



# Evolutionary Architecture: Evolving even the language

Luram Archanjo

## Who am I?



- Software Engineer at Sensedia
- MBA in Java projects
- Java and Microservice enthusiastic

# Agenda

- Use case
- Microservices
- Evolutionary Architecture
- Challenges to adopt Kotlin
- Kotlin benefits
- Questions

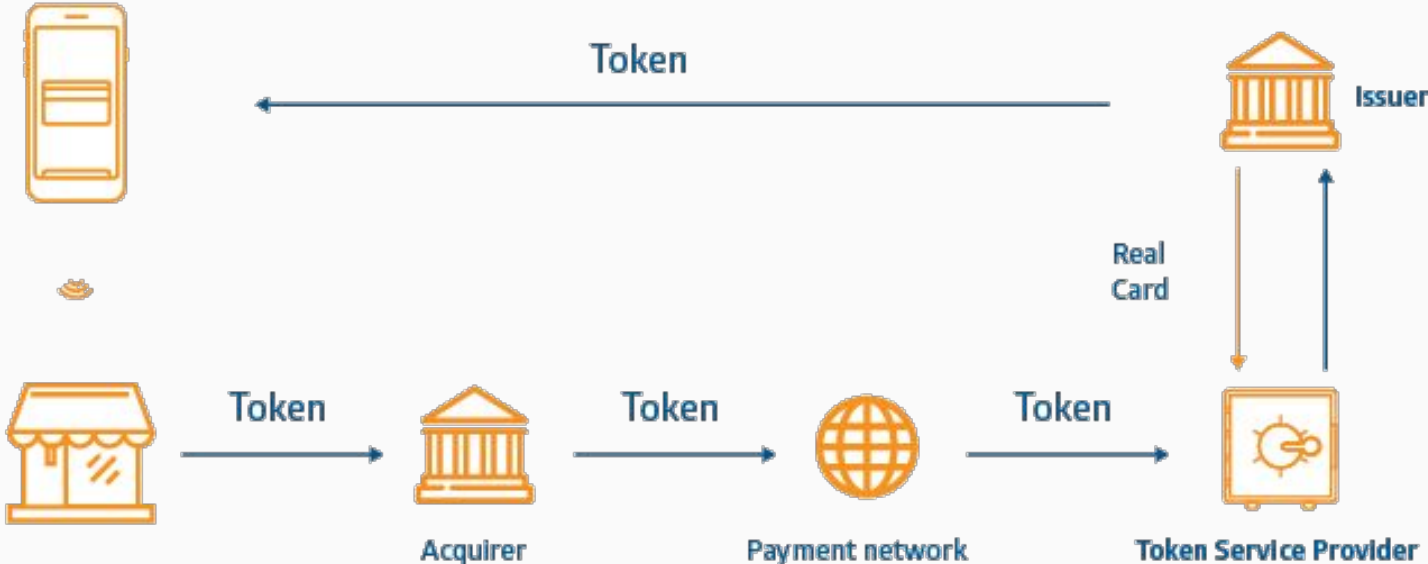
Use case

## Token Service Provider

Tokenization reduces the value of stored payment credentials by removing consumers' **primary account numbers (PANs)** from the transaction process. It does this by **replacing them** with a unique identifier called a **payment token**.

This reduces the appeal of stealing the credentials as they would be largely useless to hackers.

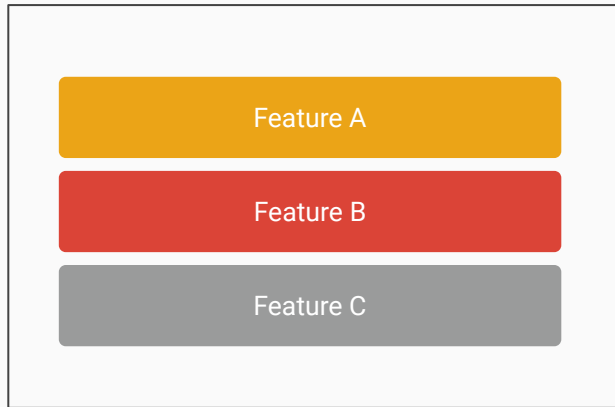
# Use case



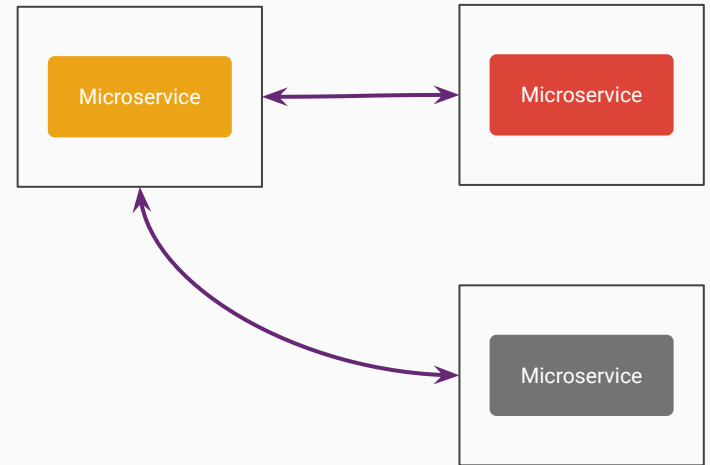
# Microservices

# Moving to Microservices

## Monolith

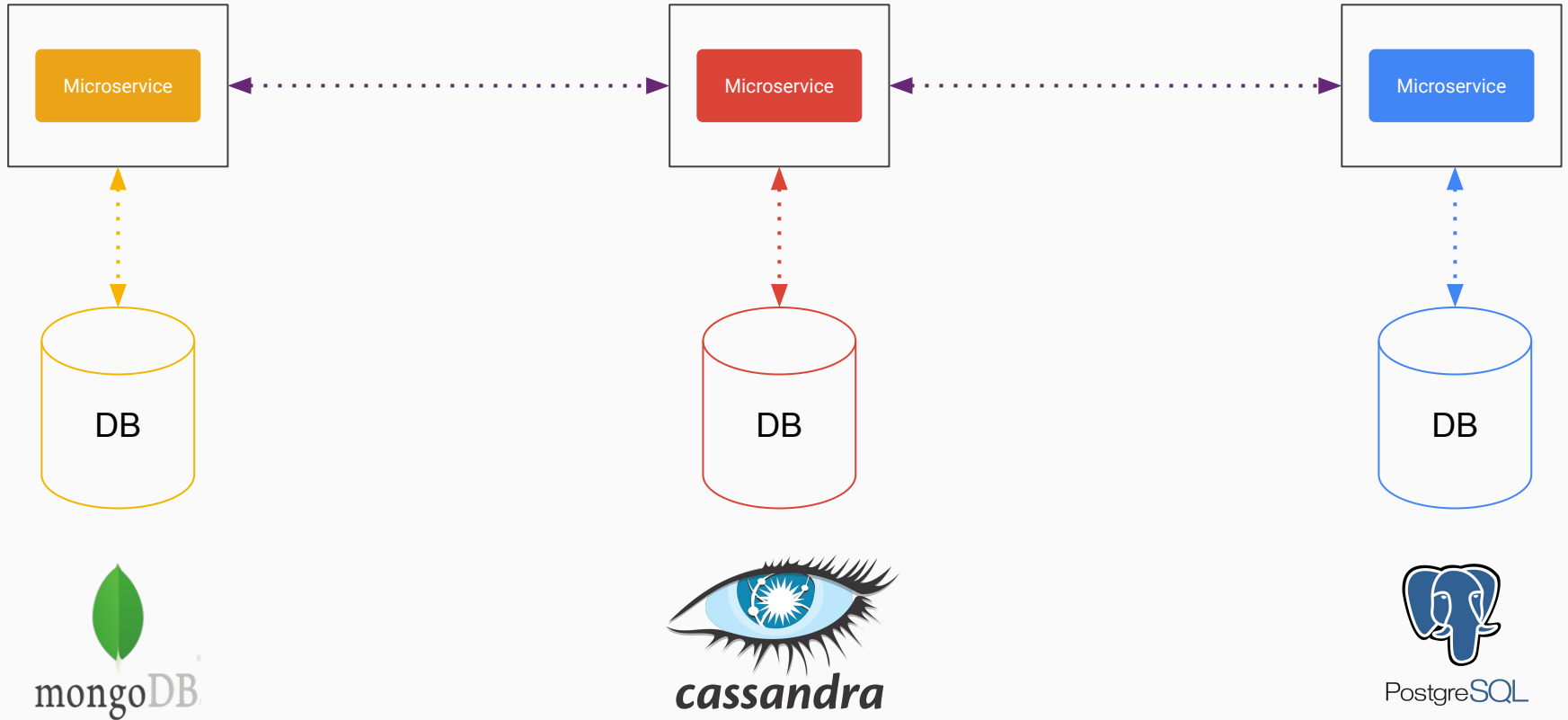


## Microservices





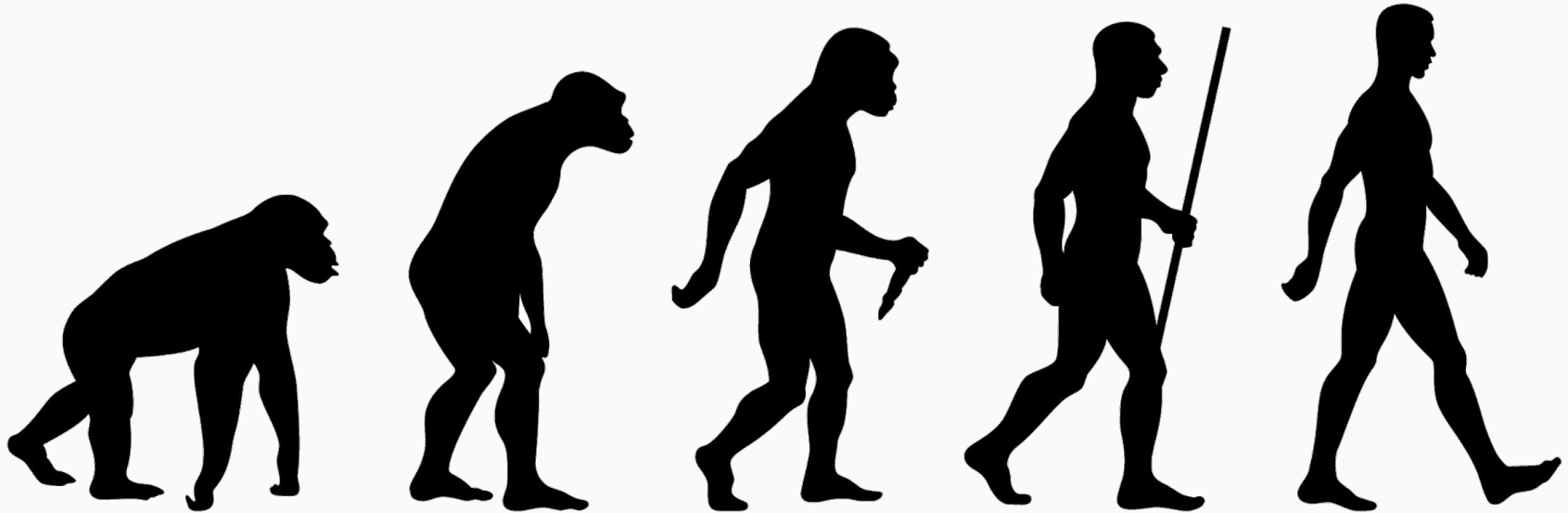
# Technological Heterogeneity



# Evolutionary Architecture

# Evolutionary Architecture

An evolutionary architecture supports guided, incremental change as a first principle across multiple dimensions.



Our stack

# Evolutionary Architecture

Languages



Technologies



Databases

The Oracle logo, featuring the word "ORACLE" in white on a red background.

ORACLE®



mongoDB

All(15) microservices were written in



We wanted to change, but there  
were many **challenges!**



# THE CHALLENGE

- Expertise in Java Frameworks e.g: Spring Stack, Hibernate etc.
- Expertise in Object-Oriented Programming
- Learning curve, sprint in progress





is going to **overcome** all of those challenges?

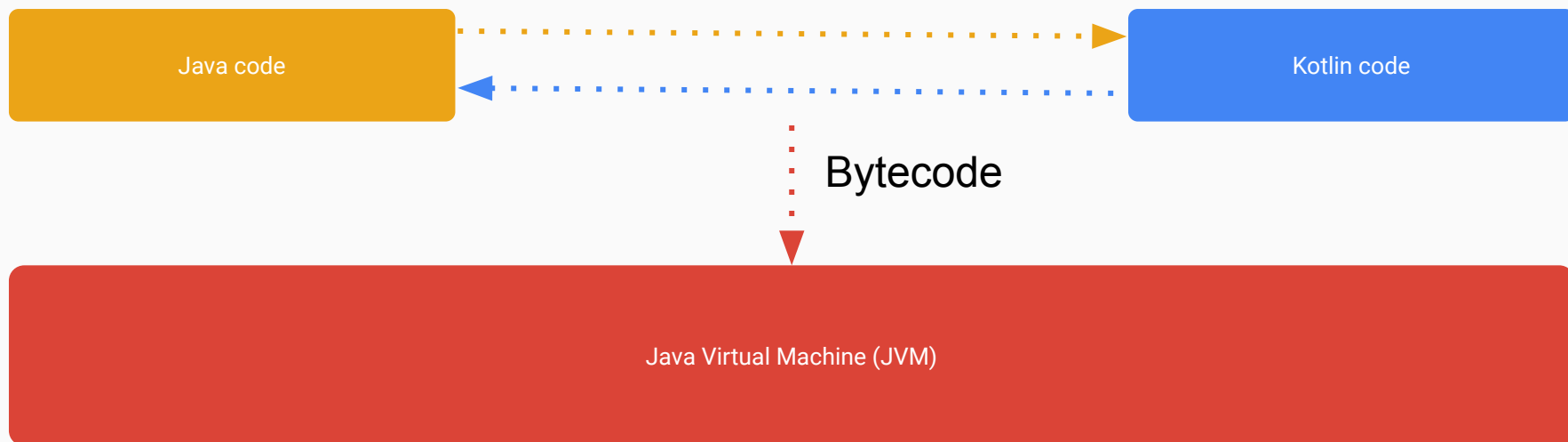
Yes!!!

# Expertise in Java Frameworks

Expertise in Object-Oriented Programming

Learning curve, sprint in progress

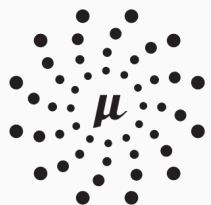
**Interoperability:** Kotlin is fully compatible with all **Java-based frameworks**, which lets you stay on your familiar technology stack while reaping the benefits of a more modern language.



VERT.X

GRPC

 spring®



M I C R O N A U T™



HIBERNATE

Expertise in Java Frameworks

# Expertise in Object-Oriented Programming

Learning curve, sprint in progress

**Object-oriented programming (OOP)** is a programming paradigm based on the concept of "**objects**", which can contain data, in the form of fields (often known as attributes), and code, in the form of procedures (often known as methods).

## Code

```
data class Person(val firstName: String, val surname: String, val age: Int) {  
  
    fun fullName() = "$firstName $surname"  
  
}
```

**Functional programming** is a programming paradigm based structures and elements of computer programs, that treats computation as the evaluation of mathematical functions and avoids **changing-state** and **mutable data**.

## Code

```
data class Person(val name: String, String, val age: Int)
```

```
val persons = listOf(Person("Person 1", 15), Person("Person 2", 22))
```

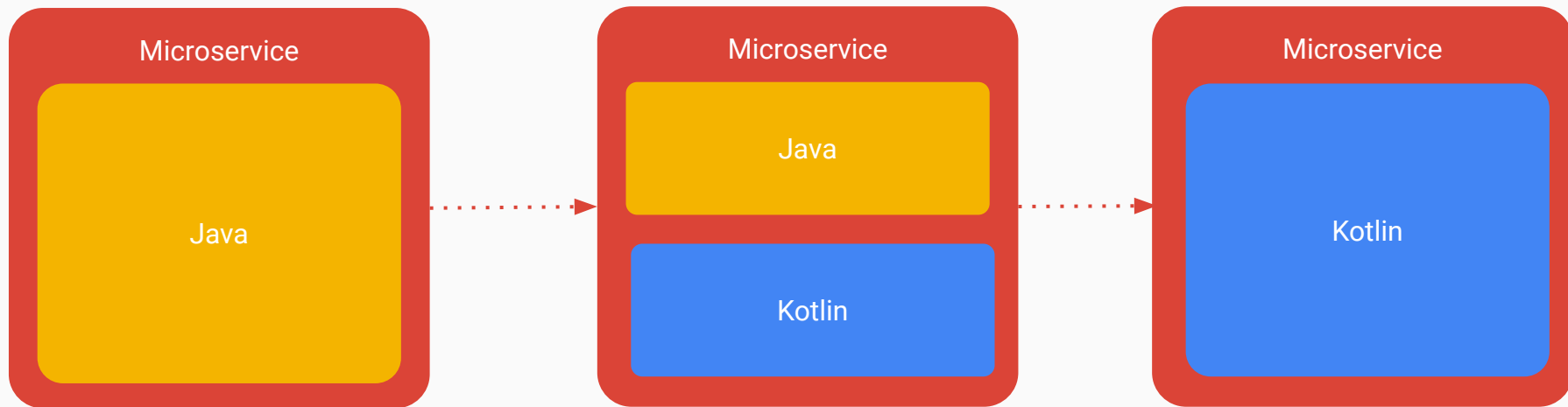
```
persons.filter { person -> person.age >= 18 }
```



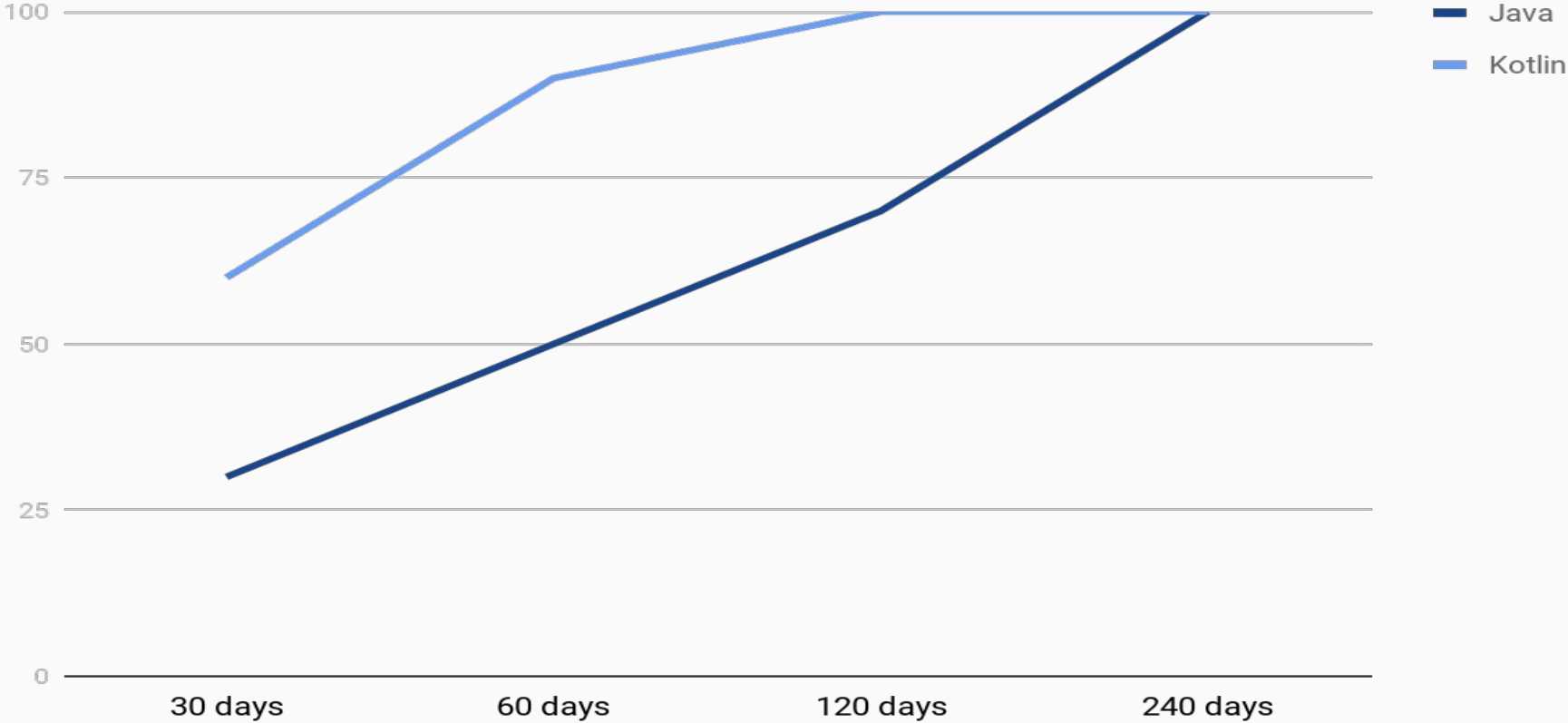
Expertise in Java Frameworks  
Expertise in Object-Oriented Programming

Learning curve, sprint in  
progress

**Migration:** Kotlin supports gradual, step by step migration of large codebases from Java to Kotlin. You can start writing **new** code in Kotlin while keeping **older** parts of your system in Java.



# Learning curve, sprint in progress



# Kotlin benefits

40% less code

## Java

```
public class Person {  
  
    private final String name;  
    private final Integer age;  
  
    public Person(String name, Integer age) {  
        this.name = name;  
        this.age = age;  
    }  
  
    public String getName() {  
        return name;  
    }  
  
    public Integer getAge() {  
        return age;  
    }  
}
```

## Kotlin

```
data class Person(val name: String, val age: Int)
```

## Default Values

```
data class Person(val name: String = "Unknown", val age: Int = 0)
```

## Initialization

```
val person = Person("Luram Archanjo", 25)
```

```
val person = Person() // Name = Unknown & age = 0
```

# Null Safety

## Java

```
final Person person = null; // accept null
```

```
person.getName().length();
```

Exception `java.lang.NullPointerException`

## Kotlin

```
val person: Person = null // compilation error
```

```
val person: Person? = null // accept null
```

```
person.name.length // compilation error
```

## Safe Calls

```
person?.name?.length // return null
```

## Elvis Operator

```
person?.name?.length ?: 0 // return 0 if null
```



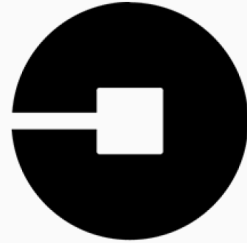
Performs lots of checks,  
reducing **runtime errors** and  
the number of **bugs** in the  
code

Who is using Kotlin?  
Why?

# Who is using Kotlin? Why?

*Pinterest*

 *Trello*



UBER

OLX

*ifood*  


Fail-fast principle

=

Time to market

# Summary

## 2° Place

### Concise

- Easier to maintain
- Easier to read
- Easier to apply changes when necessary

## 1° Place

### Interoperable with Java

- Known frameworks
- Low learn curve

## 3° Place

### Modern

- Safe compiler
- Type interface
- Collection
- Lambdas

# Thanks a million!

## Questions?



[/larchanjo](#)



[/luram-archanjo](#)