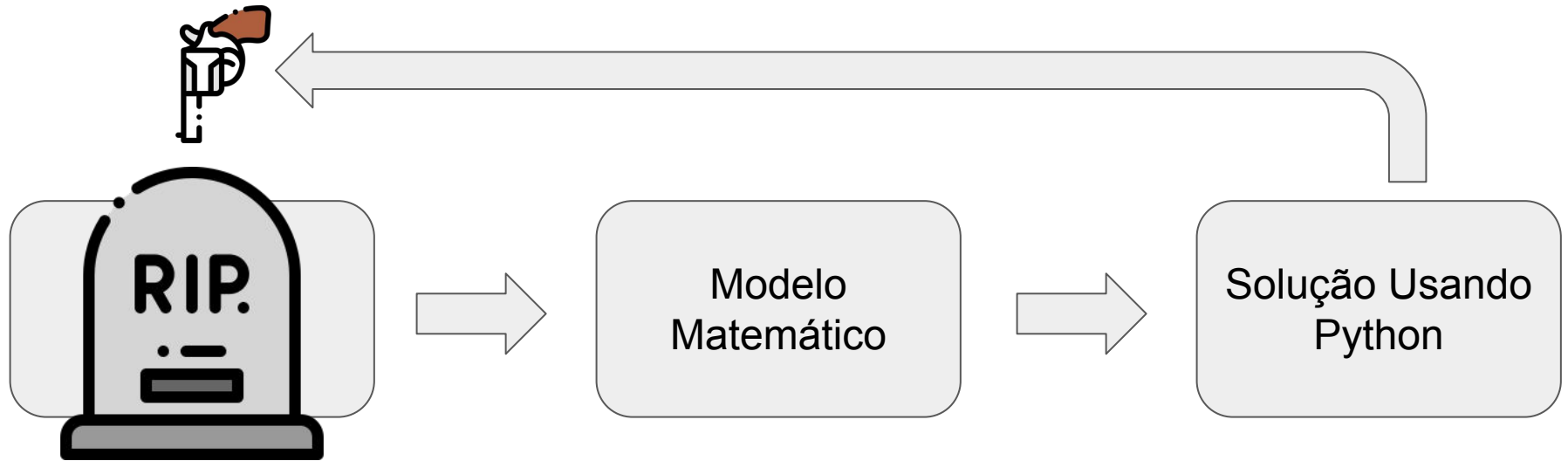
3 simples passos

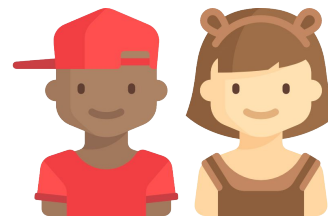
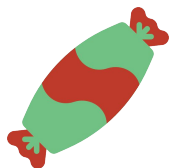
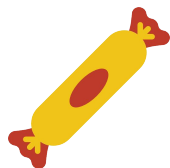


3 simples passos

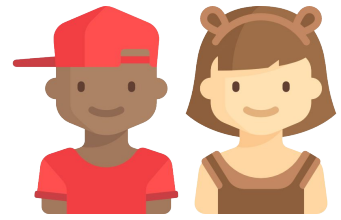
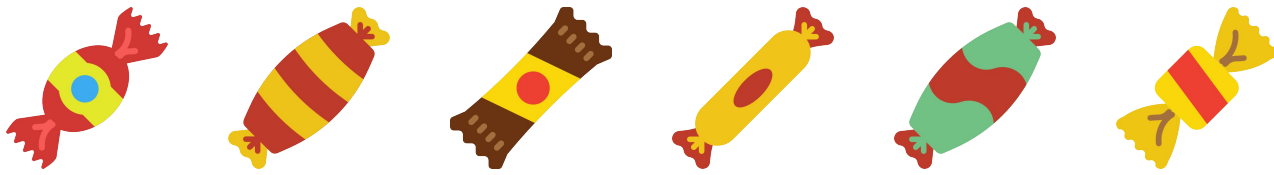


3 simples passos



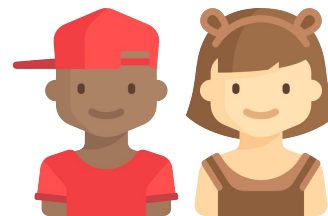
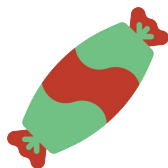
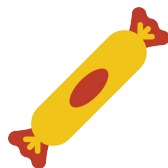
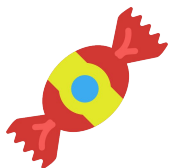


Você e seu irmão ganharam, de sua avó, uma caixa com 6 bombons diferentes.



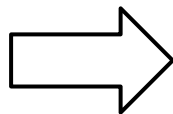
Você e seu irmão ganharam, de sua avó, uma caixa com 6 bombons diferentes.

Qual a melhor forma de dividi-los, fazendo com que vocês dois fiquem igualmente contentes com o resultado da divisão?

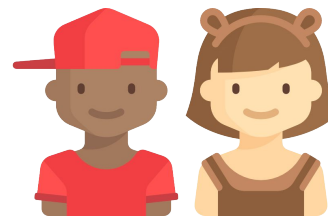
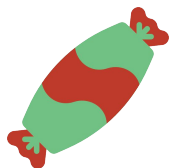
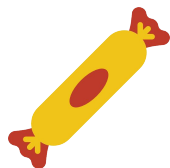


Você e seu irmão ganharam, de sua avó, uma caixa com 6 bombons diferentes.

Qual a melhor forma de dividi-los, fazendo com que vocês dois fiquem igualmente contentes com o resultado da divisão?

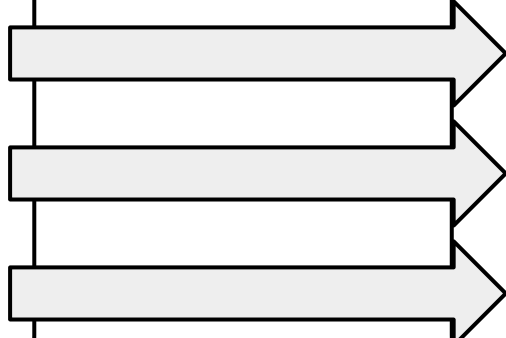


$$\begin{aligned} & \min f(x) \\ \text{s. a. } & g(x) \geq b \\ & x \geq 0 \end{aligned}$$

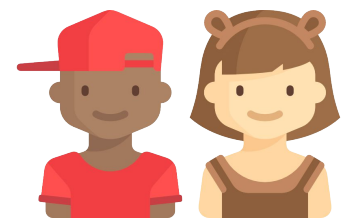
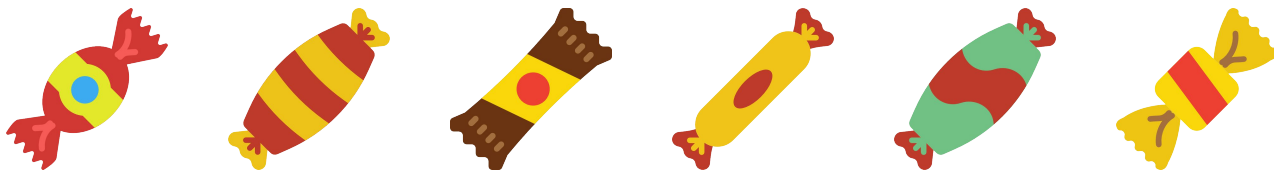


Você e seu irmão ganharam, de sua avó, uma caixa com 6 bombons diferentes.

Qual a melhor forma de dividi-los, fazendo com que vocês dois fiquem igualmente contentes com o resultado da divisão?



$$\begin{aligned} & \min f(x) \\ & s. a. \quad g(x) \geq b \\ & \quad \quad x \geq 0 \end{aligned}$$

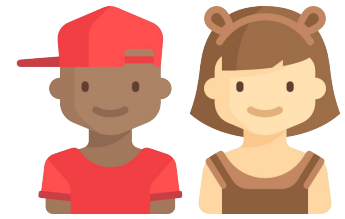
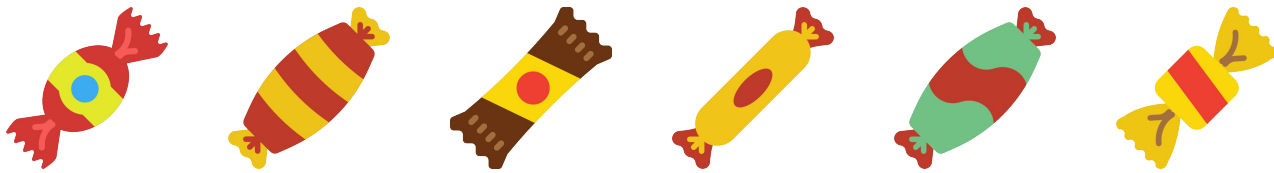


Você e seu irmão ganharam, de sua avó, uma caixa com 6 bombons diferentes.

Qual a melhor forma de dividi-los, fazendo com que vocês dois fiquem igualmente contentes com o resultado da divisão?

Função Objetivo

$$\begin{aligned} & \min f(x) \\ & s. a. \quad g(x) \geq b \\ & \quad \quad x \geq 0 \end{aligned}$$



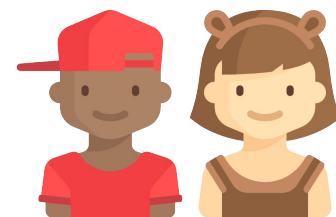
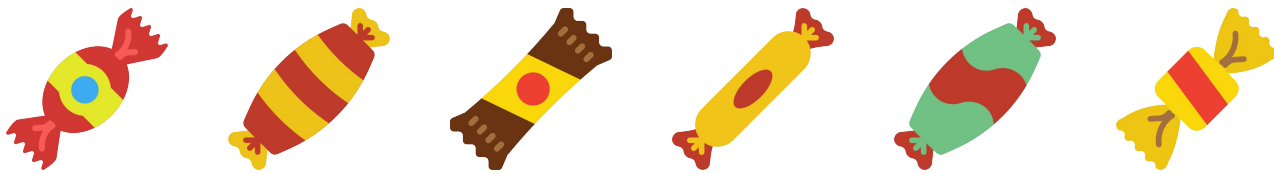
Você e seu irmão ganharam, de sua avó, uma caixa com 6 bombons diferentes.

Qual a melhor forma de dividi-los, fazendo com que vocês dois fiquem igualmente contentes com o resultado da divisão?

Função Objetivo

Restrições

$$\begin{aligned} & \min f(x) \\ s. a. \quad & g(x) \geq b \\ & x \geq 0 \end{aligned}$$



Você e seu irmão ganharam, de sua avó, uma caixa com 6 bombons diferentes.

Qual a melhor forma de dividi-los, fazendo com que vocês dois fiquem igualmente contentes com o resultado da divisão?

Função Objetivo

Restrições

Variáveis de Decisão

$$\min f(x)$$

$$s. a. \quad g(x) \geq b$$

$$x \geq 0$$

1 2 3 4 5 6 *B*

9 5 8 1 7 2 *g*

C

1 2

Variáveis de decisão

1 2 3 4 5 6 *B*

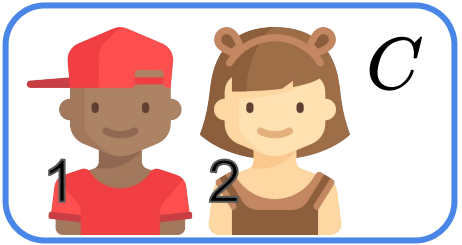
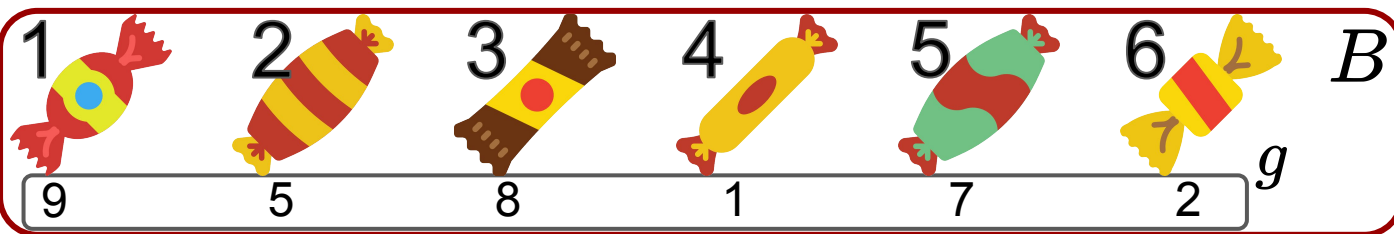
9 5 8 1 7 2 *g*

C

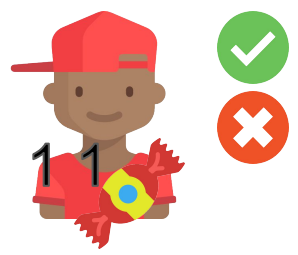
1 2

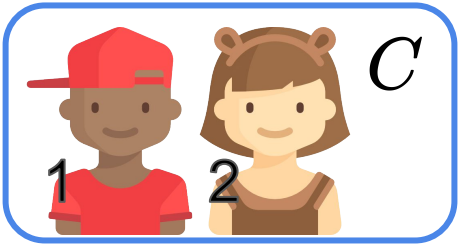
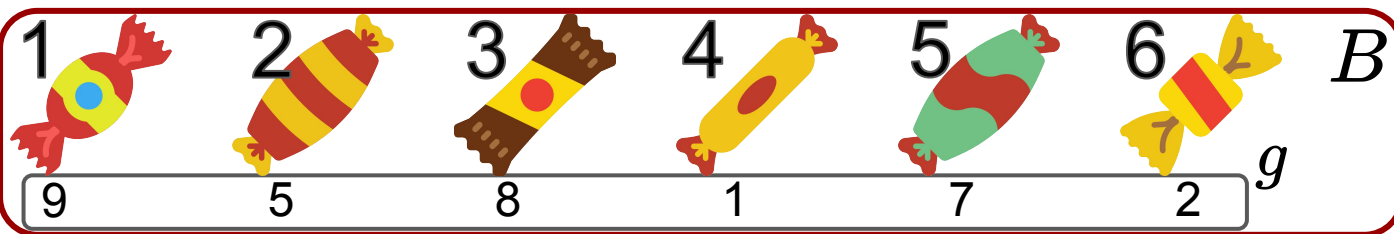
Variáveis de decisão

1 1

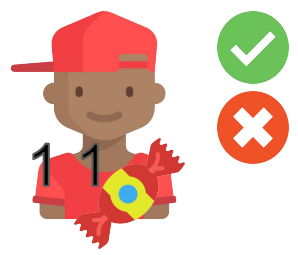


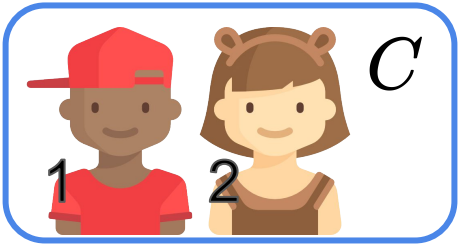
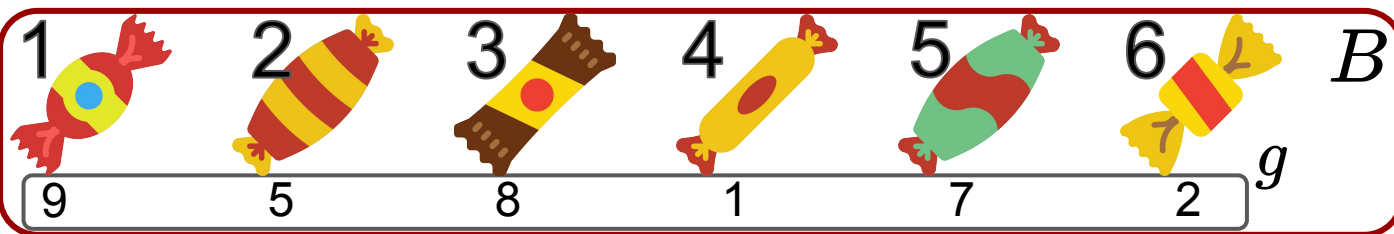
Variáveis de decisão





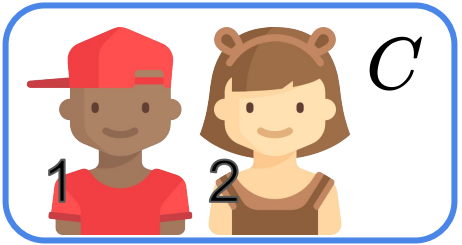
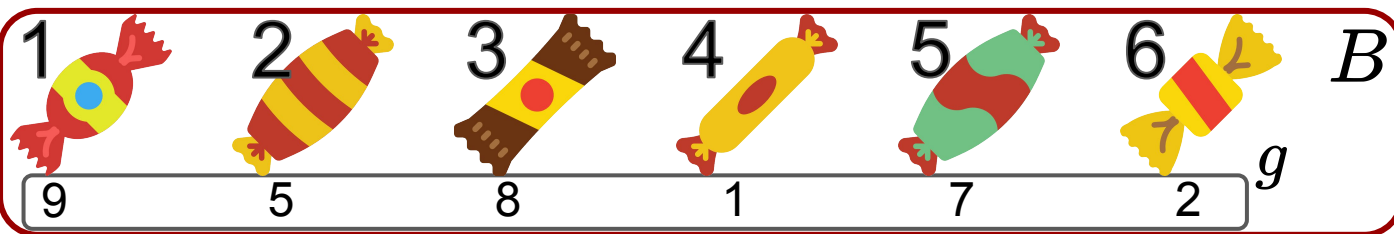
Variáveis de decisão





Variáveis de decisão

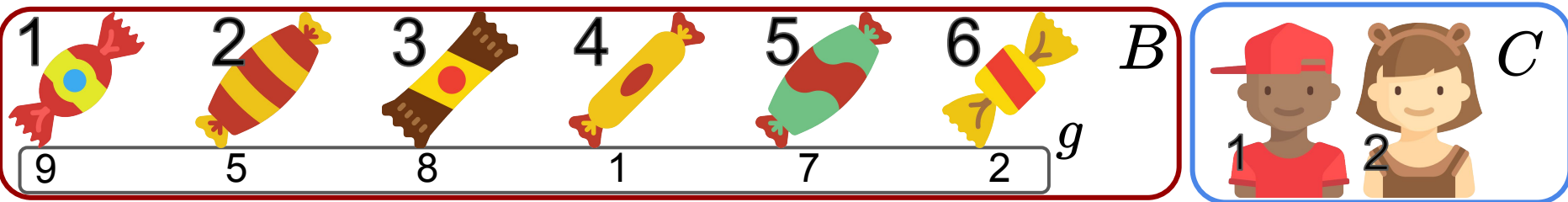




Variáveis de decisão

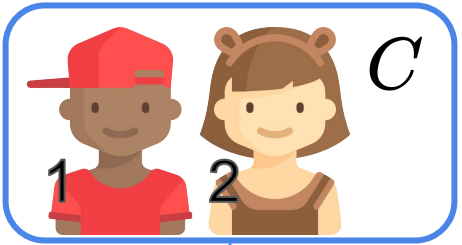
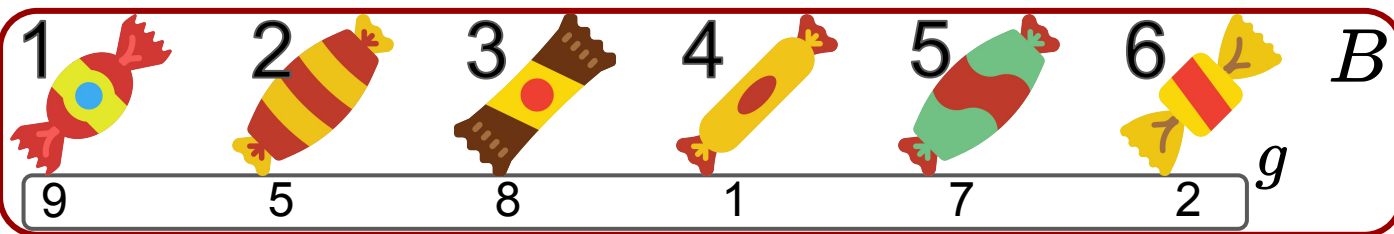
$$x_{11} \quad x_{21} \quad x_{31} \quad x_{41} \quad x_{51} \quad x_{61}$$

$$x_{12} \quad x_{22} \quad x_{32} \quad x_{42} \quad x_{52} \quad x_{62}$$



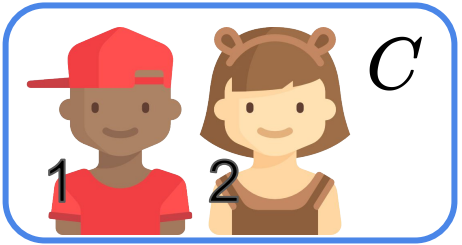
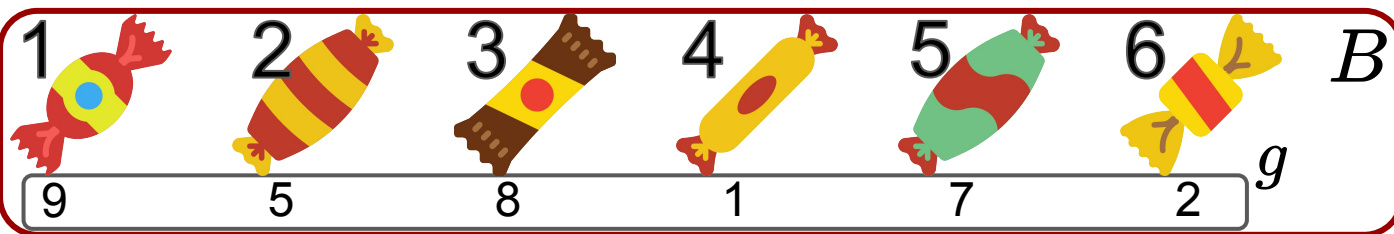
Variáveis de decisão

$$\begin{array}{cccccc}
 x_{11} & x_{21} & x_{31} & x_{41} & x_{51} & x_{61} \\
 x_{12} & x_{22} & x_{32} & x_{42} & x_{52} & x_{62}
 \end{array}
 = 0 \text{ ou } 1$$



Variáveis de decisão

$$x_{ij} = \{0, 1\}, \forall i \in B \wedge \forall j \in C$$



Modelo Matemático

$$x_{ij} = \{0, 1\}, \forall i \in B \wedge \forall j \in C$$

- Função objetivo
- Restrições
- Variáveis de decisão

1 2 3 4 5 6 *B*

9 5 8 1 7 2 *g*

C

1 2

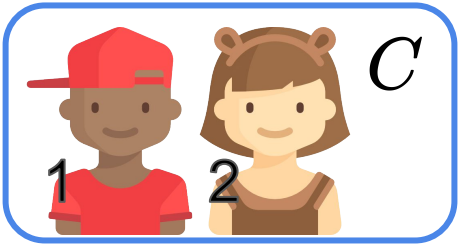
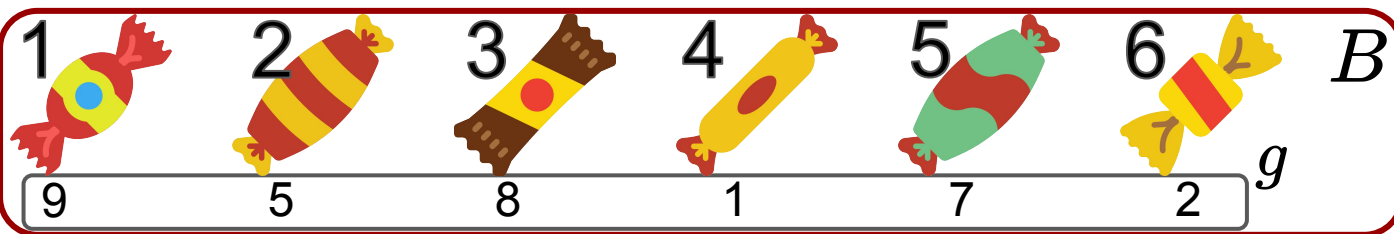
Função Objetivo

1	2	3	4	5	6	<i>B</i>
9	5	8	1	7	2	<i>g</i>

		<i>C</i>
1	2	

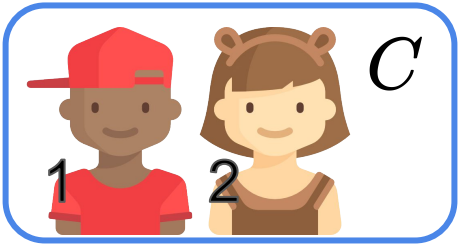
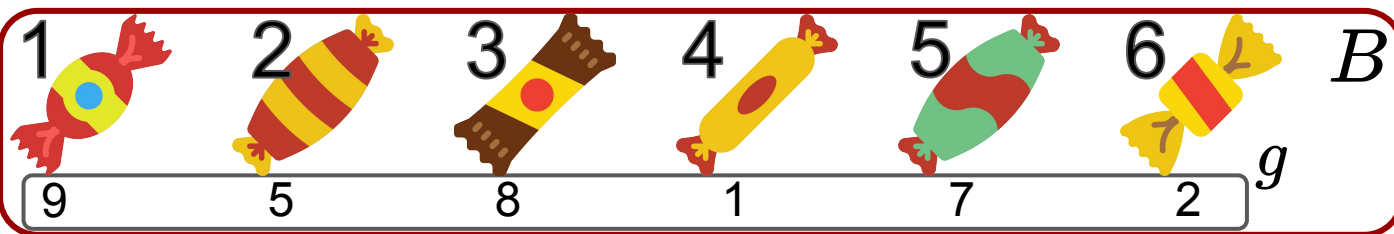
Função Objetivo

$$\min(\text{Person 1} - \text{Person 2})$$



Função Objetivo

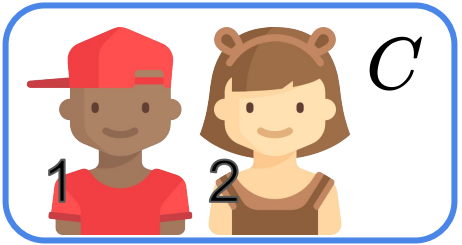
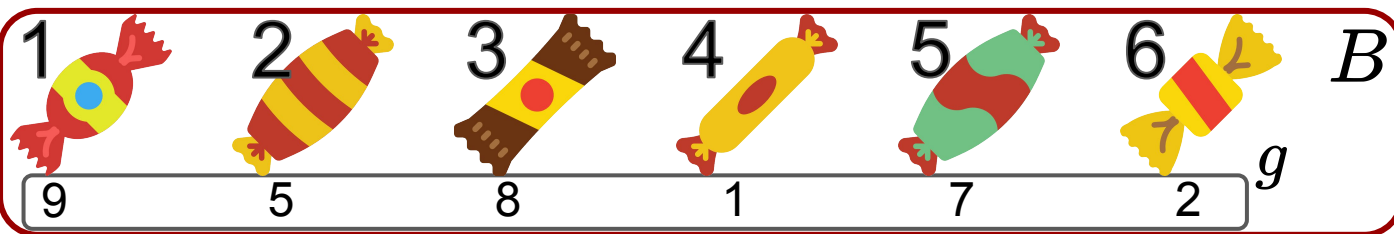
$$\min \left(\begin{array}{c} \text{😊} \\ \text{1} \end{array} \text{ [Boy Icon] } \text{---} \text{ [Candy Icons] } \text{---} \begin{array}{c} \text{😊} \\ \text{2} \end{array} \text{ [Girl Icon] } \text{---} \text{ [Candy Icons] } \right)$$



Função Objetivo

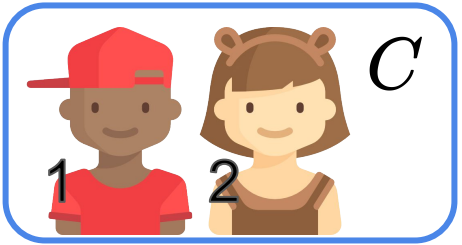
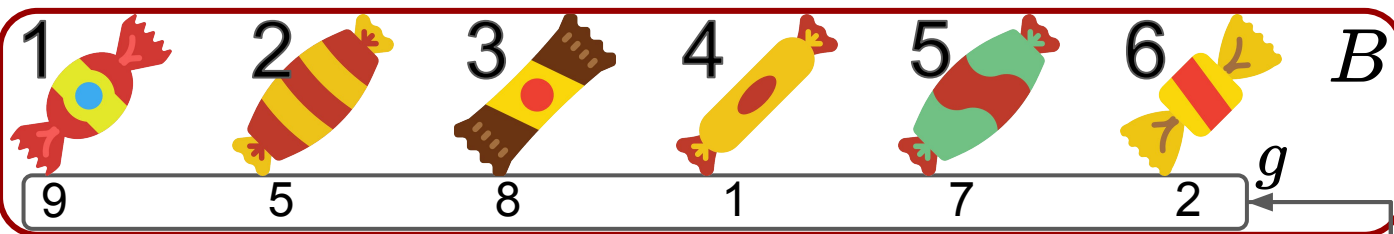
$$\min \left(\begin{array}{c} \text{Sad face} \\ \text{Person 1} \\ 1 \end{array} \begin{array}{c} \text{Candy 2} \\ \text{Candy 4} \\ \text{Candy 6} \end{array} - \begin{array}{c} \text{Happy face} \\ \text{Person 2} \\ 2 \end{array} \begin{array}{c} \text{Candy 3} \\ \text{Candy 1} \\ \text{Candy 5} \end{array} \right)$$

$$5 + 1 + 2 \qquad \qquad \qquad 8 + 9 + 7$$



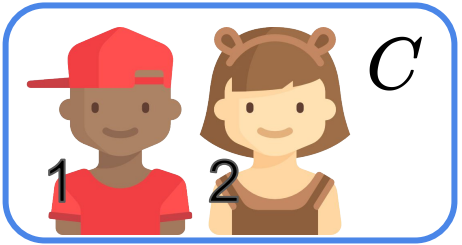
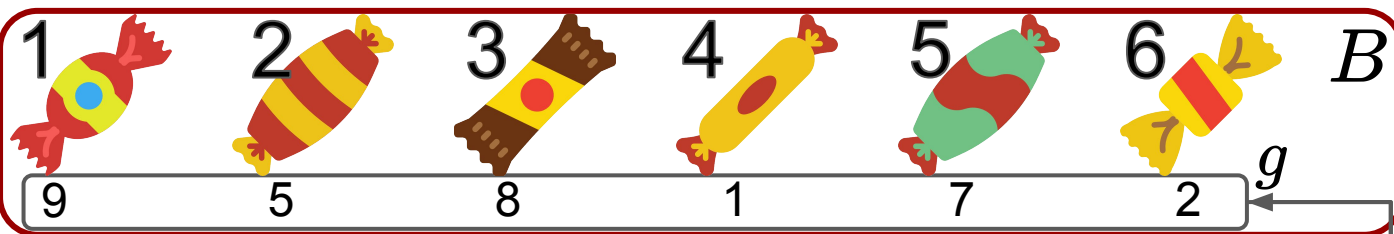
Função Objetivo

$$\min(\sum_B g_i x_{i1} - \sum_B g_i x_{i2})$$



Função Objetivo

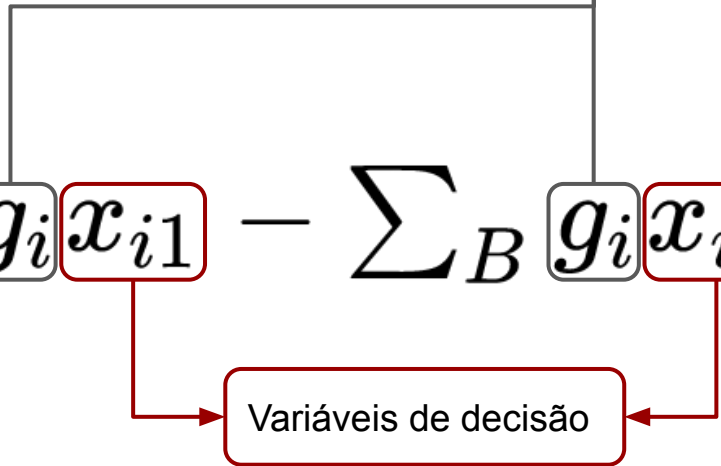
$$\min\left(\sum_B g_i x_{i1} - \sum_B g_i x_{i2}\right)$$

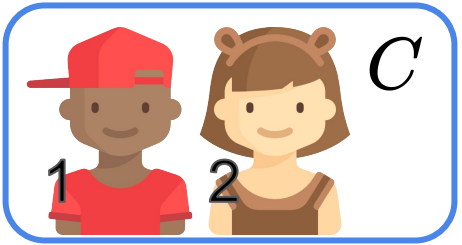
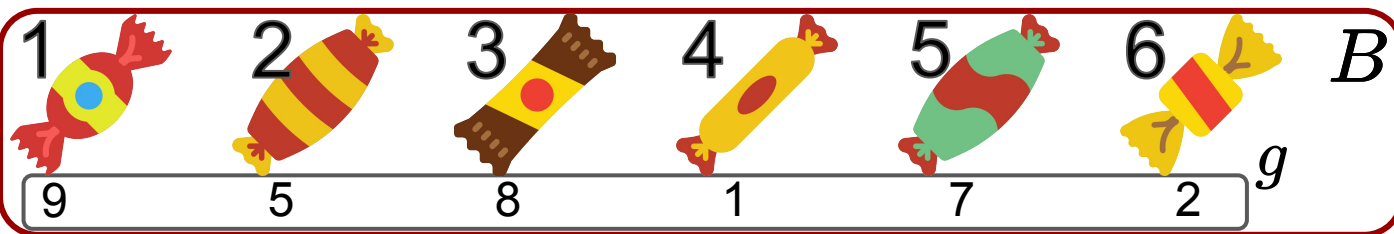


Função Objetivo

$$\min\left(\sum_B g_i x_{i1} - \sum_B g_i x_{i2}\right)$$

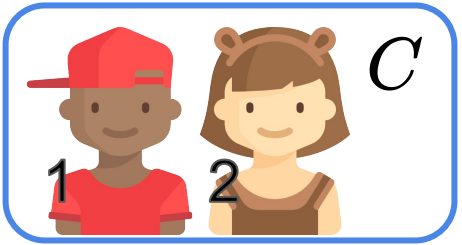
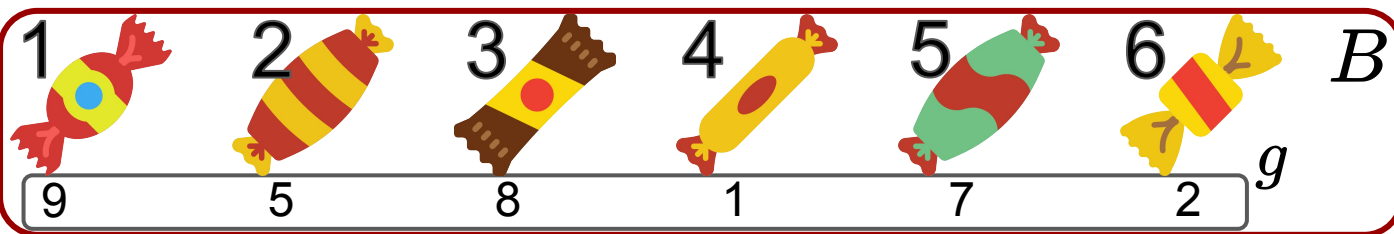
Variáveis de decisão





Função Objetivo

$$\min(\sum_B g_i x_{i1} - \sum_B g_i x_{i2})$$



Função Objetivo

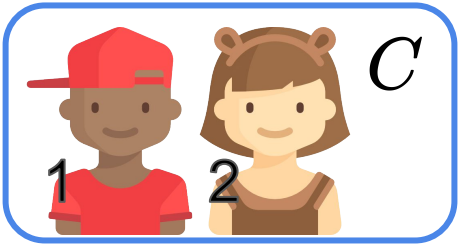
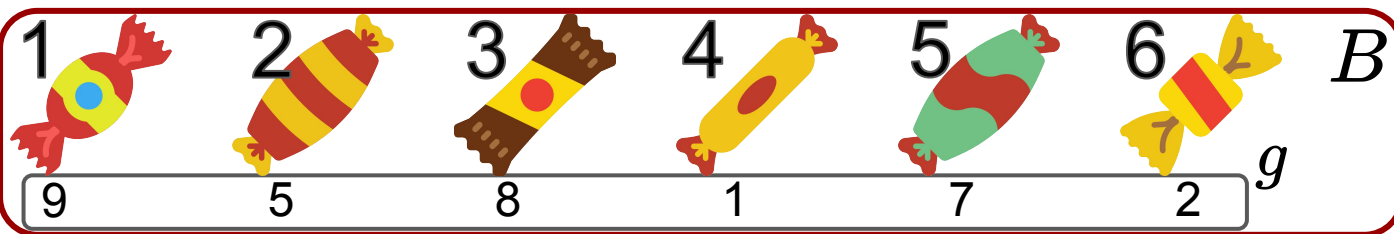
$$\min \left(\sum_B g_i x_{i1} - \sum_B g_i x_{i2} \right)$$

1	2	3	4	5	6	<i>B</i>
9	5	8	1	7	2	<i>g</i>

		<i>C</i>
1	2	

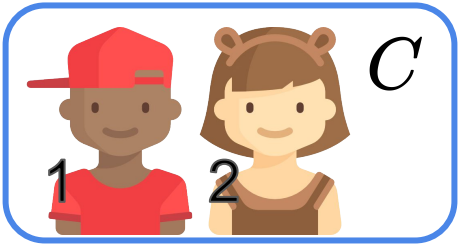
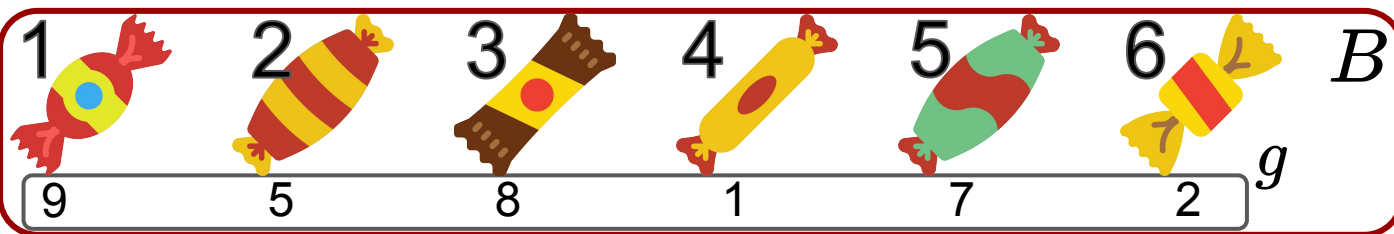
Função Objetivo

$$\min \left(\begin{matrix} \text{Person 1} \\ 1 \end{matrix} - \begin{matrix} \text{Person 2} \\ 2 \end{matrix} \right)$$



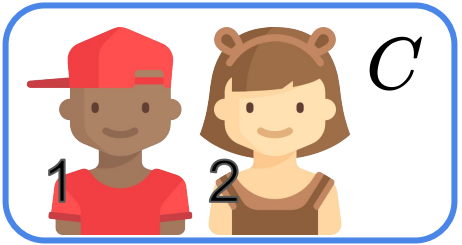
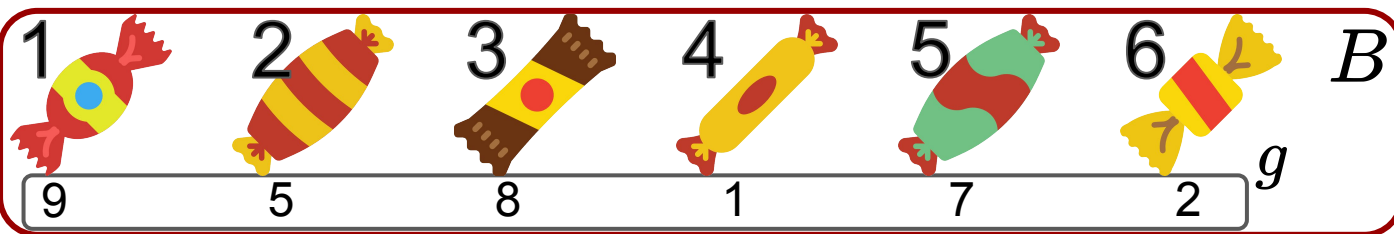
Função Objetivo

$$\min \left(\begin{matrix} H \\ 1 \end{matrix} \text{ (Person 1)} - \begin{matrix} \text{Smiley} \\ 2 \end{matrix} \text{ (Person 2)} \right)$$



Função Objetivo

$$\min\left(\sum_B g_i x_{i1} - \sum_B g_i x_{i2}\right)^2$$



Modelo Matemático

$$\min(\sum_B g_i x_{i1} - \sum_B g_i x_{i2})^2$$

$$x_{ij} = \{0, 1\}, \forall i \in B \wedge \forall j \in C$$

Função objetivo

Restrições

Variáveis de decisão

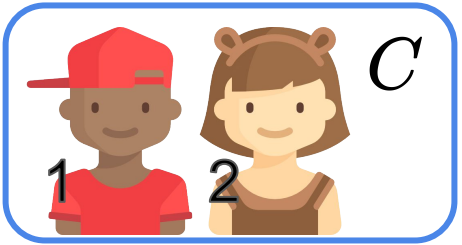
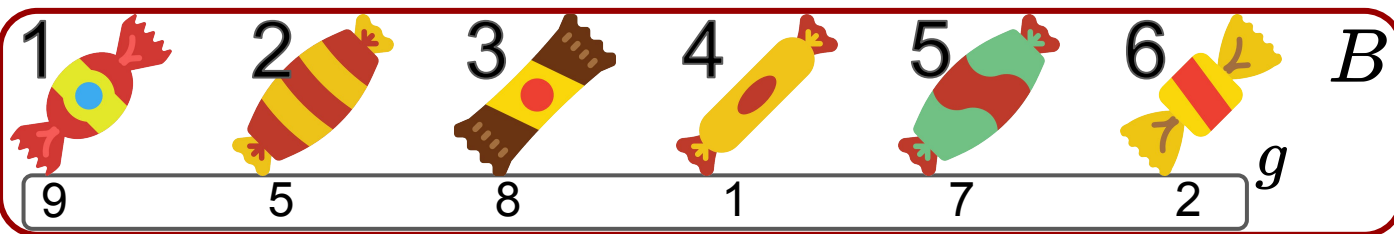
1 2 3 4 5 6 *B*

9 5 8 1 7 2 *g*

C

1 2

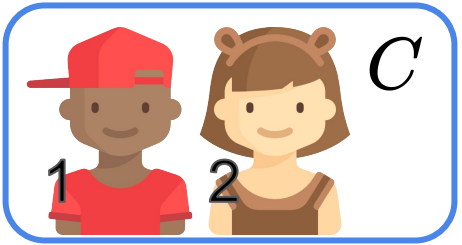
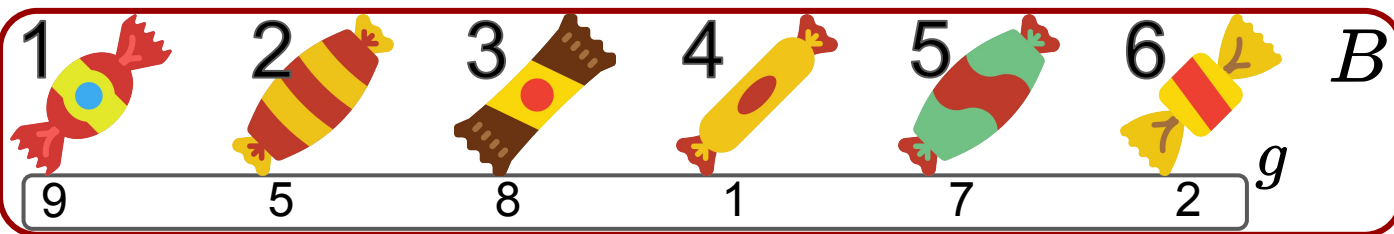
Restrições



Restrições

$$x_{ij} = \{0, 1\}, \forall i \in B \wedge \forall j \in C$$

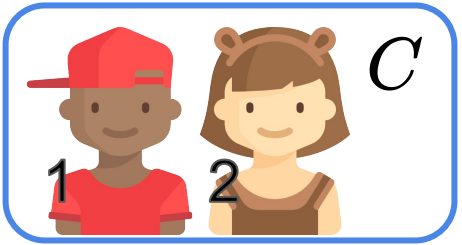
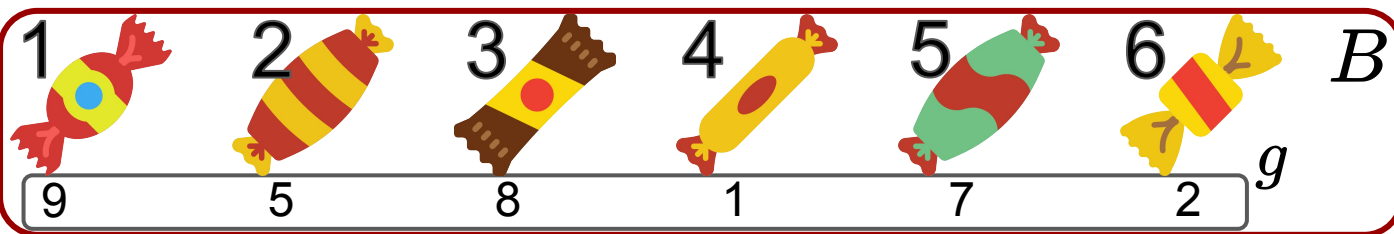
x_{11}	x_{21}	x_{31}	x_{41}	x_{51}	x_{61}
x_{12}	x_{22}	x_{32}	x_{42}	x_{52}	x_{62}



Restrições

$$x_{ij} = \{0, 1\}, \forall i \in B \wedge \forall j \in C$$

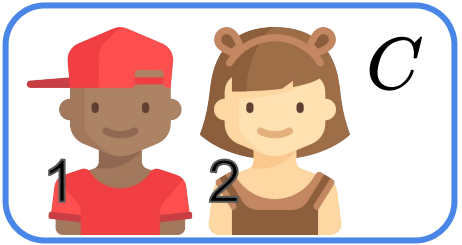
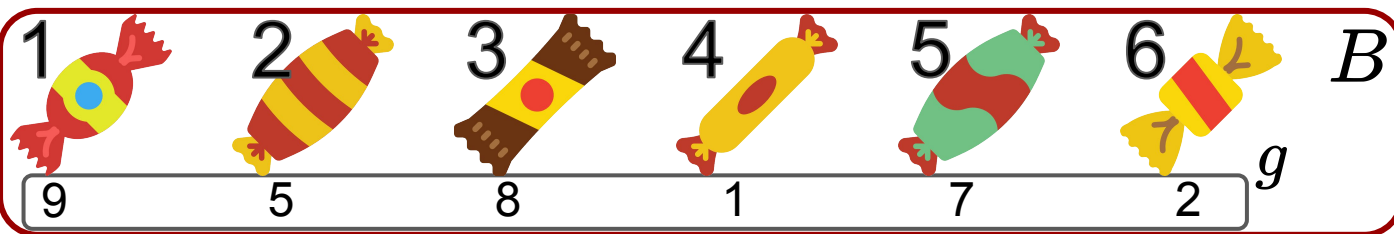
$$\begin{aligned} x_{11} = 0 & \quad x_{21} = 0 & \quad x_{31} = 0 & \quad x_{41} = 0 & \quad x_{51} = 0 & \quad x_{61} = 0 \\ x_{12} = 0 & \quad x_{22} = 0 & \quad x_{32} = 0 & \quad x_{42} = 0 & \quad x_{52} = 0 & \quad x_{62} = 0 \end{aligned}$$



Restrições

$$x_{ij} = \{0, 1\}, \forall i \in B \wedge \forall j \in C$$

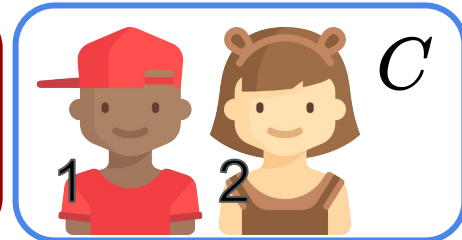
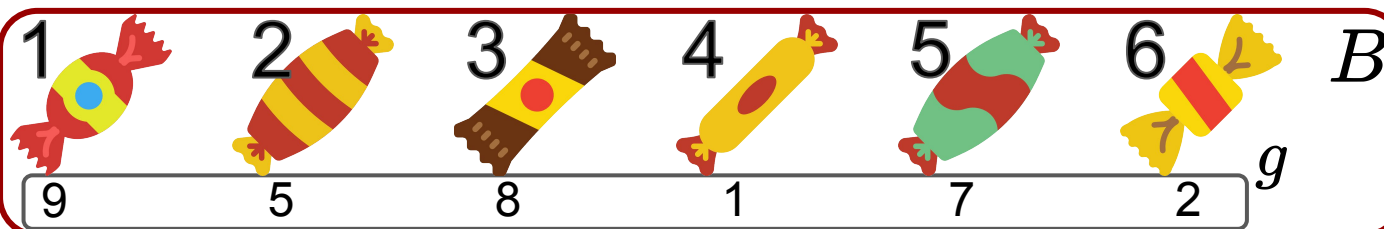
~~$$\begin{aligned} x_{11} = 0 & \quad x_{21} = 0 & \quad x_{31} = 0 & \quad x_{41} = 0 & \quad x_{51} = 0 & \quad x_{61} = 0 \\ x_{12} = 0 & \quad x_{22} = 0 & \quad x_{32} = 0 & \quad x_{42} = 0 & \quad x_{52} = 0 & \quad x_{62} = 0 \end{aligned}$$~~



Restrições

$$x_{ij} = \{0, 1\}, \forall i \in B \wedge \forall j \in C$$

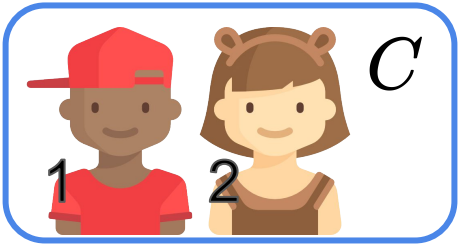
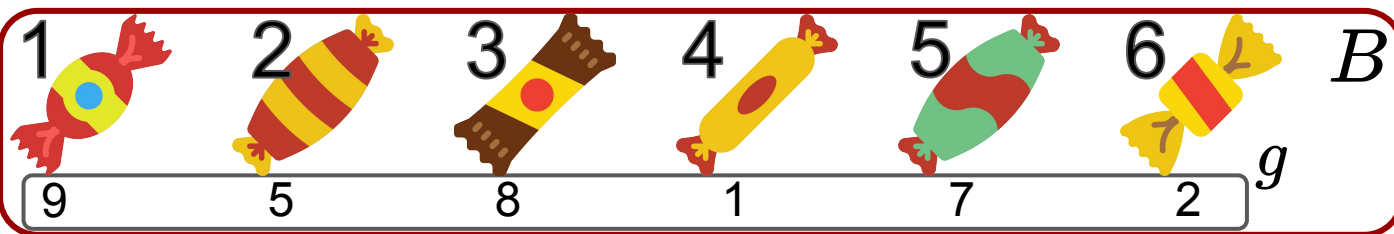
$$\begin{aligned} x_{11} = 1 & \quad x_{21} = 1 & \quad x_{31} = 1 & \quad x_{41} = 1 & \quad x_{51} = 1 & \quad x_{61} = 1 \\ x_{12} = 1 & \quad x_{22} = 1 & \quad x_{32} = 1 & \quad x_{42} = 1 & \quad x_{52} = 1 & \quad x_{62} = 1 \end{aligned}$$



Restrições

$$x_{ij} = \{0, 1\}, \forall i \in B \wedge \forall j \in C$$

~~$$\begin{aligned}
 x_{11} = 1 & \quad x_{21} = 1 & \quad x_{31} = 1 & \quad x_{41} = 1 & \quad x_{51} = 1 & \quad x_{61} = 1 \\
 x_{12} = 1 & \quad x_{22} = 1 & \quad x_{32} = 1 & \quad x_{42} = 1 & \quad x_{52} = 1 & \quad x_{62} = 1
 \end{aligned}$$~~

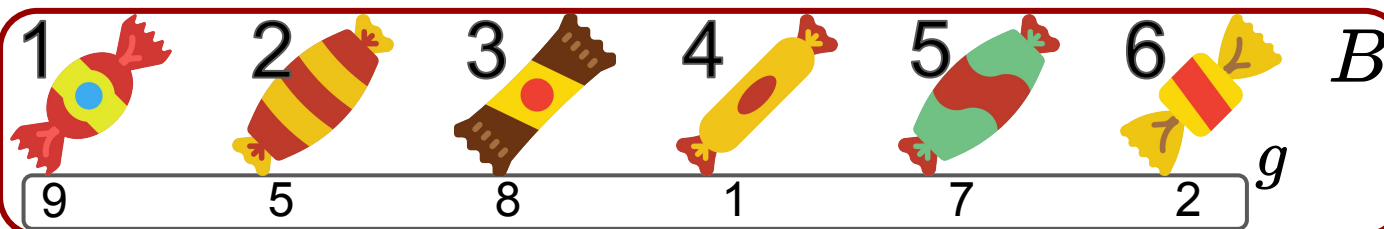


Restrições

$$x_{ij} = \{0, 1\}, \forall i \in B \wedge \forall j \in C$$

$$\begin{aligned}
 x_{11} = 1 & \quad x_{21} = 0 & \quad x_{31} = 1 & \quad x_{41} = 0 & \quad x_{51} = 0 & \quad x_{61} = 1 \\
 x_{12} = 0 & \quad x_{22} = 1 & \quad x_{32} = 0 & \quad x_{42} = 1 & \quad x_{52} = 1 & \quad x_{62} = 0
 \end{aligned}$$





Restrições

$$\begin{aligned}
 x_{11} = 0 \quad x_{21} = 0 \quad x_{31} = 0 \quad x_{41} = 0 \quad x_{51} = 0 \quad x_{61} = 0 \\
 x_{12} = 0 \quad x_{22} = 0 \quad x_{32} = 0 \quad x_{42} = 0 \quad x_{52} = 0 \quad x_{62} = 0
 \end{aligned}$$

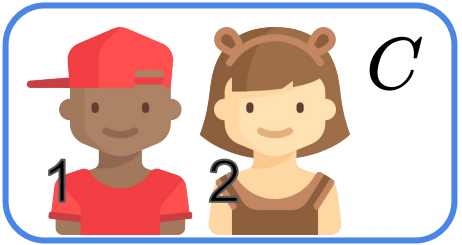
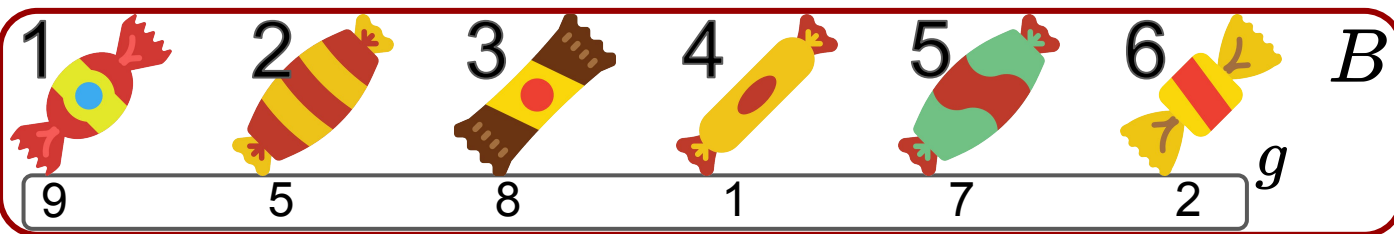


$$\begin{aligned}
 x_{11} = 1 \quad x_{21} = 1 \quad x_{31} = 1 \quad x_{41} = 1 \quad x_{51} = 1 \quad x_{61} = 1 \\
 x_{12} = 1 \quad x_{22} = 1 \quad x_{32} = 1 \quad x_{42} = 1 \quad x_{52} = 1 \quad x_{62} = 1
 \end{aligned}$$



$$\begin{aligned}
 x_{11} = 1 \quad x_{21} = 0 \quad x_{31} = 1 \quad x_{41} = 0 \quad x_{51} = 0 \quad x_{61} = 1 \\
 x_{12} = 0 \quad x_{22} = 1 \quad x_{32} = 0 \quad x_{42} = 1 \quad x_{52} = 1 \quad x_{62} = 0
 \end{aligned}$$





$$x_{11} + x_{12} = 1$$

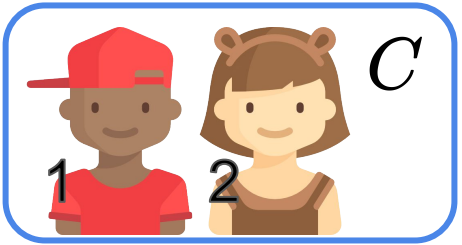
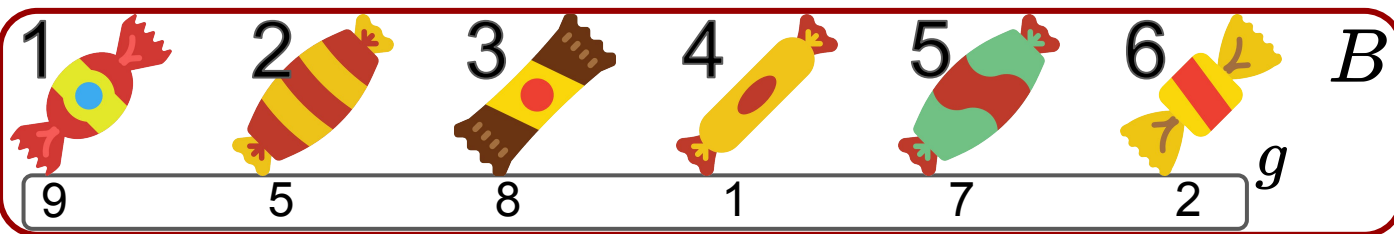
$$x_{21} + x_{22} = 1$$

$$x_{31} + x_{32} = 1$$

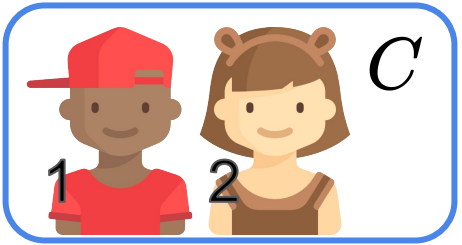
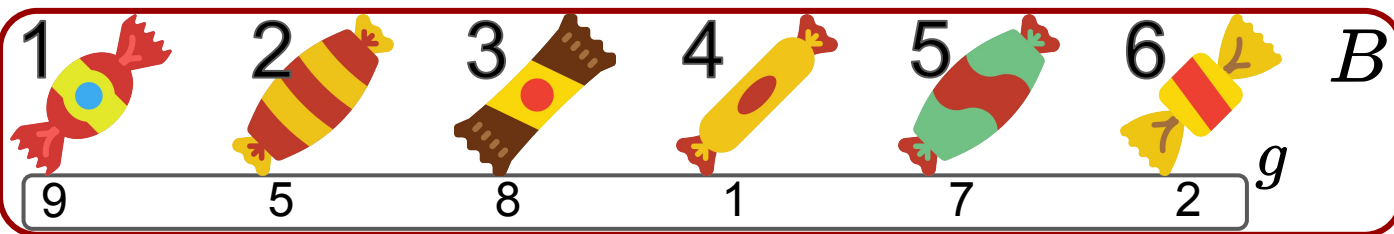
$$x_{41} + x_{42} = 1$$

$$x_{51} + x_{52} = 1$$

$$x_{61} + x_{62} = 1$$



$$x_{i1} + x_{i2} = 1, \forall i \in B$$



Modelo Matemático

$$\min(\sum_B g_i x_{i1} - \sum_B g_i x_{i2})^2$$

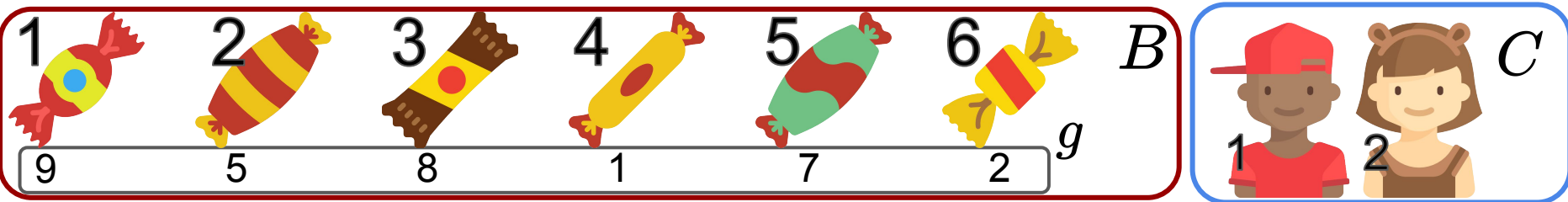
$$x_{i1} + x_{i2} = 1, \forall i \in B$$

$$x_{ij} = \{0, 1\}, \forall i \in B \wedge \forall j \in C$$

Função objetivo

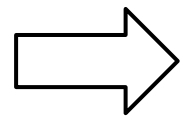
Restrições

Variáveis de decisão

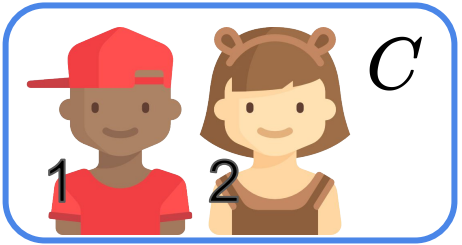
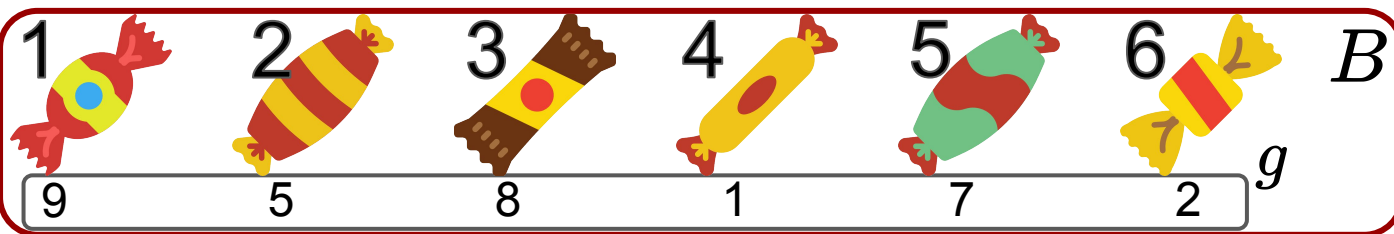


Você e seu irmão ganharam uma caixa com 6 bombons da sua avó.

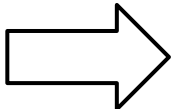
Qual a melhor forma de dividi-los, fazendo com que vocês dois fiquem igualmente contentes com o resultado da divisão?

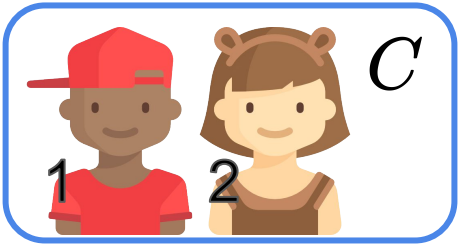
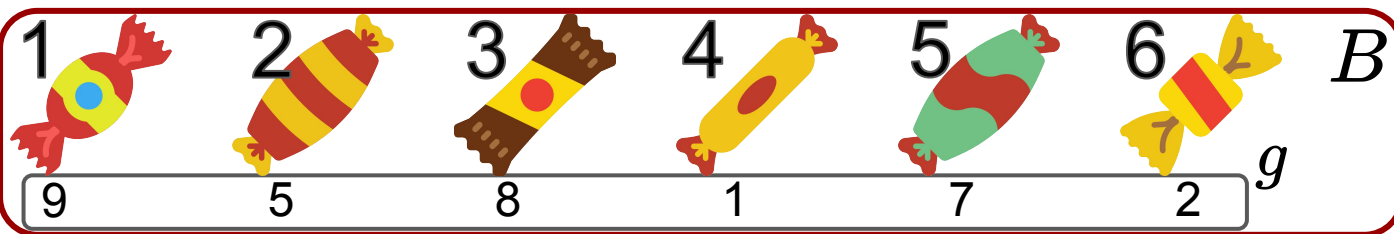


$$\begin{aligned} \min \quad & \left(\sum_B g_i x_{i1} - \sum_B g_i x_{i2} \right)^2 \\ \text{s. t.} \quad & x_{i1} + x_{i2} = 1, \forall i \in B \\ & x_{ij} = \{0, 1\}, \forall i \in B \wedge \forall j \in C \end{aligned}$$

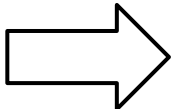


$$\begin{aligned} \min & \quad \left(\sum_B g_i x_{i1} - \sum_B g_i x_{i2} \right)^2 \\ \text{s. t.} & \quad x_{i1} + x_{i2} = 1, \forall i \in B \\ & \quad x_{ij} = \{0, 1\}, \forall i \in B \wedge \forall j \in C \end{aligned}$$





$$\begin{aligned}
 \min \quad & (\sum_B g_i x_{i1} - \sum_B g_i x_{i2})^2 \\
 \text{s.t.} \quad & x_{i1} + x_{i2} = 1, \forall i \in B \\
 & x_{ij} = \{0, 1\}, \forall i \in B \wedge \forall j \in C
 \end{aligned}$$



Modelo Matemático

$$\begin{aligned} \min \quad & (\sum_B g_i x_{i1} - \sum_B g_i x_{i2})^2 \\ \text{s. t.} \quad & x_{i1} + x_{i2} = 1, \forall i \in B \\ & x_{ij} = \{0, 1\}, \forall i \in B \wedge \forall j \in C \end{aligned}$$

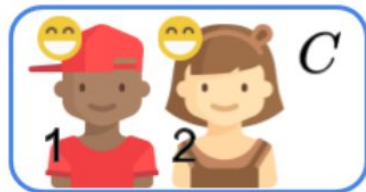


Modelo Matemático

$$\begin{aligned} \min \quad & (\sum_B g_i x_{i1} - \sum_B g_i x_{i2})^2 \\ \text{s. t.} \quad & x_{i1} + x_{i2} = 1, \forall i \in B \\ & x_{ij} = \{0, 1\}, \forall i \in B \wedge \forall j \in C \end{aligned}$$

```
In [1]: import pyomo.environ as poe
        modelo = poe.AbstractModel()
```

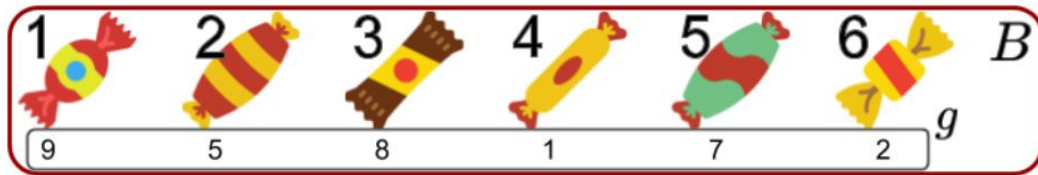




Conjunto representando as crianças:

In [2]: `modelo.crianças = poe.RangeSet(1,2)`

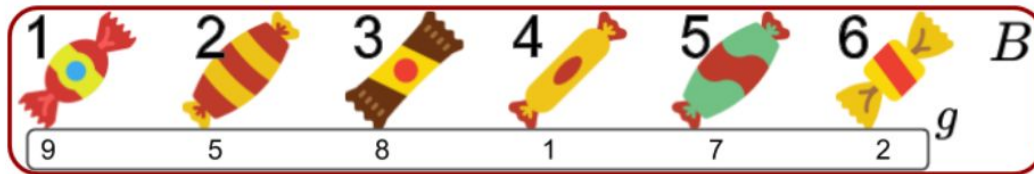




Conjunto representando os bombons:

```
In [3]: modelo.bombons = poe.Set()
```





Conjunto representando os bombons:

```
In [3]: modelo.bombons = poe.Set()
```

Nivel de gostosura dos bombons:

```
In [4]: modelo.gostosura = poe.Param(modelo.bombons, within=poe.NonNegativeReals)
```



Variáveis de decisão:

x_{11} x_{21} x_{31} x_{41} x_{51} x_{61}

x_{12} x_{22} x_{32} x_{42} x_{52} x_{62}

- 1, se o bombom i for para a criança j
- 0, caso contrário

```
In [5]: modelo.x = poe.Var(modelo.bombons, modelo.crianças, within=poe.Binary)
```



Função objetivo:

$$\min \left(\sum_B g_i x_{i1} - \sum_B g_i x_{i2} \right)^2$$

```
In [6]: def funcao_objetivo(modelo):  
         return((sum(modelo.gostosura[i] * modelo.x[i, 1] for i in modelo.bombons))  
                - sum(modelo.gostosura[i] * modelo.x[i, 2] for i in modelo.bombons))  
         **2  
  
         modelo.OBJ = poe.Objective(rule=funcao_objetivo)
```



Restrições:

$$s. t. \quad x_{i1} + x_{i2} = 1, \forall i \in B$$

```
In [7]: def funcao_restricao_de_cobertura(modelo, i):  
        return modelo.x[i, 1] + modelo.x[i, 2] == 1  
  
        modelo.restricao_de_cobertura = \  
            poe.Constraint(modelo.bombons, rule=funcao_restricao_de_cobertura)
```



```
In [8]: ! cat candy_box_problem_instance.dat
```

```
# AMPL format
```

```
set bombons := 1 2 3 4 5 6;
```

```
param gostosura :=
```

```
1 9
```

```
2 5
```

```
3 8
```

```
4 1
```

```
5 7
```

```
6 2
```

```
;
```




```
In [9]: !pyomo solve candy_box_problem.py candy_box_problem_instance.dat --solver=bonmin
```

```
[ 0.00] Setting up Pyomo environment
[ 0.00] Applying Pyomo preprocessing actions
[ 0.00] Creating model
[ 0.01] Applying solver
[ 0.05] Processing results
Number of solutions: 1
Solution Information
  Gap: None
  Status: optimal
  Function Value: 0.0
Solver results file: results.yml
[ 0.05] Applying Pyomo postprocessing actions
[ 0.05] Pyomo Finished
```



```
In [10]: !grep -B 1 -A 99 "# Solution Information" results.yml
```

```
# -----  
# Solution Information  
# -----  
Solution:  
- number of solutions: 1  
  number of solutions displayed: 1  
- Gap: None  
  Status: optimal  
  Message: bonmin\x3a Optimal  
  Objective:  
    OBJ:  
    Value: 0  
  Variable:  
    x[1,2]:  
    Value: 1  
    x[2,2]:  
    Value: 1  
    x[3,1]:  
    Value: 1  
    x[4,1]:  
    Value: 1  
    x[5,1]:  
    Value: 1  
    x[6,2]:  
    Value: 1  
  Constraint: No values
```





16



16



Problema de particionamento de número

- ✓ Divisão de bombons

Problema de particionamento de número

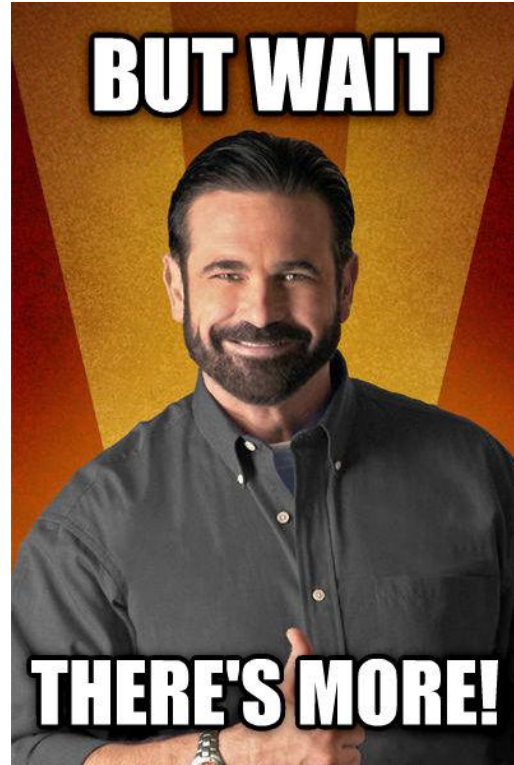
- ✓ Divisão de bombons
- ✓ Divisão de tarefas domésticas

Problema de particionamento de número

- ✓ Divisão de bombons
- ✓ Divisão de tarefas domésticas
- ✓ Divisão de tarefas entre processadores

Problema de particionamento de número

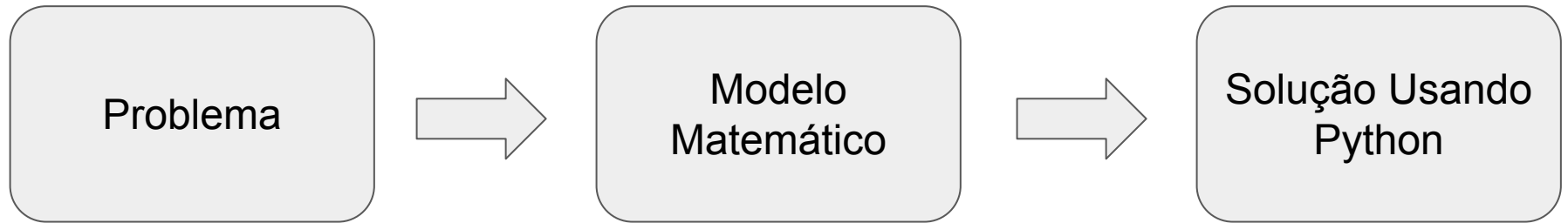
- ✓ Divisão de bombons
- ✓ Divisão de tarefas domésticas
- ✓ Divisão de tarefas entre processadores
- ✓ Divisão de linhas entre empresas de ônibus



BUT WAIT

THERE'S MORE!

3 simples passos





- ✓ Alocação de viagens a ônibus
- ✓ Alocação de viagens a motoristas
- ✓ Escala semanal
- ✓ Planejamento de viagem

Quer saber mais?

Hart, William E., Carl Laird, Jean-Paul Watson, David L. Woodruff, Gabriel A. Hackebeil, Bethany L. Nicholson, and John D. Sirola. **Pyomo – Optimization Modeling in Python**. Springer, 2017.

WPLEX. **Artigos – Pesquisa e Desenvolvimento para Mobilidade Urbana**. Disponível em: <<https://wplex.com.br/artigos.html>>

<https://github.com/renan-eccel/candy-box-problem>

Muito obrigado pela oportunidade!

 /in/renan-ecce1

 /renan-ecce1

 renan.ecce1@gmail.com